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AUSTRALIAN ATOMIC ENERGY COMMISSION
RESEARCH ESTABLISHMENT
LUCAS HEIGHTS

COMPUTER-CONTROLLED DIFFRACTOMETER

by

P.J. ELLIS
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ABSTRACT

A computer-controlled neutron diffractometer is described for the collection of Bragg intensities from a single crystal. The computer is a PDP-8 with a store of 4096 12-bit words. The diffractometer is a "4-circle" instrument with the axes driven by pulsed stepping-motors, while axis movement is checked by light-beam markers. The programs include procedures for centring reflections, rotating about the scattering vector, calculating the setting angles in the "bisecting" and "parallel" positions, scanning over diffraction peaks, measuring backgrounds and generating ranges of Miller indices. Two similar diffractometers may be operated simultaneously.

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Figure 1 Definition of Angles for 4-Circle Diffractometer

1. INTRODUCTION

The study of crystal structures by neutron diffraction has been well-established at Lucas Heights for several years. Semi-automatic equipment has been developed and used for numerous projects. In this report we describe the development of computer-controlled instruments which will enable advance in this field of research to continue in a way which will be worthy of the sound basis previously established.

The guiding principle in this project has been economy. We wanted to enable the researchers to collect as much data as possible with a minimum investment of effort. We wanted to minimise the labour of data-handling and the computer-time involved in data-processing. Above all we wanted to maximise the usage of the neutron beams: to ensure that, whenever the reactor was on, the instruments were collecting data in the most efficient way possible. And we wanted to do this as cheaply as we could. A PDP-8 computer was available as the basis of the system. We tried to make the drive systems as cheaply as they could be made, and to economise as much as possible in writing the programs so as to get maximum value from the controlling ability of the computer.

To follow the details of this report it will be necessary for the reader to have some familiarity with the programming system and operating system of the PDP-8 computer.

2. GENERAL DESCRIPTION

2.1 Diffraction from a Crystal

A diffractometer is an instrument for observing the intensity of beams diffracted from a crystal bathed in radiation of some definite wavelength, λ . (In our case neutrons, with a wavelength in the range 0.8 to 2.0 Å). These intensities are commonly observed for somewhere between 100 and 2000 different diffracted beams, and the object of the whole experiment is to determine the disposition of atoms in the unit cell of the crystal. However we are concerned here only with the observation of the intensities, not with their purpose.

A crystal is described by its unit cell, defined by three vectors, $\mathbf{a}_1, \mathbf{a}_2, \mathbf{a}_3$. The theory is conveniently formulated in terms of the reciprocal cell, defined by vectors, $\mathbf{b}_1, \mathbf{b}_2, \mathbf{b}_3$ such that

$$\mathbf{a}_i \cdot \mathbf{b}_j = \delta_{ij}.$$

Let $\mathbf{h}$ be a general vector in the lattice of reciprocal cells,

that is,

$$\mathbf{h} = h_1 \mathbf{b}_1 + h_2 \mathbf{b}_2 + h_3 \mathbf{b}_3.$$

Then if we define $\mathbf{k}_0$ as a vector of magnitude $\frac{2\pi}{\lambda}$ in the direction of the incident beam, and $\mathbf{k}'$ as a vector of magnitude $\frac{2\pi}{\lambda}$ in the direction of the diffracted beam, and if we define the scattering vector $\mathbf{Q} = \mathbf{k}_0 - \mathbf{k}'$, then Bragg's law for diffraction may be conveniently formulated:

$$\mathbf{Q} = \mathbf{h}. \quad (1)$$

This defines the necessary condition for the observation of a diffracted beam. The various diffracted beams are traditionally labelled by the components $h_1 h_2 h_3$ of $\mathbf{h}$. (These are the same as the Miller indices, usually symbolised by hkl , of the reflecting plane in the crystal).

Equation 1 shows that three conditions must be satisfied for diffraction to occur. The crystal must be correctly oriented so that $\mathbf{Q}$ and $\mathbf{h}$ are collinear. This requires two angular rotations which will depend only on the unit cell of the crystal and the Miller indices. Then the angle of reflection θ must be chosen so that $|\mathbf{Q}| = |\mathbf{h}|$. Note that $|\mathbf{Q}| = 4\pi \sin \theta / \lambda$. The intensity of the diffracted beam is observed by rotating the crystal through a small angular range about the correct θ .

2.2 The Four-Circle Diffractometer and the Procedures in Measurement

In neutron diffraction, 3-dimensional intensity data are collected on a 4-circle diffractometer, in which the counter is set at an angle of 2θ , in the horizontal plane, and the crystal is oriented in three Eulerian angles ω, χ, ϕ . These angles are defined schematically in Figure 1. It is essential that the reader of this report be able to envisage clearly the mechanical arrangement and geometrical definitions of the four angles. (When the angle ω is independent of 2θ , as it is in the instrument we are describing, then the instrument is described as a 4-circle diffractometer. When the angle ω is mechanically constrained to be half the counter angle then the instrument is called a 3-circle diffractometer).

Since four degrees of freedom exist (the angles $2\theta, \omega, \chi, \phi$) to satisfy the three diffraction conditions summarised by Equation 1, there is one excess degree of freedom. This permits rotation of the crystal about the scattering vector $\mathbf{Q}$ by an angle ψ , referred to as the azimuth angle. Note that there is no mechanical shaft for this ψ -rotation; it is achieved by complicated simultaneous adjustments to ω, χ and ϕ . (Rotation of the azimuth angle is not possible in a 3-circle diffractometer in which $\omega = \theta$). Four-circle diffractometers are quite often used in this way, known as the bisecting condition because the χ -frame bisects the angle between $\mathbf{k}_0$ and $\mathbf{k}'$, so much so, that many authors, particularly Busing and Levy (1967), define ω as the rotation from the bisecting position, that is, our $\omega = \text{Busing and Levy's } \omega + \theta$. In this we have followed normal English practice, cf. Arndt and Willis (1966). We also use the notation $\omega = \theta + \nu$.

In the past the method of working with the A.A.E.C. neutron diffraction equipment has been this: the crystal is mounted on small goniometer arcs and aligned so that some simple and convenient crystal axis is coincident with the ϕ axis. The zero of the angle of ϕ , with respect to some co-ordinate axis in the crystal, is determined by finding and observing a few reflections. With this information about the orientation of the crystal, and knowing the dimensions of the unit cell, one can calculate the four angles $2\theta, \omega, \chi, \phi$ for the reflections, and the values of the azimuth angle ψ , which are to be observed. This computation is done on the site computer (currently an IBM 360-50H). To collect data the four angles are set by hand, using the optical scales on the instrument, setting ω and 2θ a degree or two before the peak ready for the scan. The scan to determine the integrated intensity of the diffracted peak is then started. The scan is controlled by the Series 150 control equipment. For each step, counts are received while the monitor scale fills up, the accumulated count is punched on paper tape, and the values of 2θ and ω are incremented. The total time taken to observe one peak is usually somewhere between 15 and 100 minutes. The paper tapes are then processed on the site computer to edit out obvious errors, estimate background level, and finally produce a figure for the integrated intensity.

In the computer-controlled instrument described here, the procedure is: the crystal is mounted on a stalk, not on goniometer arcs, with its alignment known to within a few degrees. Using the scanning and searching routines a few selected reflections of known indices are found and then, under machine control, they are accurately centred in the counter. This angle data is then refined on the site computer to provide a convenient specification of the exact orientation and of the unit cell of the crystal. This information, in the form of a single 3×3 matrix, is fed back into the controlling computer which can then proceed, without further attention, to select reflections, calculate and set the four angles, and measure reflection intensities.

3. METHODS OF ANGLE CALCULATION

3.1 General

We have followed closely the methods of Busing and Levy (1967) to which reference should be made for the explanation and development of the formulae. Here we merely define names and list formulae. The procedures are based on a description of the scattering vector in different co-ordinate systems related to one another by transformation matrices.

(i) Reciprocal Lattice of the Crystal

The scattering vector is first expressed in terms of the reciprocal lattice. In this system it is called $\mathbf{h}$ and has components $h_1 h_2 h_3$ (Miller indices).

(ii) Cartesian System

The scattering vector may also be expressed in terms of Cartesian axes in the crystal. For

this system it is called $h_c = B h$ and has components $h_{c1} h_{c2} h_{c3}$. B is the Cartesian transformation matrix and

$$B = \begin{bmatrix} b_1 & b_2 \cos \beta_3 & b_3 \cos \beta_2 \\ 0 & b_2 \sin \beta_3 & -b_3 \sin \beta_2 \cos \alpha_1 \\ 0 & 0 & 1/\alpha_3 \end{bmatrix}$$

where the a 's and α 's and the b 's and β 's, are the direct and reciprocal lattice parameters, respectively. This expression for B is evaluated not in the PDP-8 computer but in the site computer.

(iii) ϕ -System

Vectors may also be expressed in terms of a set of Cartesian axes attached to the ϕ -shaft of the diffractometer. When all shafts are at zero the y-axis of this system lies along the incident beam, the z-axis is vertical and the x-axis completes a right-handed system. In this system our vector is called $h_\phi = U h_c$ and has components $h_{\phi 1} h_{\phi 2} h_{\phi 3}$. The matrix U is called the orientation matrix. It describes the orientation of the crystal on its mounting and involves 3 independent parameters. It is determined by centring identifiable reflections and refining the angle observations on the site computer.

Note, as a general proposition, that in the calculation of setting angles, there are nine unknowns to be specified. One could think of these as: the three sides and the three angles of the unit cell, plus three angles specifying the orientation of the crystal. But we want to reduce the amount of calculation to be done on the PDP-8 computer as much as possible so the nine quantities fed in are the elements of the UB matrix, which contain the information in a pre-digested form, permitting its assimilation with as little arithmetic as possible. The major arithmetic steps are to evaluate $h_\phi = UB h$ and to calculate the angles from the elements of h_ϕ .

3.2 Calculation of θ

For all systems of working we have:

$$\sin \theta = \frac{\lambda}{2} (h_{c1}^2 + h_{c2}^2 + h_{c3}^2)^{\frac{1}{2}}. \quad (2)$$

Since the U -transformation is unitary one may use the components of h_ϕ in this calculation.

3.3 The Bisecting Position

Let us say that the expression $\text{atan}(y/x)$ defines an angle $\text{arctan}(y/x)$ in the quadrant where the signs of the $\sin$ and $\cos$ are those of y and x respectively. Then the formulae for the bisecting position are:

$$\left. \begin{aligned} \omega &= \theta \quad (\text{that is, } \nu = 0) \\ \chi &= \text{atan} \left[h_{\phi 3}, (h_{\phi 1}^2 + h_{\phi 2}^2)^{\frac{1}{2}} \right] \\ \phi &= \text{atan} [h_{\phi 2}, h_{\phi 1}] \end{aligned} \right\}. \quad (3)$$

3.4 The Parallel Position

In this position χ is fixed at 90° and the value of the azimuth angle is 90° from that of the bisecting position. If χ_B and ϕ_B are the angles for the bisecting position, then, for the parallel position,

$$\left. \begin{aligned} \omega &= \theta + \chi_B - 90 \\ \phi &= \phi_B + 90 \\ \chi &= 90 \end{aligned} \right\}. \quad (4)$$

3.5 Calculations for a Specified Value of Azimuth (ψ)

It is necessary first to define a zero for the angle ψ . Many authors (cf. Arndt and Willis 1966) adopt the convention that $\psi = 0$ at the bisecting position. Busing and Levy (1967) object to this because it makes the definition of ψ depend on the orientation of the crystal on its mount. They therefore introduce a zero reflection $\mathbf{h}_0$ which is to lie in the horizontal plane, on the same side as the diffracted beam, when $\psi = 0$. Let $\mathbf{h}_\phi = \mathbf{U} \mathbf{B} \mathbf{h}$, and $\mathbf{h}_{0\phi} = \mathbf{U} \mathbf{B} \mathbf{h}_0$, and construct a matrix $\mathbf{T}_\phi$ with columns, $\mathbf{t}_{1\phi}$, $\mathbf{t}_{2\phi}$, $\mathbf{t}_{3\phi}$. The $\mathbf{t}$'s are a right-handed set of unit vectors such that $\mathbf{t}_{1\phi}$ is parallel to $\mathbf{h}_\phi$, $\mathbf{t}_{2\phi}$ is in the plane of $\mathbf{h}_\phi$ and $\mathbf{h}_{0\phi}$, and $\mathbf{t}_{3\phi}$ completes a right-handed orthogonal set.

Consider now the matrix which will transfer from the laboratory system (that is, the ϕ -system with all axes at zero) to the ν -system, that is, will apply the ϕ , χ , ν rotations about the appropriate axes. An azimuth rotation is simply a rotation by ψ about the x-axis of the ν -system. Suppose the matrix incorporating the three rotations ϕ , χ , ν is $\mathbf{R}$. Its terms are:

$$\left. \begin{aligned} R_{11} &= \cos \nu \cos \chi \cos \phi - \sin \nu \sin \phi \\ R_{12} &= \cos \nu \cos \chi \sin \phi + \sin \nu \cos \phi \\ R_{13} &= \cos \nu \sin \chi \\ R_{21} &= -\sin \nu \cos \chi \cos \phi - \cos \nu \sin \phi \\ R_{22} &= -\sin \nu \cos \chi \sin \phi + \cos \nu \sin \phi \\ R_{23} &= -\sin \nu \sin \chi \\ R_{31} &= -\sin \chi \cos \phi \\ R_{32} &= -\sin \chi \sin \phi \\ R_{33} &= \cos \chi \end{aligned} \right\} \quad (5)$$

Let Ψ be the matrix which rotates by ψ about an x-axis. Then

$$\mathbf{R} = \Psi \mathbf{T}_\phi,$$

and, from the above expressions for $\mathbf{R}$ one can select the following equations as the most appropriate for the calculation of ν , χ , ϕ :

$$\left. \begin{aligned} \nu &= \text{atan} (R_{13}, -R_{23}) \\ \chi &= \text{atan} \left[(R_{31}^2 + R_{32}^2)^{\frac{1}{2}}, R_{33} \right] \\ \phi &= \text{atan} (-R_{32}, -R_{31}). \end{aligned} \right\} \quad (6)$$

3.6 Azimuth Rotation when $\mathbf{UB}$ is Unknown

An alternative procedure is to forget that there is a crystal at all, and to consider simply the problem of rotating the sample about the scattering vector, starting from a given position (in practice this starting position may have been found by centring some reflection).

The calculations for this case are simple in principle. From the given ν , χ , ϕ the matrix $\mathbf{R}$ is calculated (Equations 5), it is rotated by pre-multiplication by Ψ , and from this new $\mathbf{R}$ -matrix the new angles ν , χ , ϕ are obtained by the inverse formulae (Equations 6).

A brief set of formulae may be derived for an infinitesimal rotation, $\delta\psi$. These are:

$$\left. \begin{aligned} \delta \nu &= \frac{-\cos \nu \cos \chi}{\sin \chi} \cdot \delta \psi \\ \delta \chi &= -\sin \nu \cdot \delta \psi \\ \delta \phi &= \frac{\cos \nu}{\sin \chi} \delta \psi \end{aligned} \right\} \quad (7)$$

3.7 The Programs for Angle Calculations

Before starting angle calculations it is necessary to feed in the wavelength, by the instruction /RW (Read Wavelength), and the nine components of the UB matrix, by the instruction /UB.

Calculations in the bisecting position are handled by the subroutine BIANC. First BIANC calls the routine COMTH to calculate θ . COMTH calls the routine HPHI to do the calculation:

$$h_{\phi} = UB h \quad ,$$

and to evaluate the length of h_{ϕ} from which θ is calculated (Equation 2). The subroutine BIANC then puts $\omega = \theta$ and $2\theta = 2 \cdot \theta$ and the calculation of χ and ϕ is completed in accordance with Equations 3.

The instruction /CA (Calculate Angles), followed by a set of indices, causes the angles for that reflection to be calculated for the bisecting position and typed. If one then wishes to drive to that position one must type /DA (Drive to Angles) to call the motor routines.

For the parallel position, subroutine BIANC is called and is followed by statements incorporating Equations 4.

For general azimuth positions the possibilities depend on what can be fitted into the computer. The calculations for a specified ψ , described above in Section 3.5 were completely programmed for the PDP-8. They required 150 locations, plus about 60 locations for accepting and storing data, and for managing the details of ψ -scans and data-collection runs at specified ψ 's. They can be loaded any time they are required, but they are not included in the programs attached to this report.

When two diffractometers are being operated from the computer there is not sufficient room in-core for these programs, and they have been replaced by a simple azimuth-rotation program based on Equations 7. The program is entered by an azimuth scan instruction /AS which increments the azimuth, counts and prints. Errors will accumulate as the scan proceeds (see Table 1). This table was calculated on the IBM 360-50H using the procedures outlined in Section 3.6. Note that this incremental procedure is more accurate if one starts with a fairly high value of χ , and near the bisecting position. To increase accuracy, the calculation is done in steps of 0.1 degree, the increment $\delta\psi$ being specified as an integral number of these steps + ve or - ve. If the errors become excessive the reflection can be recentred. If a complete data-collection scan is required one would stop the scan by typing /OF and measure the reflection intensity by typing /MR. The program is brief and permits most operations of interest. If the UB matrix is known then a FORTRAN program exists which will accept the experimental values of ν , χ and ϕ (obtained by /PA) and compute the value of ψ , if some zero reflection h_0 is specified.

4. PROCEDURES FOR DETERMINING THE CRYSTAL ORIENTATION

4.1 Overall System

As explained in Section 1 the calculation of angles is based on the concept of a general orientation, defined by an orientation matrix. One finds, and accurately centres in the counter, several reflections of known indices. These data are then refined, externally, to provide the orientation matrix. We are concerned here with the programs which search for, and then centre, the reflections, and with the FORTRAN programs which refine these observations.

4.2 Searching Routines

We assume that one knows: (i) the unit cell of the crystal, (ii) its orientation on the mounting pin to within a few degrees, and (iii) enough about the structure to be able to select a few moderately strong reflections.

A small increment, or step, in the position of an axis is achieved by the subroutine STEP which requires two integers, NANG, which specifies the axis, and XANG, which specifies the number of two-hundredths of a degree.

NANG = 1 for 2θ

= 2 for ω

= 3 for χ

= 4 for ϕ

= 0 for a step of XANG in ω and of 2.XANG in 2θ .

Subroutine STEP calls subroutine ADNANG to sort out the actual address from NANG. It then floats XANG, multiplies it by 1/200, adds it to the angle stored, and calls MOTST (Motor Start).

To get to the neighbourhood to start searching, the /DM (Drive Motor) instruction is used. This requires input of NANG to find the axis address in ADNANG and then the desired angle. (In this case NANG = 0 will be equivalent to NANG = 4).

To increment angles the /IM (Increment Motor) instruction is used. Input of NANG and XANG is requested and STEP is called. For example, /IM 2: - 100: would move ω back 0.5 degree. When moving manually in this fashion one may make spot observations of intensity by the /TC (Take Count) instruction, which calls subroutine TKCNT (cf. Section 5) to take a single count, and types it.

To search automatically one uses the instruction /SS (Start Scan) followed by NANG and XANG. This initiates a repetitive call of STEP and TKCNT. If /TN (Typewriter On) is typed the counts are typed in lines of 8; with /TF (typewriter Off) the counts are not typed, and one would have to look at the ratemeter dial to see if there is anything of interest going on. Counting and stepping proceeds until the scan is cancelled by the instruction /OF (Off), or until a limiting angle is reached.

4.3 Centring Routines

When a diffracted beam is entering the detector, in some fashion, then the command /CR (Centre Reflection) will adjust the orienting angles and the counter angle so as to maximize the reflection in the centre of the detector aperture. The program requests a single integer to specify whether the χ -axis or the ϕ -axis is to be varied in order to centre the reflection vertically in the detector aperture (3 for χ , 4 for ϕ). The choice is made by a common-sense estimate of which motion will be most effective, for example, if ω is near the bisecting position then one would choose χ .

The steps in the centring procedure are:

- (i) Move ω back 0.5° and then scan ω in 10 steps of 0.1° ; drive to the maximum and evaluate LIMIT = half the maximum count.
- (ii) Call subroutine CONV (see below) to trim χ or ϕ so as to centre the beam accurately in the detector aperture in the vertical direction.
- (iii) Call CONV to maximize ω accurately.
- (iv) Call CONV to trim 2θ so as to centre the beam accurately in the detector-aperture in the horizontal direction.

CONV is a general centring subroutine which seeks the half-maximum (evaluated in step (i) above, and stored in LIMIT) on either side, and then drives midway between. It starts stepping the axis, in steps of 32/200 degree, taking counts. When the count becomes less than LIMIT it takes one step back and the step interval is reduced to 16/200 degree before proceeding. This process continues until the step-interval is 2/200 degree.

The axis then steps off to converge on the other half-maximum, and finally drives midway.

As in the scanning program with /TN the counts are typed in lines of 8, starting a fresh line for each of the above procedures. With /TF this does not happen, and the four final angles only are typed. These observations then provide the Input to the FORTRAN program CCD/2 which refines them to produce the matrix **UB** on which the angle calculations are based.

4.4 The FORTRAN Refinement Program CCD/2

4.4.1 Theory

The orientation matrix **U**, is a 3 x 3 orthogonal unitary matrix which specifies the orientation of the crystal, that is, it transforms from the Cartesian axes of the crystal to a Cartesian system attached to the ϕ -shaft. If the cell parameters of the crystal are known, then the matrix **U** can be obtained from a knowledge of the angles ω , χ , ϕ which will centre two reflections of known indices in the counter aperture. From the three angles ω , χ , ϕ one can define $\mathbf{u}_\phi$, the description in the ϕ -axis system of a unit vector in the direction of the scattering vector, by the equation:

$$\mathbf{u}_\phi = \begin{Bmatrix} \cos \omega \cos \chi \cos \phi - \sin \omega \sin \phi \\ \cos \omega \cos \chi \sin \phi + \sin \omega \cos \phi \\ \cos \omega \sin \chi \end{Bmatrix}.$$

Let us call the two reflections which we use to define **U** the Primary Orienting Reflection, h_1 , and the Secondary Orienting Reflection, h_2 . These two reflections contain between them six parameters, while there are only three parameters concealed in **U**. Problems involved in the accuracy and consistency of experimental measurement intrude on our definition. To avoid this difficulty we decide that the Primary Orienting Reflection is to determine the direction of a vector in the crystal, with respect to the ϕ -axis, while the Secondary Orienting Reflection is to determine a rotation about this vector. In terms of our definitions we say that $\mathbf{u}_{1\phi}$ and h_1 are to be parallel, while h_2 is to lie in the plane of $\mathbf{u}_{1\phi}$ and $\mathbf{u}_{2\phi}$.

The actual calculation of **U** proceeds as follows:

Define a right-handed, orthogonal, unit-vector triple, $\mathbf{t}_{1c}, \mathbf{t}_{2c}, \mathbf{t}_{3c}$, such that $\mathbf{t}_{1c}$ is parallel to h_{1c} , and $\mathbf{t}_{2c}$ lies in the plane of h_{1c} and h_{2c} . Define another such triple, in the ϕ -axis system, based on $\mathbf{u}_{1\phi}$ and $\mathbf{u}_{2\phi}$. Suppose that 3 x 3 matrices **T_c** and **T_φ** are formed using these two sets as columns. Then **U** must satisfy the equation **T_φ** = **U T_c**, that is,

$$\mathbf{U} = \mathbf{T}_\phi \tilde{\mathbf{T}}_c.$$

From two reflections, **U** can be determined if the Cartesian Transformation Matrix, **B**, is known. The determination is unique: there are no free parameters. One would prefer, for certainty, to over-determine the problem, by observing more than the bare two reflections, and to refine the data.

Quite commonly the cell parameters of the crystal are not accurately known, or, perhaps the wavelength, λ , may not be accurately known, and, to check the instrument, one may wish to refine observations to determine the instrumental zeros of the 2θ , ω and χ shafts. Therefore the program CCD/2 will accept the angular information on up to 10 centred reflections and refine it. This program finally produces values of the instrument zeros and of the matrix **UB**, which can be fed back into the PDP computer so that data collection can proceed.

The input data consists of the values of 2θ , ω , χ and ϕ for several centred reflections of known indices. Each reflection contributes 3 pieces of information: 2θ , ω , and either χ or ϕ , depending on whether χ or ϕ was used to centre the reflection vertically.

The possible free parameters are: (i) the wavelength; (ii) the instrument zeros of 2θ , ω and χ ; (iii) the cell parameters; (iv) three of the six angles, ω_1 , χ_1 , ϕ_1 and ω_2 , χ_2 , ϕ_2 of the Primary and Secondary Orienting Reflections. Of course one cannot refine for λ and cell parameters simultaneously. Note that the orientation matrix, $\mathbf{U}$, is not dealt with as itself; it is approached by means of the two orienting reflections.

The procedures for calculating the angles in the refinement program are:

Calculation of 2θ : This is the simplest calculation and uses the formula of Section 3.2, Equation 2. This is referred to by Busing and Levy as a "Type 1" observation.

Calculation of ω : The theory of this calculation is given by Busing and Levy as a "Type 5" observation.

Calculation of χ or ϕ : The theory of the χ calculation is given by Busing and Levy as a "Type 3" observation, and that of ϕ , as a "Type 4" observation.

4.4.2 The program

When procedures for calculating the observed quantities are laid down, starting from trial parameters, the procedure for refining the parameters is well established. We employ the method of full-matrix-least-mean-squares. The derivatives of the observations with respect to the parameters are calculated numerically.

The details of the input and output to CCD/2 are given in Appendix 2, together with a complete program listing. Operational experience has shown that the major problems are: first, to name the reflections correctly; second, to obtain accurate values of χ , particularly at low θ 's. We have sometimes found it convenient to observe a couple of low angle reflections and derive an approximate $\mathbf{UB}$, and then to leave the machine running unattended to centre, slowly, 5 to 10 high angle reflections (that is, type a feed tape with /CA $h_1 : h_2 : h_3 : /DA /CR 3 :$, repeated). A number of high angle reflections like this are usually capable of providing a $\mathbf{UB}$ matrix which will bring up the reflections within $\pm 0.1^\circ$ of the calculated position in ω .

The instrument zeros have been determined, and adjusted out, by centring a number of reflections at positive and negative values of 2θ .

4.4.3 General note

The procedures for calculating the diffractometer angles starting from the matrix $\mathbf{UB}$, which are described in Section 3, are elegant and brief. And the experimental advantages of working in a general orientation, without goniometer arcs, are considerable. Nor is it difficult to centre reflections accurately. The major difficulty in doing things this way in any diffractometer, computer-controlled or not, is the computational problem of deriving the orientation matrix from the observations of centred reflections. Without the solution of this problem by Busing and Levy this whole procedure for calculating angles and mounting crystals could not be used. One could say that the program CCD/2 is the key to the whole system.

5. PROCEDURES FOR DATA COLLECTION

5.1 The Subroutine STCT (Start Count)

Counts from the detector counting channel and the monitor counting channel are recorded in external scalers in the interface, the detector scaler having a capacity of 2^{23} and the monitor scaler 2^8 .

The subroutine STCT sets the hardware gates required for counting and then sets a program count flag. The subroutine then waits until the program count flag is reset, whereupon the external detector scaler is transferred to the Floating-Point Accumulator, normalised, and stored in the floating location COUNT.

The type and duration of one preset count is established by the instruction /SM (Set Monitor) given before any counting instruction. /SM requires two integers as data, the first is 1 for real time pulses of 1000 hertz, and 0 for monitor channel pulses; the second is the multiplying factor CT. The factor CT is the number of times the monitor overflow will be recorded to give one preset count cycle. The monitor overflow initiates an interrupt which is recorded and serviced in the MONDET routine. During DCOLL, CT is multiplied by the G-factor when the peak is scanned (cf. Section 5.3).

5.2 The Subroutine TKCNT (Take Count)

The procedure for taking a count is designed to avoid spurious counts due to unwanted interference. The interference we are concerned with here is the odd burst of electrical interference which may inject, say, 10 - 100 spurious pulses during a count. Fortunately it is rare, but precautions are taken because it could cause confusion in a routine like CENTER which is searching for certain intensity levels; and, in an intensity scan, we have, by our adopted procedures, discarded any possibility of even suspecting its presence.

Four separate preset counts are taken and intercompared to detect interference. The program is satisfied only when it has received four statistically consistent counts, within ± 4 standard deviations. If one of the preset counts is significantly different from the accumulated average, then four new counts are taken. The factor of 4 is included in the setting of the monitor: when $CT = 1$ then 1024 monitor counts, or approximately 1 second if the real time clock is selected, is the duration of the count.

5.3 Measuring the Intensity of a Reflection

The subroutine to measure intensity is OBSCUR. This is entered by a JMS in the mainline programs which collect data, immediately after the angle calculations. Most of the subroutine is taken up with checking whether the angle settings would make the reflection "obscure". The procedure is described in detail in Section 5.4. If the reflection is obscure the subroutine types OBSCURE, the indices, and the calculated angles, and immediately returns.

If the reflection is visible then the subroutine OBSCUR calls the measuring routine DCOLL which drives to the calculated angles and types and punches the quantities: $h, k, l, 2\theta, \omega, \chi, \phi$ before any actual counting. (Note that data from DCOLL is the only data recorded on perforated paper tape.)

Having driven to the calculated angles the peak intensity for that reflection is being received. This may be quite high (several hundred counts per second) or, if the reflection is accidentally weak or absent, it may only be background level (say 0.5 - 5.0 counts/second).

The total time to be spent in scanning the peak is preset by two instructions: /SM, which sets the time for a count (see above), and /NS (Number of Steps), which is used to feed in an integer, NSTP, setting the number of two-hundredths of a degree of ω in the scan over the peak. The computer scans, in an $\omega-2\theta$ mode, over the calculated peak position, and it is essential to determine the half-height positions in this scan as accurately as possible in the allotted time. One can then check later that the scan was symmetric, and of sufficient amplitude to include the peak completely. If the peak is strong the half-heights can be located accurately; if it is weak, less accurately; and if it is very weak or absent, not at all. The program is designed to determine them as well as possible in the allowed time.

At the calculated peak position, single counts are received until a total of greater than 200 has been received. Say it takes G single counts to do this. If the peak is strong G may be 1 only, but if it is weak G could be quite large. It is, however, constrained to be no more than 32. The idea of the quantity 200 is that it is high enough to make moderately good sense, statistically, when it comes to judging half-heights. Henceforth in the scan, the steps in ω are $G/200$ degree, and the time spent at each is G times the "single count" time. (This is achieved by increasing the monitor scale factor, CT, described in Section 5.1).

The next task, having sampled the peak intensity and set the scale, is to measure background. This is measured, half at 3° of ω on either side of the peak. First we move $+3^\circ$ of ω and $+6^\circ$ of 2θ and take one G-count. On the basis of this we decide the background counting time, on the statistical basis that:

Time spent on background = Time spent on signal / $r^{\frac{1}{2}}$,

where r = peak signal rate / background rate.

In detail, the number of G-steps in the scan, is:

$$GS = NSTP/G \text{ (truncated to an integer),}$$

and the number of G-counts in background

$$= 2 (GB + 1),$$

where $GB = GS/2r^{\frac{1}{2}}$ (truncated to an integer).

So, if $r = 1$ (that is, absent or very weak signal) the time spent on background equals the time spent on signal, but, for strong signals, it is very much less. On the basis of the first background count we also calculate the half maximum height.

Having counted the background, and adjusted it in the ratio of the times, we proceed at last to scan over the peak and accumulate the signal counts. The subroutines TKCNT and STEP (with NANG = 0 and XANG = G) are called GS times. STEP is also used to achieve the shifts for background counting described above. In the course of the scan the step number at which the count goes above the half maximum height for the first time, and at which the count goes below the half maximum height for the last time, are recorded.

In the course of the scan over the peak the instruction /TN (Typewriter On) will cause the individual counts to be typed in lines of eight. Remember however that if, say, NSTP = 400 (that is, a 2° sweep in ω) and it was an intense peak, so that $G = 1$, there would be 400 numbers typed. The instruction /TF (Typewriter Off) cancels the typing of these individual counts but not the type-out of the final data described next.

At the end of the scan we print and punch:

G -- the number of two-hundredths of a degree per step

GS -- the number of G-steps in the scan

NH₁ -- the position of the first half-height

NH₂ -- the position of the second half-height

ACCNT -- the total count over the peak

BGC -- the adjusted background.

These quantities are processed in the FORTRAN program CCD/4 described in Appendix 3.

5.4 "Obscure" Checks

There are three ways in which the reflection can be inaccessible, or obscure:

(i) The value of 2θ may be higher than the maximum allowed. On the diffractometer $2\theta_{\max} = 140^\circ$ so, to allow for the procedure of subroutine DCOLL, there is an "obscure" return if $2\theta_{\text{calc}} > 134^\circ$.

(ii) The incoming or outgoing beam may be obstructed by the X-frame (that is, the fixed circular frame carrying the track for the X motion). These conditions are:

$$103 > \omega > 77$$

$$-77 > \omega - 2\theta > -103,$$

(iii) Even if the χ -frame does not obstruct the beams, if the value of χ is outside $\pm 15^\circ$ it is possible that the ϕ -frame (that is, the squarish frame which carries the bearings and motors for the ϕ motion) may interfere. These conditions are:

$$\begin{aligned} \text{if } \chi > 15 \text{ then } 148 > \omega - 2\theta > 32 \\ \text{and } -32 > \omega > -148 ; \\ \text{if } \chi < -15 \text{ then } 148 > \omega > 32 \\ \text{and } -32 > \omega - 2\theta > -148 . \end{aligned}$$

If conditions (i) or (ii) occur there is nothing to be done; the reflection is inaccessible (at that value of the azimuth ψ , in any case) and an "obscure" return results. If condition (iii) occurs then the program generates the alternate setting $(-h, -k, -l)$ at angles $2\theta, \omega, -\chi, \phi + \pi$, and proceeds to test them. Note that, for the bisecting position, obscuring should never occur, except, of course, for $2\theta > 134^\circ$.

In the OBSCUR program the angles of interest, $2\theta, \omega, \chi$ and $\alpha (= \omega - 2\theta)$ are first "fixed" and reduced to the ± 180 range, and then checked in a special subroutine CHEKK.

5.5 Overall Procedures

There are three ways of working:

(i) Individual sets of Miller indices may be fed in, either by tape or at the keyboard, and the diffractometer will then proceed to calculate the angles, for the bisecting position, and measure the intensities. This mode of operation is initiated by the instruction /IR (Individual Reflections). This enters the routine IRR where the routines to read the indices, calculate the angles, and measure the intensities, are called. If /IP (Individual Parallel) is typed, the action is the same except that the angles are calculated for the parallel position.

(ii) The program can also generate its own sets of indices, and then proceed to calculate the angles, for the bisecting position, and measure intensities. This mode is initiated by /CD (Collect Data) which enters the program at address CDR. This routine first requests 8 integers: H min, H max, K min, K max, L min, L max, Nsymm and Limit. The program then proceeds to generate sets of Miller indices subject to the requirements that:

$$\begin{aligned} H \text{ max} &\geq H \geq H \text{ min} \\ K \text{ max} &\geq K \geq K \text{ min} \\ L \text{ max} &\geq L \geq L \text{ min} \\ H^2 + K^2 + L^2 &= \text{LIMIT} . \end{aligned}$$

The usual purpose of H min, H max, etc., is to specify the quadrants in which data are to be taken. They should be considered usually as having one of three values: - large number, 0, + large number. But the time taken to work out the selecting arithmetic is quite appreciable so the large number shouldn't be larger than needed, for example 10 or 20 would be reasonable. One could, of course, collect data in slabs of reciprocal space if desired.

The indices are selected moving outwards in reciprocal space to successively higher values of $\text{LIMIT} = H^2 + K^2 + L^2$, starting from the value of LIMIT which is fed in.

The value of Nsymm specifies certain classes of systematic absences, not an extensive set because there was not room to do that, but a few simple ones (those which suit binary arithmetic):

Nsymm = 1	Primitive
= 2	K + L even
= 3	H + L even
= 4	H + K even
= 5	FCC, all even or all odd
= 6	BCC, H + K + L even
= 7	L even.

The program, after selecting the sets of indices, calls the angle calculation and measuring routines. When the value of LIMIT has been incremented so high that no accessible reflection can be found, the program ends in the waiting loop.

(iii) The third way of collecting data is to centre some reflection and then type /MR (Measure Reflection). This is used in setting up and for measuring the intensity after a ψ -rotation.

5.6 Insertion of Standards

The first two of the above methods of gathering data insert a standard reflection at intervals. The preliminary read-in of the data specifying the standard is initiated by /IS (Insert Standard) which enters the program to read in 5 integers; the indices of the standard reflection, the frequency at which it is to be inserted, and the initial value of the counter, that is, if the Nth reflection after starting is to be a standard, this fifth number is -N, and after that, standard reflections will be inserted at the specified frequency.

The actual insertion of the standard is achieved by a statement in each of the three data-collection sub-programs described above: JMS I LSTD. This calls the subroutine STD which increments and tests the counter. If no standard is needed it returns immediately; if it is time for a standard, the standard indices are copied into the normal location for the indices, the axis positions are checked, and the angle calculation and intensity-measuring routines are called; the counter is then reset. The standard is always measured in the bisecting position.

6. OPERATING PROCEDURES

6.1 General

This section gives an account of operations that are to be performed by the experimenter or operator. A more detailed description of what occurs when these procedures are followed is given in the main sections of this report.

Before the diffractometer can be operated from the teletype (ASR33) console the program must first be loaded into the computer. To do this we use an initial loader which can load an RIM tape (see Appendix 4) containing a BINARY format loader. Once the binary loader is in core the rest of the program is loaded using binary format. For details of these formats see the PDP-8 Programmer's Guide and Handbook. The binary format tape contains the complete main program with error checking in the form of computed checksums, etc.

Usual operation of the PDP-8 computer requires loading of two tapes, one RIM and the other BINARY. For this installation the loading programs have been rewritten so that one tape only is necessary, the first phase being the loading of the binary loader in RIM format which, when complete, transfers control to the start of the binary loader which proceeds to load the rest of the tape in binary format. On completion of a correct binary loading, control is passed to the start of the main program sequence, whereupon the computer waits for the next instruction.

When instructions are typed in at the teleprinter console (or read in using the keyboard reader) the computer will respond only to valid commands that have been accepted within 15 seconds. (See Section 6.2). No erroneous command will be printed. Likewise only valid characters will be accepted and printed on the typewritten copy when data is expected. Leader-trailer code, carriage-return-line-feed, and space, are invalid characters in an instruction field, or in a data field, and will be ignored. When a paper tape is being prepared off-line for use as a control tape these symbols can be used to give a more readable copy without affecting the resulting operation from the tape.

The detailed procedures for loading the program are given in Appendix 4. If for some reason the computer has been halted by the operator, or by an error halt in the main program, the cause or causes should be rectified and the program re-started at address 200, that is, set 0200 in the Switch Register; press LOAD ADDRESS key; press START key.

6.2 Instruction Format and Operation

Instructions and data may be entered in two ways: manually, at the keyboard of the ASR33 teletype; or at the associated tape reader. When a program is running it can only be interrupted (of course!) from the keyboard. When the computer returns to waiting loop it will immediately start reading tape, if the reader is switched on, looking for a valid instruction. The two input media are indistinguishable to the computer. Instructions begin with a slash (/) so when a slash is received the computer will try to read two characters off tape to complete the instruction format, whether the slash was initiated from the keyboard or from the reader. Be careful if a data tape is in the reader and an instruction such as /TN or /OF is required; the keyboard reader must be switched off before typing the slash.

All instructions are composed of three characters: a slash, which denotes a command, followed by two characters. These two characters must be available within fifteen seconds of the receipt of the slash character, otherwise the command will be treated as invalid. After the command is checked against the current table of instructions it will be printed out, if valid, and ignored if not. When a valid instruction is received, the program, after setting and resetting the program flags required, will pass control to the address specified in the instruction table. The particular program sequence will be performed and, eventually, the computer will end up in the waiting loop, waiting for the next instruction, unless another instruction has caused the original instruction sequence to be terminated.

There are two main types of instructions, main program instructions and interrupt program instructions. Both are confirmed by being typed but only the main program instruction terminates the existing program. The interrupt instructions /TN, /TF and /OF, are used to set and reset flags which are examined by the main program to control particular operations.

6.3 Data Formats

Various main program loops require data input before performing particular steps. This data may be integer (fixed-point) or real (floating-point).

Integer data must be between -2048 and 2047, and if this limit is exceeded, a number within this range will be taken, which, in most cases, will not resemble the intended input.

Real numbers are typed in as a normal floating-point number with a decimal point. The number of digits in the number cannot exceed the significance available with 23 binary places, that is, if the number 1234.5678 were to be typed in, the last digit (8) would not be accepted because the input, disregarding the decimal point, exceeded 8,000,000. Numbers cannot be entered in E format.

All numbers, when typed and checked, must be terminated before being accepted by the computer as valid. An integer can be terminated with a colon (:) (or a decimal point (.)); a real number must be terminated with a colon (:). Note that real numbers do not need to have a decimal point.

If a number is incorrectly entered on the keyboard the entire number field (back to the last delimiter) is cleared if the "Rubout" key is pressed before typing the terminating character. Once a terminator is typed in, the only method of correcting the number is to retype the main program instruction.

6.4 Table of Valid Instructions

Note: There are two commonly used integers: NANG and XANG

NANG = 1 for the 2θ axis

= 2 for the ω axis

= 3 for the X axis

= 4 for the ϕ axis

= 0 for an $\omega - 2\theta$ motion in STEP.

XANG = the number of two hundredths of a degree to be moved

INSTRUCTION	REQUESTS INPUT TYPE AND DEFINITION		ENSUING ACTION	PRE-REQUISITES	COMMENTS ON USAGE
/?? Reinitialize	None		Clears all flags and returns to waiting loop	None	Use only in abnormal circumstances. Operations should normally be cancelled by /OF or /CP.
/TN Typewriter On	None		In SCAN, CENTER or DCOLL it causes the individual counts to be typed in lines of 8	None	This does not suppress the typing of, say, the final angles in CENTER, or the final output in DCOLL; just the individual counts are suppressed.
/TF Typewriter Off	None		Cancels /TN	None	/TN and /TF may be typed any time. DCOLL would be normally run with /TF.
/OF Off	None		Sets the program end flag	None	This is the normal way to cancel a scan started by /SS. In DCOLL it will complete the scan over the peak before stopping.
/CP Cancel Program	None		Stops the operating program and returns to waiting loop	None	This would interrupt programs like CENTER and DCOLL. It may be used to interrupt scans. It may be more usual to interrupt with another instruction.
/PA Print Angles	None		Causes the current angles to be printed out	None	Normally used when shafts are stationary. If used in the middle of programs like SCAN, CENTER or DCOLL it would interrupt the program.
/IM Increment Motor	NANG and XANG		Increments the designated axis	None	Used, in conjunction with /TC, to search manually for peaks, or to move back before starting a scan.
/DM Drive Motor	NANG and the desired angle		Drives the designated axis to the desired location	/ZA	

/CR Centre Reflection	3 if X is to centre vertically, 4 if ϕ	Centres and maximizes the reflection by varying ω , X or ϕ , and 2θ . Types out final angles	/SM	/TN applies .
/ZA Zero Angles	The approximate values of 2θ , ω , X, + ϕ to within $\pm 9^\circ$	Drives all axes to -10° and then to $+10^\circ$, setting the markers on the transit through zero	None	After loading the program this should be the first instruction in order to establish axis positions .
/DA Drive to Angles	None	Drive to the values stored in the calculated angles locations	/CA	Having calculated and printed angles with /CA, this instruction will drive the axes to the calculated positions .
/TC Take Count	None	Takes and prints a single count	/SM	Used in searching for peaks .
/SM Set Monitor	Two integers: 0 for real time (10 ³ Hz) and 1 for monitor; how many times 1024 pulses for preset monitor	Sets constants	None	A necessary pre-requisite for any counting .
/SS Start Scan	NANG and XANG	A scan commences on the designated axis, stepping and taking counts	/SM	/TN applies .
/RW Read Wavelength	The wavelength	Sets constants	None	
/NS Number of Steps	The number of two-hundredths degree in ω for the intensity-measuring routine DCOLL	Sets constants	None	It is intended, in routine data collection, that the scan be set as narrow as possible .
/UB	The elements of the <u>UB</u> matrix <u>row-wise</u>	Sets constants	None	
/IS Insert Standards	Five integers: the frequency of insertion, the 3 indices of the standard, and -N, where it is desired to insert the first standard after the Nth reflection	Defines the standard reflection for periodic insertion during systematic data collection	None	The axes positions will be checked before inserting the standard .
/IR Individual Reflections	One or many sets of 3 integers: the Miller indices of the reflections	Calculates angles for the bisecting position; checks obscuring; measures intensity; prints and punches results	/SM, /RW, /NS, /UB, /IS	The sets of indices would normally be read from a tape, on which one could vary the counting times by incorporating /SM etc. instructions. For details of the data collection procedures and of output refer to manual. (continued)

INSTRUCTION	REQUESTS INPUT TYPE AND DEFINITION		ENSUING ACTION	PRE-REQUISITES	COMMENTS ON USAGE
/CA Calculate Angles	The indices of the reflection		Calculates and prints the angles for the bisecting position	/RW, /UB	This was originally introduced for checking the calculating routines. See /DA.
/MR Measure Reflection	None		This assumes you are at the peak of a reflection and measures its intensity with a standard DCOLL scan	/SM, /NS	Would normally be used following /CR. If one is uncertain of the accuracy of the angle calculations one could find and centre each reflection and then measure it, that is, /CA, /DA, /CR, /MR.
/CD Collect Data	Eight integers: Hmax, Hmin, Kmax, Kmin, Lmax, Lmin, Limit, Nsymm		Generates sets of indices subject to: $H_{\max} > H > H_{\min}$ $K_{\max} > K > K_{\min}$ $L_{\max} > L > L_{\min}$ $H^2 + K^2 + L^2 = \text{LIMIT}$ $N_{\text{symm}} = 1$ for primitive = 2 for K + L even = 3 for H + L even = 4 for H + K even = 5 for Face Centred Cubic = 6 for Body Centred Cubic = 7 for L even	As for /IR	This is the program for the unattended collection of 3-dimensional data in specified quadrants, following the same procedures as /IR. The numbers Hmax, Hmin etc. should be kept as small in magnitude as possible. With /IR and /CD the termination would be by the instruction /OF if you wish to terminate after the current reflection, or /CP if you wish to abandon the current reflection. One would resume by typing the / instruction – inserting the constants, including the current value of LIMIT, in the case of /CD.
/AS Azimuth Scan	One integer: the number of tenth degree steps required to define the ψ increment		Steps and counts in increments of ψ about the existing azimuth	/SM	This would normally be used after centring a reflection, the current value of 2θ effectively defining the azimuth. See Section 3.6 for comments on accuracy.
/PL Punch Leader	None		Punches approximately twenty inches of leader-trailer on the paper-tape perforator	None	
/PH Punch Heading	Any character required except Slash (/)		Types and punches the keyboard input	/PL	This program enables comments to be inserted on the paper-tape record, mainly for identification, date, etc. Terminate by a valid instruction.

7. INTERRUPT PROCEDURES

7.1 Philosophy

In an On-line application such as this, the interrupt procedures are vital since they provide the asynchronous control of all interactions between the computer and the external devices. The interrupt mechanism controls input-output, motor movement and checking, detector and monitor counting, and various timing requirements of the experiment.

A complete description of the method of handling a particular interrupt will be found in the PDP-8 Handbook. A brief description follows:

When a device requests attention a device-flag is set in the instrument /PDP-8 interface. This flag causes a program interrupt which transfers control of the computer program to location 0001; the contents of the program counter are stored in location 0000. By use of the instructions skip-if-device-busy (or alternatively skip-if-device-not-busy) the actual device causing the interrupt can be determined, the appropriate handling routine can be called, and the interrupt dismissed using the ION and JMP I 0 instructions. Note that the device flag must be cleared in the appropriate handling routine before dismissing the interrupt.

The computer cannot be interrupted while the interrupt is off. Interrupts are enabled by issuing an Interrupt On (ION) instruction; the interrupt remains on until cleared by an interrupt from a device, or by an Interrupt Off (IOF) instruction. The interrupt must be turned on just before leaving the interrupt routine.

If it is intended that the main program should remain unmodified when an interrupt is called, then none of the working locations used by the interrupt routines can be common to those used in the main programs. This includes subroutine entry points which contain the return point for the main line, which would be lost if the subroutine was called under interrupt. Likewise, loop counters, etc., cannot be modified by the interrupt routines unless this modification is required as a valid part of the mainline operation.

There are three main types of interrupt resulting in different methods of interrupt handling:

1. Input/Output operations which include operation of the keyboard (and keyboard reader), the teleprinter and the paper tape perforator.
2. Status-In operations which include operation of the monitor-detector preset count, the motor markers and the axis zero markers.
3. Real Time Clock operations consisting of input timing, and motor drive operation.

7.2 Interrupt Requests

On receiving a program interrupt, program control is transferred to routine INTER, which after storing the contents of the accumulator and link in SVAC and SVLK, tests the various device flags using skip (IOT) instructions. If a flag is set, control passes to the device service routine where the interrupt is dealt with. When the device has been serviced and the appropriate flag has been reset, the interrupt is dismissed via the routine TERINT which restores the contents of the accumulator and link, turns the interrupt on, and jumps indirectly via location zero in which is stored the address of the next instruction to be executed in the interrupted program.

7.3 Interrupt Service Routines

7.3.1 Clock interrupts

The clock interrupt routine (CLOCK) is used to time the operation of motors at a submultiple of the clock frequency (either 333 hertz or 250 hertz). If the overall motor flag is set, the motor drive interrupt routine MDRCI is called. The operation of this routine will be dealt with later. The routine SGTM is then called which times the input of characters for the keyboard instruction routine and for

the input character routine for data input. This is achieved by incrementing two counters SGTK (keyboard instruction) and IPCNTR (character input) until they reach zero. (N.B. The clock routines do not have any control over the preset counting time in data collection). The clock routine is dismissed via routine TERINT.

7.3.2 Teleprinter interrupts

The teleprinter interrupt service routine (TELSER) is concerned with printing characters on the teleprinter. The number of characters to be printed (NO) is examined. If this is non-zero the next character in the output buffer is printed and NO is decremented by one. If there are no more characters to be printed a program flag RDY is set which indicates that the teleprinter is available next time output is required by the main program. For more detailed operation see the section on input-output routines.

7.3.3 Paper-tape perforator interrupts

These are dealt with in exactly the same fashion as for teleprinter interrupts.

7.3.4 Keyboard and keyboard reader interrupts

The keyboard interrupt service routine (KEYSER) is concerned with sorting input characters by examining the character and also by checking program flags.

If the input character is a slash, then control passes to the SENT routine which sets the signal expected timer (SGTK), initializes the command routine and dismisses the interrupt.

If the input character was not a slash then the signal expected flag is examined and, if it is set, control passes to the SGNL routine which picks up command characters and sorts them.

If the signal expected flag is not set, the input flag is tested and, if set, the flag is replaced by the character and the interrupt is dismissed. Likewise if the input flag is not set the type flag is examined and, if set, is replaced by the character and the interrupt dismissed. If the character is not a slash, and the appropriate flags have not been set, the keyboard interrupt is ignored and the interrupt dismissed without acknowledgement.

7.3.5 Status-in interrupts

The status-in interrupts are a group of interrupts associated with the hardware counting circuitry and with the motor and axis zeros. The actual interrupts are recorded in a 12 bit register which can be read into the contents of the accumulator (RSI = Read Status-In). There is one common skip-line for the status-in register, the independent interrupts being determined by reading the register and sorting out which bit is set, clearing the appropriate bit, and then servicing the request. The interrupt is dismissed in the normal manner (JMP I DISMIS). The routine STATUS is used to sort the interrupt, the routine CLST is used to clear the interrupt flag and exit to the appropriate service routine, the addresses of which are found in the status table STAB.

The MONDET routine, which is associated with the hardware counting and is entered by the monitor overflow interrupt, keeps a tally of the number of overflows required for one preset count. If the number of overflows is insufficient then the count gates are reopened for another monitor count. If the correct number of overflows has been recorded then the program count flag is reset.

The MOTTZ, MOTOZ, MOTCZ, MOTPBZ routines are associated with the zero-checking of the motors two-theta, omega, chi and phi respectively. These routines call the MARK routine to check for errors and adjust appropriately if errors are found. For further details see the motor routines.

The MOVETZ, MOVEOZ, MOVECZ, MOVEPBZ routines are associated with the zero-checking of the axis movements of 2θ , ω , χ , and ϕ respectively. They call the MOVCHK routines which check the zero and make appropriate modifications if the zeros are incorrect. For further details see the motor routines.

8. MOTOR DRIVE PROCEDURES

8.1 Overall Operation

The four axes 2θ , ω , χ and ϕ are each driven by a "Slo Syn" stepping motor through 360:1 worm gears. The motors require 200 steps per revolution so one pulse will move the axis 1/200 degree. The actual positions of the axes are only accurate to about 0.05 degree because of looseness and backlash in the bearings and gears.

To ensure that a motor is moving correctly, and that the axis is actually at the position held by the computer in the current-position location, a pointer is attached to the motor shaft. This pointer intersects a light beam, directed at a photo-sensitive diode. The resultant signal from the diode causes a computer interrupt every time the motor shaft passes through zero, and, during this interrupt, the current position location is checked, and if necessary, adjusted.

The same system is used to detect the zeros of the axes, each pointer being set to signal the computer when the axis is between zero degrees and one degree. The precise axis zero is obtained using the motor zero check as well as the axis zero check.

The backlash of each axis is minimised by always moving the axis in a positive direction before coming to rest in the final desired position. For motor excursions in a negative direction the desired position is decremented by exactly one degree and, when this position has been reached, the motor is advanced one degree in the positive direction.

To allow for the inertia of the axes the motors are started using a slow start procedure. When a motor has to be moved, two slow start counters are set up to the values of -50 and -10. These counters are incremented and examined at each motor pulse cycle; 50 motor steps are ignored before movement of the motor and the motor is given a slow start of the form: one motor pulse, nine motor cycles ignored, one motor pulse, eight cycles ignored, one motor pulse, seven cycles ignored, etc. down to continuous running of the axis. The larger motions 2θ and ω always have the slow start indicator set to -2, which means that these two axes are moved on a pulse-ignore-pulse-ignore basis, their final continuous speed being half that of χ and ϕ . The long wait before moving the axes is to allow for any oscillation to die down before moving the motors in the opposite direction, and it was introduced in an attempt to improve the motion of the 2θ axis which, because of its large inertia and loose gearing, is particularly troublesome.

The slow start constants and motor speed (nominally -50, -10 and 250 hertz) may easily be altered to obtain the maximum motor accuracy and efficiency.

8.2 Motor Data

Each motor has associated with it a block of data. This data block contains all the information required by the various routines that concern the motor movement (see below). The data block is composed of 13 constants and variables; a description of these follows, in the actual order used in the block:

- (a) A constant which is the address of the floating point location which holds the motor angle. This floating point number contains the desired position of the axis when movement is requested and contains the actual position of the axis when the print angles instruction is used.
- (b) A flag which is set to -1 for negative movement and 0 for positive movement. This flag also serves as a reminder that the negative movement will have to allow for the final one degree positive motion mentioned above.
- (c) and (d) Two locations which contain the values of the two slow start constants.
- (e) The current degrees position.
- (f) The current two-hundredths position.

The numbers stored in (e) and (f) are always calculated in the form $\pm$ degrees + two-hundredths where the degrees may be negative but the two hundredths is always positive and in the range 0 - 199. For example the angle -0.1 degrees is represented as -1 degree plus 180 two-hundredths. This same system is used for all fixed-point angle locations.

- (g) and (h) The desired degrees and two-hundredths positions respectively.
- (i) A flag which indicates whether the motor is to be moved or not. This flag will be one for movement and zero for stationary.
- (j) A constant which has to be preset as the contents of the accumulator when the motor forward or motor reverse pulses are initiated by the computer. Different bits are set or reset for particular motors. A more detailed description is available under interface hardware.
- (k) and (l) Two constants which contain the two's complement of the software limits of the motor movements.
- (m) A constant which is the address of the motor name as used to print out errors etc.

8.3 Motor Routines

Motor operation is controlled by the computer in three phases:

Requests for Movement: When an axis is required to be moved, the MOTST routine is called. This routine is a mainline program and as such has no direct control over motor operation. It changes the desired position locations and sets the motor indicator (program flag).

Motor Movement: Motor movement is controlled by the interrupt routine MDRCI which is entered by the real-time clock routine. This routine initiates all pulses to change the respective states of the motor registers in the hardware interface.

Motor and Axis Checking: The checking of the motor and axis positions is executed under interrupt control using the MARK and MOVCHK routines. These are entered from the status-in routine and check for motor errors and make appropriate modifications to the actual degree and two-hundredths locations.

Other routines concerned with motor movement and position are the initialization routine INIM, zero check routine ZERGO, and the error checking routines contained in the supervisor.

8.4 MOTST Sub-routine

This routine is used to call the motor moving procedures. The desired angles must be in the floating locations of the respective motors. The return address will be incremented unless an error is detected, that is,

```
JMS  I  LMOTST
      ERROR  RETURN
      NORMAL RETURN
```

The MOTST routine calls the MOTOR routine. This routine must have four arguments, the addresses of the motor flags for 2θ , ω , X and ϕ respectively. The MOTOR routine operates on each motor in succession performing the following steps: the motor flag is reset to prevent interrupts to the motor, which thus preserves the data-block from changes occurring under interrupt; the address of the data block is computed from the address of the motor flag and the data block is copied into the working locations. Using the SETUP routine, the floating angle is then normalized to between -180 and +180 degrees and converted to fixed point. These fixed point angles are deposited in the address specified following the calling of SETUP, in this case the desired degree and desired two hundredths

working locations. The desired degree settings are compared with the motor limits (software) and if no error is detected, the desired and actual settings are compared to determine motor direction and the overshoot indicator is set accordingly. Finally the slow start constants are set up, the motor flag is set, and the data-block copied back to its original location. If no limit errors have occurred this procedure is carried out for the four angles, the overall motor indicator is set, and the wait-for-motors routine is called. When the motors have reached these final positions, control passes to the calling program at the normal return address.

If an error is detected the message LIMIT, followed by the axis name, is typed out on the keyboard, no motor indicators are set, the wait-for-motors routine is not called, and control passes to the calling program at the error return address.

8.5 MDRCI Sub-routine

This subroutine is called under interrupt from the clock routine, the motor frequency being a submultiple of the clock frequency (normally one quarter). The subroutine is called with four arguments following the call. These are the addresses of the motor flags.

The subroutine handles each motor in succession and goes through the following procedure. The motor flag is tested and if not set then the following steps are bypassed. The slow start flag is incremented and tested and if it is non-zero, the following steps are again bypassed. The address of the data block is computed and the block transferred to the working locations using the TRANS subroutine. The slow start variables are adjusted and the desired and current motor positions compared. If these are unequal, then a forward or reverse motor pulse is initiated and the current motor locations adjusted accordingly. If the current and desired positions are equal then the overshoot indicator is tested and if set, the initial slow start is set up and the overshoot degree is allowed for. If the desired position was reached without overshoot then the motor flag is cleared. In each case the data block is transferred back to its original location and the next motor is checked.

The subroutine returns with the number of motors still in motion in the accumulator; this information is deposited in the motor indicator.

8.6 MARK Sub-routine

This subroutine is called by the motor-zero interrupts. Three arguments, the current degree address, the error flag, and the serious error flag, follow directly after the calling statement.

The subroutine MARK transfers the relevant motor data to its working locations using TRANS and then proceeds as follows: if a slow start is in progress, the interrupt is dismissed. If the two-hundredths position (HTT) is within one pulse of the expected zero the error flag is set for check and the interrupt is dismissed. If the two-hundredths location is within ten pulses of the expected zero then the error flag is incremented. If the number of pulses from the expected zero is greater than ten then the serious error flag is set to one.

For both the error and serious error cases the following changes are made according to whether the present two-hundredths is > 100 and according to direction of motor travel.

- (1) If FORWARD and $HTT > 100$ then $DTT = DTT + 1$, $HTT = 0$.
- (2) If FORWARD and $HTT \leq 100$ then $DTT = DTT$, $HTT = 0$.
- (3) If REVERSE and $HTT > 100$ then $DTT = DTT$, $HTT = 199$.
- (4) If REVERSE and $HTT \leq 100$ then $DTT = DTT - 1$, $HTT = 199$.

The resulting data is then transferred back to the original locations and the interrupt is dismissed.

The convention for the error flags is -1 for check and no errors, 0 for no check and no errors, and a positive number is the total accumulated errors since the last supervisor acknowledgement.

8.7 MOVCHK Sub-routine

This subroutine is called as a result of an axis-zero interrupt. It requires the same arguments as MARK and the MOVCHK call must immediately precede the MARK call.

The subroutine MOVCHK sets the serious error flag to one if the current degree location is non-zero and resets the current degree location. If the current degree location is correctly zero then the flag is set to -1 for check, as described above. The interrupt is then dismissed. It should be noted that the axis zero is approximately at $+1\frac{1}{2}$ degrees so that the current degree position should be zero regardless of direction of motor travel, and the two-hundredths should remain unaltered.

8.8 Other Motor Routines

The subroutine INIM resets all motor flags and thus stops all motor travel. This routine is only called at the start of the program or by the Re-initialize instruction. It is the one instruction which will always stop the motors.

The subroutine ZERGO drives all motors to -10 degrees and then to +10 degrees. This procedure is used to ensure that the zero-marker for each axis is crossed. This routine is called by /ZA (Zero Angles). The approximate (that is $\pm 9^\circ$) axis positions are required as input. This procedure is essential when core has been reloaded in order to 'lock in' the axes. As ZERGO may be called by errors noted by the supervisor routine (SUPER) the desired angles (floating locations) are preserved and restored before the zero sweep.

The supervisor subroutine examines the error and serious error locations for each motor, and prints the following messages:

- (a) ERROR (NAME). This is printed after twenty errors have been noted.
- (b) SERIOUS ERROR (NAME). This is printed after any serious errors have been noted. The supervisor will then initiate a zero-sweep after preserving locations necessary to recontinue the program.

The subroutine ANGPRT which calls the subroutine WHERE converts the current degree and current two-hundredths into a floating-point angle which is put into the floating angle location (Subroutine SUB). When the four axis positions have been converted, the positions are typed out. ANGPRT can be called as a main program instruction /PA (Print Angles).

9. INPUT-OUTPUT PROCEDURES

9.1 Philosophy

The input-output procedures control all data transfer between the user and the computer via the keyboard, keyboard reader, teleprinter, and paper tape perforator. Input to the computer consists of data to the floating point package in either integer or real (floating point) format, characters for the /PH (Punch Heading) instruction, and actual commands to request separate instruction procedures. Output from the computer consists of acknowledgement of instructions, printing of separate results for scans, etc., on the teleprinter, and recording of heading characters and data collection results on the teleprinter and the paper tape perforator.

All input-output is controlled by two distinct phases, a mainline program that sets appropriate flags and an interrupt program that behaves in the pattern governed by the flag settings. The only input data not concerned with a mainline request are the instruction codes for each command; the request for this case is initiated by the typing of the slash of the instruction format.

9.2 Keyboard and Keyboard Reader Operation

The keyboard and the keyboard reader of the ASR 33 Send-Receive teleprinter which is used for computer communication, both use the same input channel, the only difference being that the keyboard reader requires an instruction (KCC Fetch Keyboard Character) to advance the tape through the reader.

When data is expected on either the keyboard or keyboard reader the Input Character subroutine (IPCH) is called. This subroutine issues a fetch-character instruction and sets a flag to -2048, the negative number indicating that a character is expected. When a character is received the flag is set to the code of the input character, (note that this is always +ve) and the return is to the calling subroutine.

When data is expected by the command sequence (initiated by typing a slash) the two characters are required to complete the required instruction format (/ch ch). When a slash is typed a flag is set to -4095, to indicate characters expected, and a fetch-character instruction is issued (that is, they may be entered on the reader). The flag is incremented under interrupt (250 Hz) until the flag reaches zero or two characters are received. If the flag reaches zero, program control jumps to the waiting loop. If two characters are received before the instruction is counted out, they are sorted in the instruction-sorting routine; otherwise the instruction is ignored.

9.3 Teleprinter Operation

Teleprinter operation is controlled using a buffer of 16 characters. When a request to print a character is initiated by the output-character subroutine (OPCHH), the character is loaded into the next sequential (modulo 16) location in the print buffer, and the number-of-characters location is incremented by one. If the buffer is full then the routine waits until room in the buffer becomes available. The buffer is printed out sequentially (modulo 16) by the interrupt routine servicing the teleprinter, until the number of characters in the buffer is zero.

9.4 Perforated Paper Tape Punch Operation

Perforated paper tape punch operation is exactly the same as for the teleprinter and uses the same basic routine. The punch is used solely by the data-collection routine (DCOLL) and has been introduced into the whole system solely to provide a clean data record free from the interspersed comments and instructions which appear on the typed record. The programs which process this data record on the site computer are described in Appendix 3.

9.5 Input Routines

IPCH Input a Character Routine: This routine issues the fetch keyboard instruction 6032 and waits for a character. The character is masked to the low order 7 bits and the most significant bit (AC4) is set to 1.

Calling Sequence JMS I LIPCH (pointer on page 0)

Returns with character in C(AC).

9.6 Output Routines

OPCHH Output a Character Routine: This routine prints the low order 8 bits of the accumulator as an ASCII character. If the software punch flag (PFLAG) does not equal zero the character is also punched on the paper tape perforator.

Calling Sequence JMS I LOPCH (pointer on page 0)

Character in C(AC)

If PFLAG $\neq$ 0 then punch low order 8 bits

Returns with C(AC) = 0.

TY2 Output Two Characters in Trimmed Code: This routine prints the two characters contained in the C(AC) in 6 bit trimmed code. (That is all ASCII codes between 240 and 337 with the two most significant bits trimmed off).

Calling Sequence Characters in C(AC)

JMS TY2_u

Returns with C(AC) = 0.

CRLF Print Carriage Return Line-feed: Self-explanatory

Calling Sequence JMS I LCRLF (pointer on page 0)

STRING Print Message as String of Characters: This routine prints the contents of a specified location in trimmed code using TY2 and keeps stringing characters together from sequential locations until a zero is found.

Calling Sequence JMS LSTRING (pointer on page 0)

Address of first two characters.

A typical message (for example, LIMIT) would appear as

LIMIT, 1411 / L I
 1511 / M I
 2440 / T Space
 0000 / Finish of Table.

The messages for STRING are stored in odd dispersed locations and are commonly used to fill up pages of core storage.

10. SOFTWARE PROCEDURES

10.1 General

This section describes routines not specifically referred to before. They are listed to provide future programmers with a rough idea of the procedures involved and of the particular conventions that are adhered to in most cases. Many of the routines used in the program are not mentioned at all, and when this is the case, calling sequences are given as comments in the program listing in Appendix 1. Comments in the program listing can also be used as a guide to the operation of particular routines.

Many routines are more complex than required at present. This complexity was introduced because, eventually, two or more diffractometers will be controlled from the PDP-8. This means that a lot of indirect addressing has been used, which is pointless for a single diffractometer. Similarly there are gaps in core to hold the data for future diffractometers. These gaps can be filled with extra running programs if required. Further development or alteration to the basic programs for counting and motor driving, however, seems unnecessary and inadvisable.

10.2 Floating-Point Arithmetic

These programs incorporate much of standard package supplied by the manufacturer, Digital Equipment Corp. (DEC). Floating-point numbers are stored in the standard DEC three word floating format. The three words are consecutive and consist of the binary exponent (first word) and mantissa (2nd and 3rd words). The mantissa is a signed two's complement fraction which when normalized is between $\frac{1}{2}$ and 1 disregarding sign. The accuracy of the numbers is of the order of six decimal places.

Operations on floating-point numbers are done using the floating-point accumulator as the main working register. This is situated in locations 44 - 46 on page zero. Other working locations and temporaries for the floating-point package cover all locations between 40 and 60 on page zero.

The floating-point package consists of three basic blocks; the floating-point interpreter, the floating-point extended functions, and the floating-point input-output routines. The floating-point interpreter in this installation has been copied from the standard PDP-8 floating-point interpreter, the original package being modified to perform sequential data modifications without exiting from the package. The floating-point extended functions and the floating-point input-output have been developed apart from the DEC programs although some of the main algorithms are the same.

Floating Interpreter

The usable instructions are:

Floating	Exit	FEXT	
Floating	Add	FADD	address
Floating	Subtract	FSUB	address
Floating	Multiply	FMPY	address
Floating	Divide	FDIV	address
Floating	Put	FPUT	address
Floating	Get	FGET	address
Floating	Increment	FINC	address.

The reader should refer to the PDP-8 Floating Point Package for a description of the first seven instructions. The floating normalize instruction FNOR of the PDP-8 package has been replaced by the floating increment instruction. The FINC instruction increments the contents of the location specified in the address field by three and is used to increment a pointer to the next floating location. The FNOR instruction is now called using the extended function breakdown of the FEXT group, and care must be taken to prevent calling FNOR from any other extended function. In most cases the floating normalize routine is called external to the package using a JMS instruction.

10.3 Floating Point Extended Functions

The possible extended functions are:

Floating Square	FSQR
Floating Square-root	FSQRT
Floating Sine	FSIN
Floating Cosine	FCOS
Floating Arctangent	FATN
Floating Normalize	FNOR
Floating Negate	FNEG
Floating Absolute	FABS
Floating Input	FINPUT
Floating Output	FOUTPU
Floating Output	FDPOUT

The FSQR and FSQRT routines are identical to the standard PDP-8 package. FSIN, FCOS return with the sin, cos of the floating accumulator (before the instruction) in the floating accumulator. To call FATN the cosine of the angle must be in floating location B and the sine must be in the floating accumulator. The floating arctan routine returns with the result adjusted for quadrant in the floating accumulator. Note that all the angles specified above are in degrees not radians. FNOR, FNEG, and FABS modify the contents of the floating accumulator. FINPUT, FOUTPU, and FDPOUT will be dealt with under floating input-output. Note that the content of the floating accumulator is lost for the two output instructions. Many of the above are called as separate sub-routines using a JMS instruction.

10.4 Floating Point Input-Output Routines

These routines are concerned with the input-output of either floating point or fixed point numbers and are called by most of the main programs when any number or string of numbers is required to be printed or required as data.

(a) Input Routines

All floating-input routines call the actual input routine DECONV. This routine calls the input routine IPCH and forms a double precision fixed-point number. All input characters are ignored that are out of context or would cause an overflow of the double precision registers. If the input is a rubout the routine is re-initialized and a new number has to be typed in. The DECONV routine can only be exited by a colon (:) or by a decimal point (.), the colon or decimal point being regarded as a delimiter for integer input, and the colon only being regarded as a delimiter for floating point. Any extraneous decimal points are ignored for floating input. When the delimiter is found the number is scaled to allow for the number of places after the decimal point in FINP.

INTIN Integer Input Routine: This routine reads a single precision number entered from the keyboard or keyboard reader. The number must be in the range - 2048 to + 2047. The number should be terminated by a colon (:) although a decimal point also acts as a terminator. If a rubout is typed before the terminating character, the routine will restart the entire number. No invalid character will be printed on the typewritten copy.

Calling Sequence JMS I LINTIN (pointer on page 0)

Returns with number between - 2048 and 2047 in C(AC).

FIXIN Multiple Integer Input Routine: This routine reads N integer numbers and deposits them in sequential core locations starting at a specified address. The routine calls INTIN N times.

Calling Sequence JMS I LFIXIN (pointer on page 0)

- N

Pointer to address of first core location.

FLINT Floating Input Routine: This routine reads a floating point number with decimal point up to about 7 significant digits. The number must be terminated by a colon (:). The rubout character has the same function as for INTIN. No invalid character will be printed on the typewritten copy.

Calling Sequence (1) JMS I 4

Returns with the number in the C (FAC)

(2) JMS I 7

FINPUT

FINP Multiple Floating Input Routine: This routine calls FLINT N times depositing the numbers in sequential floating locations.

Calling Sequence JMS I LFNP (pointer on page 0)
 - N

Pointer to address of first floating location.

(b) Output Routines

The main floating output routine is the VFOUT routine. This routine has two arguments following the call, these being the number of decimal places before and after the decimal point. A typical example is the routine FOUT which calls VFOUT as follows:

```
FOUT,  0                               / ENTRY

      JMS                               VFOUT

      4

      3

      JMP      I      FOUT              / EXIT
```

Here 4 is the number of digits before the decimal point and 3 is the number of digits after the decimal point (F4.3). The subroutine VFOUT, after scaling the contents of the floating accumulator and testing whether the required format is possible, transfers the resultant double precision word and calls the basic double precision output routine DROP which does the actual printing of the number. The routine FOUT has output format F4.3, the routine DPOUT has output format F7.0, and routine IOU (integer output) has an output format of F4.0. All numbers that cannot meet format specifications are replaced by an asterisk, and all numbers have a colon delimiter printed following the number.

IOU Integer Output: This routine prints the contents of the accumulator as a single precision signed integer. Leading zeros are suppressed and the number has a colon (:) delimiter directly following it.

Calling Sequence - Number in C (AC)

JMS I LIOUT (pointer on page 0)

Returns with C(AC) = 0 .

FOUT Floating Output: This routine prints a signed floating point number with four digits before and three digits following the decimal point. Leading zeros are suppressed and the number has a colon delimiter.

Calling Sequence - (1) Number in C (FAC)

JMS I 6 (pointer on page 0)

(2) JMS I 7

FOUTPU

Returns with C(FAC) lost.

FOPT Multiple Floating Output: This routine calls FOUT N times, the numbers being obtained from the sequential floating locations specified.

Calling Sequence JMS I LFOP (pointer on page 0)
 - N

Pointer to address of first floating location.

DPOUT Double Precision Output: This routine prints a signed floating point number as a double precision integer (7 places before the decimal point). Leading zeros are suppressed and the number is delimited with a colon (:).

Calling Sequence - (1) Number in C (FAC)

 JMS DPOUT
 (2) JMS I 7

 FDPOUT

Returns with C (FAC) lost.

10.5 Calling Subroutines with Arguments

In this chapter some programming procedures are described which are unobvious extensions of standard procedures described in the manuals.

(a) Simple Subroutine

As explained in the Programmer's Guide, a subroutine is called by the JMS instruction, for example:

<u>Mainline Program</u>	<u>Subroutine</u>
0405 4270 JMS SUB	0470 0000 SUB, 0
0406 - - - - -	- - - - -
	0490 5670 JMP I SUB .

The JMS instruction stores the return point (0406) at the location SUB (= 0470) and the statement JMP I SUB returns the program as desired. If the subroutine is on another page then it is addressed indirectly - quite a simple extension.

The calling of subroutines is, however, almost never so easy as this simple account would suggest, because, nearly always, the subroutines have to manipulate actual numbers (which we refer to generally as arguments) which have been generated in the calling program or are stored, or must be stored, elsewhere in the memory.

(b) Subroutines with Arguments

In the simplest case, where the calling program, the subroutine, and the arguments are all on the same page, there are no problems; see, for example, the subroutine ROWCOL, which performs the three row-by-column multiplications in the matrix-vector multiplication routine HPHI.

In other cases, where only a single argument is involved, it is possible to move it into the C(AC) before calling the subroutine and so to have it accessible to manipulation by the subroutine even when on another page. Subroutines CONV, CHEKK, and others, rely on this procedure.

At the next stage of complication one can carry the arguments (N.B. the actual arguments not their addresses) in the locations immediately following the JMS call. For example, the subroutine ABMBA does this. It is called by JMS ABMBA and the next two locations carry arguments. The calling statements are:

```

4515  4332  JMS  ABMBA
4516      3           /first argument
4517      6           /second argument
4518                      Continue

```

and the routine is:

```

ABMBA, 0    /storing, initially,  4516
-----
      TAD I  ABMBA /to obtain the 1st argument
      ISZ    ABMBA
-----
      TAD I  ABMBA /to obtain the 2nd argument
      ISZ    ABMBA /to obtain the return address
-----
      JMP I  ABMBA /to return to 4518 .

```

This procedure is used quite often (for example, CHEKK) .

The final stage of complication is to write subroutines which may be called from anywhere in core to manipulate arguments which are stored anywhere. This is then the true equivalent of the FORTRAN statement CALL SUB (A, B, etc.). The procedure is to set aside locations immediately after the JMS calling instruction to store the addresses of the arguments involved.

Consider the subroutine UNIT which is used to normalize a vector to unity. It is called:

```

0405  4777  JMS  I  PUNIT
0406  0166  LHF
0407          Continue,

```

where LHF is an address (anywhere in core) which contains the address of the first of nine locations which hold the floating-point 3 x 1 vector. Now consider the problem of writing the subroutine UNIT. The first requirement is to transfer the contents of 0406 (containing the address of the address of the vector) to an address within the subroutine UNIT. This is done by a special address-transferring routine ADR which is called: JMS I LADR, followed by a location containing -N, where N is the number of arguments in question, followed next by N locations into which the addresses of the arguments are transferred. So the subroutine has the form:

```

4271 0006 UNIT, 0
4272 4422 JMS I LADR
4273 7777 -1 /one argument
4274 0000 UNA, 0
4275 1674 TAD I UNA
4276 3274 DCA UNA
-----
JMP I UNIT.

```

ADR has transferred the contents of address 0406 into 4274 (= UNA). The statement TAD I UNA fetches the address of the vector, which is stored back in UNA. Arithmetic statements such as FGET I UNA will now fetch the first element of the vector itself. The subroutine ADR does one more thing; it increments the address stored in UNIT by N so that JMP I UNIT will return control to the proper point in the calling program. This general procedure is used in all the major arithmetic subroutines.

In the motor drive routines and the collect data routines, the arguments of the subroutine are in a fixed block, for example, motor data for a particular motor. An argument is generally transferred with the subroutine, the block address being obtainable from this by addition or subtraction of a constant. Once the block address is obtained, the subroutine COPY is used to transfer the block of data to another block which can be referred to directly by the program. After manipulation, the data block is copied back to its original position to preserve changes made to the data. The above procedure is used extensively in the interrupt routines, which call the routine TRANS to transfer arguments from block locations to working areas. TRANS is used in this case because COPY cannot be called under interrupt since the return address for the mainline could be lost.

The main routines involved are:

COPY Copy a Block of Core to Another Block: This routine is a mainline program and is used to copy data blocks to a working area and then later to copy them back. The block consists of N words of core.

```

Calling Sequence      JMS I LCOP      (pointer on page zero)
                      - N
                      address to copy from      (first word)
                      address to copy to        (first word).

```

ADR Set Arguments for a Subroutine: This routine stores the arguments following a subroutine call in temporaries within the subroutine. The return location of the subroutine is also set.

```

Calling Sequence      SUB,      0      /calling routine
                      JMS I LADR (pointer on page 0)
                      - N      /N arguments in SUB
                      ARG1, 0
                      -
                      -
                      -
                      ARGN, 0.

```

Returns with C(AC)* = 0 following last argument.

* By C(AC) we mean 'contents of the accumulator' - 12 bits, labelled individually AC0-11.

TRANS Transfer a Block of Core to Another Block: This routine is an interrupt program and duplicates the COPY routine.

```

Calling Sequence      JMS  TRANS
                      - N
                      (Address -1) to copy first from
                      (Address -1) to copy first to

```

Returns with $C(AC) = 0$.

10.6 Addressing Procedures

(a) Data Block Addresses

The addressing procedures used in the program have been adopted because of the possibility of operating two or more diffractometers from the one main program. For this reason procedures are slightly more complex than necessary for operating one single diffractometer.

If a data block is required by some routine, then two stages of indirect addressing are used, the first indirect is used to pick up the address of the block of data; this address is then stored in a temporary location. The data is then indirectly addressed using the temporary location which may be incremented up the block by either the ISZ or FINC instructions depending on whether fixed-point or floating-point data is being used. When more than one diffractometer is to be operated it is envisaged that a group of pointers will be updated by the diffractometer gaining control, and thus the data addresses can be altered more easily by the above procedure.

An example of this procedure is the floating input routine FINP which has a pointer to an address as one of its arguments. The first instructions of the routine are to get the address of the block indirectly before working up the block.

```

FINP, 0              / ENTRY
                    JMS  I  LADR  / GET ARGUMENTS
                    - - - - -
FADR, 0              / POINTER TO BLOCK ADDRESS
                    TAD  I  FADR
                    DCA   FADR  / BLOCK ADDRESS
                    - - - - -
                    FINC  FADR  / MOVE UP DATA-BLOCK
                    - - - - -

```

(b) Preservation of the Return Address

If there is only one diffractometer being operated by the computer then the addressing procedures described above would suffice. However, if two diffractometers are being controlled then another problem arises. On certain occasions (when waiting for counts to accumulate, when waiting for motors to move to new locations, when waiting for fresh instructions, when waiting for I/O devices to operate) the current program dealing with one diffractometer may pass control to programs for the other diffractometers. Note that control cannot be passed while calculations are in progress: in this case the other diffractometer must wait until the calculations are over and the program enters one of the four waiting modes listed above.

If a subroutine involves calculations only, then no special precautions are necessary beyond those mentioned above. But if a subroutine is to be re-entrant then one must take precautions to preserve the return point. A typical example of a subroutine which involves this difficulty is the

subroutine CONV. It is basically a simple subroutine: one argument is carried into it in the C(AC) while others are on the same page. But it does, in its course, call routines which involve motor movements and are therefore liable to transfer of control. Consequently it must be written:

```

CONV, 0 _ _ _ _ _
      TAD  CONV
      DCA  CONVPT
      _ _ _ _ _
      _ _ _ _ _
      JMP I CONVPT .

```

The return address, stored in CONV by the original calling instruction, is preserved in CONVPT near the beginning and retrieved at the end. Note that, through the body of the subroutine, CONV is now available as a temporary working store and is so used. Note also that one desires to use as few such preserved locations as possible because they have to be stored somewhere and summoned up in a block when required. They constitute the "working file" of the diffractometer. Consequently they are made to serve common duties whenever possible, for example CONVPT, preserving the return pointer for CONV, is commoned with LOBSPT, preserving the return point for OBSCUR, because, for the one diffractometer, CONV and OBSCUR are entirely clear of one another.

10.7 Rules for Mainline Programs

This section contains general rules for all programs in case modification is necessary to existing routines.

- (1) The contents of the accumulator C(AC) must remain cleared unless it is being used.
- (2) When calling a subroutine, the C(AC) should be cleared unless an argument is being passed.
- (3) When a subroutine is returning, the C(AC) should be clear unless an argument is being passed.
- (4) The state of the link is not assumed to be known unless set to a particular state.
- (5) Temporaries cannot be assumed to have a known value and should be set up by the routine using them. Care should be taken that the same temporary is not used by two programs at the same time. Subroutine entries are commonly used as temporaries.
- (6) Temporaries used by the interrupt program must not be used by the mainline (or vice-versa) unless data is to be passed by this method.
- (7) Waiting loops should not be used unless the supervisor routine is called from within the loop. A main program jump (keyboard instruction) is set up by the interrupt but is executed by the main program.

10.8 Rules for Interrupt Programs

- (1) Contents of the accumulator and link are saved by the interrupt handler (INTER).
- (2) Contents of the accumulator and link are restored by the interrupt dismiss routine (TERINT), called by JMP I DISMIS.
- (3) If an interrupt routine is to exit to a mainline program the TERINT routine should be called. If not ION must be executed and, in this case, the previous mainline return will be lost on the next interrupt.

- (4) The device flag causing the interrupt must be cleared by the service routine.
- (5) The interrupt program can communicate to the mainline by setting particular indicators (program flags or variables), which can be examined by the mainline or vice-versa.
- (6) If several variables are to be set together by the mainline, without interruption occurring, the IOF instruction should be executed before modifying the instructions and ION executed just after the modification. Note that a pseudo-interrupt can be generated by IOF, setting location 0 to the return address, clearing the save-AC location and jumping to the terminate-interrupt routine when the task required is performed. (See OPCHH).

11. INTERFACE HARDWARE

11.1 General

Copies of the interface drawings are available in Appendix 5. These should be referred to if a more detailed knowledge of operation is required, (for maintenance purposes, however, a set of current drawings should be obtained to avoid confusion).

By interface we mean the connection between the external devices and the computer. These devices are:

1. Paper Tape Reader
2. Paper Tape Perforator
3. Real Time Clock
4. Motor Drives
5. Motor Checks and Limits
6. Counting Hardware.

Most of these use program interrupt for their operation. When standard DEC programs are run on the computer only those not using interrupt will work unless the above interrupts are blanked off. The program required for use was the DEC high speed macro-assembler (before compiling programs on the IBM 360/50) which requires the paper tape reader and perforator to operate under interrupt. The remainder of the interrupts are disabled by a flip-flop unless enabled by an IOT pulse at program commencement. The flip-flop is disabled by power-clear pulses at computer turn-on.

6302 ENABLE Enable Interrupts

(all except Devices 01, 02, 03, 04 which are permanently enabled).

11.2 Real Time Clock

A real time clock of 1000 Hz has been included in the interface to provide basic timing needs for experiment operation. The timing pulses are used directly when the monitor has been selected to count for a preset time (see Section 11.5 Counting Hardware) and are also fed into the computer using program interrupt. The interrupts are divided down in the programs to provide motor timing and instruction timing.

The clock is controlled by a 1000 Hz microfork which has a stability well in excess of that required for this experiment. Clock pulses set a clock flag which causes a program interrupt, the corresponding input-output transfer commands being:

6301 SNC Skip if Clock Flag is Not Set
6304 CCF Clear Clock Flag.

11.3 Motor Drive Hardware

The four axes are driven using Slo-Syn stepping motors. These are driven by a conventional two-stage twisted ring counter, with driver amplifiers to handle the load of motor windings.

The motors for two-theta and omega are 50 oz. in. types (SS50-1008) and the motors for chi and phi are 20 oz. in. types (SS25-1002). All motor windings are driven by -15 volts through an appropriate dropping resistor, the current being 0.9 amp.

The motors two-theta, omega, chi and phi are all driven by the one instruction, each motor being selected by resetting a particular bit of the accumulator before executing the pulse-motor-forward instruction PMF. The same accumulator settings are used when motors are required to be moved in the reverse direction with the pulse-motor-reverse instruction PMR. The commands are:

6341	PMF	Pulse	Motor	Forward
6321	PMR	Pulse	Motor	Reverse

and the AC Settings are:

3777	Select Two-theta
5777	Select Omega
6777	Select Chi
7377	Select Phi

Also associated with the motor drives are the motor limit switches. These consist of a bank of two microswitches set to operate about $\frac{1}{2}$ degree apart. The first switch to be operated is wired to set a bit in the status register, and the second switch is wired to disable the motor drive amplifiers. The first switch would normally return the computer program to the initialize and wait sequence (INWT), which would reset the motor flags, which in turn stop the motors. If the computer program has lost control, the motors are stopped by the second switch. The torque of the motors is not great enough to cause any damage if they did run against mechanical limits; they are easily stalled.

11.4 Motor and Axis Checking Hardware

Each motor and axis has a small vane attached which intersects a light beam when the motor or axis passes through the zero check position. Chopping the light beam produces a current change in the photo-duo-diode detector which is a.c. amplified and sets a flip-flop in the status register.

The zero check position is between zero degrees and one degree for each axis and between zero and one pulse (reverse) for each of the motors. Because the motors are driven through flexible couplings the motor pulses and the motor zero detector will be out of alignment during a slow-start, and interrupts caused during the slow start sequence are ignored by the MARK subroutine.

The flexible couplings are cemented rubber pads. They turn about 5 degrees at rated motor torque and were incorporated in order to avoid wear on the worm gears due to the jumping motion of the motors.

11.5 Counting Hardware

Experiment counting is performed in two external scalers: a monitor scaler of 8 bits ($\div 256$) and a 23 bit detector scaler. The detector scaler can be 'OR'-ed into the contents of the accumulator using two IOT instructions, the second generally being combined with the reset IOT.

6331	RDH	Read Detector High	(high order 11 bits)
6332	RDL	Read Detector Low	(low order 12 bits)
6334	CDS	Clear Detector Scaler.	

The most significant bit (AC0) of the accumulator remains unchanged for the RDH instruction. As the C(AC) are normally reset before executing this instruction, a positive number results which, with the low order bits (RDL), and the appropriate exponent, is already in floating format (but is seldom normalized). Note that the above IOT's assume that the C(AC) are cleared.

The monitor scaler cannot be read into the computer but it causes a program interrupt on overflow by setting the appropriate bit of the status register. The monitor scaler can be cleared using the CMS instruction.

6302 CMS Clear Monitor Scaler.

Counting is controlled by two flip-flops set from the computer. The first is set to 1 if the monitor scaler is desired to count real time clock pulses (1000 Hz) and set to 0 if the desired count is to be from the counter which monitors the incident beam intensity. The second flip-flop is set to one if a count is required. This opens the counting gates, etc. This flip-flop will be reset when the monitor has received one preset count; further flexibility of count is obtained using software.

Both flip-flops are set using settings of the accumulator, bit 11 being set for real time, bit 10 being set for count. To set these external flip-flops the following IOT's are required.

6342 CSO Clear Status Out

6344 SSO Set Status Out (from C(AC)).

11.6 Status-In

The status-in register is a set of 12 flip-flops that can be set by external events so that the computer program will have a knowledge of the state of external devices. Any flip-flop in the status register will cause a program interrupt if set. The various inputs to the status-in register are.

Bit 0. Monitor Count Overflow

1. Two-theta Motor Zero Check
2. Omega " " "
3. Chi " " "
4. Phi " " "
5. Two-theta Axis " "
6. Omega " " "
7. Chi " " "
8. Phi " " "
9. Forward Motor Limit
10. Reverse Motor Limit
11. Spare.

When a flip-flop in the status register is set and causes an interrupt, the interrupt is sorted by using the SNS instruction (Skip if no status bit is set) and then the particular bit is determined by software after reading the status word into the C(AC). This sorting of status bits is done in the routine STAB. When a particular bit is found to be set it is then reset and the appropriate routine is called.

A bit in the status register is reset by setting the like bit of the accumulator and executing the CSI (Clear Status In) instruction. If all other bits of the accumulator are cleared then there will be no change to the corresponding bits of the status register. If others of these had been set then they would cause another interrupt after the first has been cleared and the interrupt turned 'ON' again.

The IOT's used with the status register are:

- 6311 SNS Skip if No Status bits are set.
- 6312 RSI 'OR' Contents of Status In Register into C(AC).
- 6314 CSI Clear Status In Register (only those bits for which the appropriate accumulator bit is set).

11.7 Paper Tape Reader

Reader operation is identical, as regards software, to the standard PDP-8 High Speed Reader Option. The following IOT's are used:

- 6011 RSF Skip on Reader Flag
- 6012 RRB Read Reader Buffer. The contents of the reader buffer are transferred into AC4-AC11 and the reader flag is cleared.
- 6014 RFC Reader Fetch Character. The reader flag is cleared, the reader buffer is cleared, a character is loaded into the reader buffer from tape, and, when loading is complete, the reader flag is set.

The paper tape reader motor is turned on by the RFC instruction if not already on, the motor remaining on until approximately 5 seconds after the last fetch instruction.

11.8 Paper Tape Perforator

Punch operation is identical, as regards software, to the standard PDP-8 High Speed Paper Tape Perforation option. The following IOT's are used.

- 6021 PSF Skip on Punch Flag. That is, skip if punch is ready for the next character.
- 6022 PCF Clear Punch Flag and Punch Buffer.
- 6024 PPC Punch Character. An 8 bit character is transferred from AC4-AC11 into the punch buffer and the character is punched.
- 6026 PLS Punch Load Sequence - Clears Flags and Buffer, loads buffer with character and punches it.

The paper tape perforator motor is turned on by the PPC instruction if not already on, the motor remaining on until approximately 5 seconds after the last PPC instruction.

11.9 Keyboard Reader Modification

The keyboard reader as supplied with the PDP-8 is activated by the clear keyboard flag instruction KCC (6032). This means that when a program is to be operated with the interrupt 'on' the keyboard flag cannot be cleared without fetching a new character from the keyboard reader. For our system we require that the program can be run with the interrupt on but we also require that data for a future peak, scan, etc. remain in the keyboard reader until required, whereupon an appropriate instruction can be executed to get the required information.

For this purpose the unused processor IOT 6004 (A.D.C. conversion) has been rerouted so that it resets the keyboard flag without activating the keyboard paper-tape reader. Thus when a keyboard interrupt occurs the 6004 instruction is used to clear the flag and when data is required at some later time the normal clear keyboard flag instruction is executed. This re-clears the flag and activates the keyboard reader.

Normal operation with the keyboard reader and interrupt 'off', as is used for many PDP-8 library routines, is unaffected by the above modification, and maintenance programs, etc. can be used without erroneous operation occurring.

12. ACKNOWLEDGEMENTS

To anyone familiar with these topics it will be obvious that this project owes a great deal to the X-ray diffractometer constructed by Busing and his collaborators at Oak Ridge. We take pleasure in acknowledging this debt and are grateful to Dr. Busing for private discussions and for supplying his programs to us. We have re-written all the programs we used, and we have done many things in a very different fashion from the Oak Ridge group, but our borrowings from them are nevertheless of fundamental importance.

It is a pleasure also to acknowledge the assistance of R.J. Dullow who worked for many months on the de-bugging of programs and on the initial operating trials. The refinement program CCD/2 was written mainly by R.J. Dullow, and the data-handling program by the late J.R. Thompson. The installation of the instrument was carried out by R. W. Phillips.

Finally we are grateful to the senior staff of the A.A.E.C., in particular to Dr. R. Smith and Dr. J.K. Parry, for their support and encouragement of the project.

13. REFERENCES

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Programmer's Guide and Systems Handbook - Manufacturers of the PDP-8 Computer.

APPENDIX 1

PDP-8 PROGRAM

The Symbolic Language program, and the assembled Machine Language program, are given as at May 1968. The program is continually being modified and developed in minor ways and, in some cases, is slightly ahead of the description given in the text. The overall procedures are unchanged, but some of the working subroutines are slightly different.

A	5506	AAA	7251	ABIANG	4625	ABS	5570	ABSOL	0051
ACCNT	2046	ACMINS	6000	ACON6	5760	AC1H	0041	AC1L	0042
ADDEG	0307	ADDR	5656	ADJ	7345	ADNANG	3317	ADR	2520
ADRA	0105	ADRB	0015	ADRK	0016	ADRS	2531	ADV	7327
ADVAN	4201	AHKL	4624	ALFZ	5522	ALF1	5525	ALF2	5530
ALG	5255	ALGN	5770	ALIGN	6020	AMOUNT	6142	AMT1	6655
ANGADR	3262	ANGAD1	3457	ANGMAX	0123	ANGPRT	6173	ARG	3170
ARTN	5400	ART1	5415	ART2	5411	ART3	5440	ART4	5472
ASHIFT	4150	AST	7256	AUTO	0146	AUTO	0010	AUT1	0011
AUT2	0012	AUT3	0013	AUT4	0014	AUT5	0015	AUT6	0016
AUT7	0017	AX	0140	A1	2667	B	5511	BACK	1335
EACKGD	4152	BBB	7252	BCC	5124	BELOW	1222	BETZ	5533
BET1	5536	BET2	5541	BGC	2054	BIANG	4400	BLCK	1017
BUF	1622	BUFF	1621	BUFFST	1427	BUFFO	1640	BUFF1	1600
B1	3531	CALC	0130	CALCUL	4561	CCF	6304	CDR	5000
CDS	6334	CENTER	3400	CFLAG	4671	CHAR	0057	CHARA	1411
CHARAC	1344	CHEKK	3642	CHI	0676	CHIN	5575	CHRK	7374
CH1	2716	CLCU	6710	CLOCK	2200	CLOK	2363	CLST	2445
CMS	6302	CNEW	2070	COLON	7364	COMM	1350	COMO	1024
COMP	6375	COMPAR	3543	CONV	3457	CONVPT	0157	COPA	2507
COPB	2510	COPK	2506	COPS	2511	COPY	2503	COS	5310
CCUNT	0125	COUNTA	7577	COUNTO	2051	CO1	3203	CO2	3211
CO3	3265	CR	1720	CRB	6322	CRLF	1632	CSI	6314
CSO	6342	CSOSSO	6346	CS1	5154	CS2	5161	CT	0134
CTC	4670	C27	7443	C3	5350	C5	5345	C7	5342
C9	5337	D	2350	DANG	0052	DATA	4173	DC	0742
DCCOLL	4677	DCH	7363	DCOLL	3772	DCOLLA	4042	DD	6367
DEC	7100	DECON	7070	DECONV	7007	DECTST	7064	DEG	5544
DEGD	0530	DEGR	0526	DEN	5514	DGTST	7026	DIGIT	7102
DISMIS	0003	DIVIDE	6361	DIV1	6200	DIV2	6420	DMULT	6221
DNORM	6600	DNUMBR	7103	DO	0725	DONE	6114	DP	0757
DPCSPT	7447	DPCVPT	7446	DPN	7451	DPOUT	7553	DPTK	7376
DRIVE	6175	DROP	7262	DS	2352	DSC	0744	DSO	0727
DSP	0761	DST	0712	DT	0710	DTT	3155	DT2	4222
DT3	4235	DT4	4234	DUBDIV	6472	DUBLAD	7135	DUMMY	7000
DUNORM	6564	DVX	6506	DV2	6522	DV3	6500	ENABLE	6302
END	5302	EOM	4276	ERRCNT	0040	ERROR	6374	ERROR1	6152
ERROR2	3374	EX	3600	EXIT	5742	EXIT1	6641	EXIT2	6651
EXIT5	2672	EXIT6	6171	EXP	0044	EXPONT	0044	EXP1	0050
EX1	0040	EX10	0040	E27	7243	FABS	0007	FADR	7504
FATN	0005	FCC	5126	FCOS	0004	FDPDUT	0015	FETCH	1352
FG	2062	FIA	7541	FIB	7542	FIC	7545	FIGO2	7413
FIGO1	7411	FIGO3	7421	FIN	2664	FINK	5772	FINP	7500
FINPUT	0013	FINS	7507	FIX	5547	FIXC	5565	FIXIN	7536
FIXIT	7240	FIX1	5503	FK	7503	FLAD	5716	FLAG	0061
FLAG1	6762	FLAG2	5503	FLDK	7375	FLDV	6305	FLGT	5676
FLINTP	7400	FLMY	5761	FLOAT	5354	FLOC	7523	FLPT	5705
FLSU	5737	FLT	5363	FNEG	0006	FNOR	0010	FNS	2057
FOPK	7522	FOPS	7526	FOPT	7517	FORW	3104	FOUR	3351
FOUT	7470	FOUTPT	0014	FPAC1	0052	FPNT	5600	FP360	0245
FSIN	0003	FSQR	0001	FSQRT	0002	FSTD	0363	F1	4411
F180	3635	F2	4434	F2C0	0657	F200PT	4147	G	0145
GBG	0155	GEN	7340	GETARG	5154	GETFLG	1022	GETX	1351
GO	0662	GDOF	6162	GO2	5655	GO6	6617	GSTP	0140
H	2351	HALF	3555	HALFPT	0253	HALVE	7254	HC	0743
HH	0135	HI	0055	HIMM	7365	HKL	4166	HKLINP	4164
HKLOPT	4572	HKLOUT	4722	HMAX	0041	HMH	2065	HMIN	0040
HMIN1	2073	HO	0726	HORD	0045	HORDER	0045	HP	0760
HPK	5117	HPL	5121	HS	2353	HSC	0745	HSD	0730
HSP	0762	HST	0713	HT	0711	HTEMP	7122	HTT	3156

HT1	0150	HT2	0151	HT3	0145	HUN	0527	HUND	0531
INDRCT	5664	INIM	0410	INIT	1400	INITA	1411	INPX	1347
INSERT	1364	INT	0000	INTER	2400	INTIN	7000	INWT	2000
ICUT	7453	IPCH	1005	IPCH1	1011	IPFLAG	1020	IPP	4600
IPPI	4621	IRR	4551	ITER1	6756	JMPAD	1354	JMPC	2455
JMPE	2454	JMPO	1025	JUMP	5653	JUMP1	5106	JUMP2	5654
K	0136	KC1	0740	KC2	0741	KEEP	6370	KEEPIT	0615
KEXP	4672	KEY	1233	KEYSER	1000	KMAX	0043	KMIN	0042
KOI	0723	KO2	0724	KPL	5133	KP1	0755	KP2	0756
KT1	0706	KT2	0707	K1	2346	K11	3153	K2	2347
K22	3154	K90	5517	L	0137	LA	2344	LABS	0021
LACCNT	0120	LACMIN	5307	LADNAN	0614	LADR	0022	LALIG	7261
LANGAD	3456	LANGL	0522	LANGLE	0307	LANGLO	0343	LANGPT	0071
LARG	3564	LBGC	0121	LBIANG	5164	LBP	4535	LCHI	0736
LCLK	2430	LCMA	4104	LCOP	0023	LCRLF	0035	LOBLAD	7370
LDPOP	7477	LDPSI	0124	LF	1721	LFG	0123	LFIX	0026
LFIXC	0346	LFIXIN	0031	LFLAD2	6335	LFLT	0033	LFNK	0004
LFNP	0024	LFNS	0122	LFOP	0025	LFT	0006	LFPT	0007
LFP90	4623	LF200	3316	LGO	0063	LHF	0123	LHF1	0123
LHF2	0124	LHF3	0127	LHKL	4573	LHKLOT	4162	LHMIN	0112
LHTEMP	7372	LHV	0125	LIMIT	0047	LIMITS	3664	LIMIT1	0120
LINIM	2012	LINIT	2011	LINT	0002	LINTIN	0030	LICUT	0062
LIPCH	0107	LKEY	2425	LKEYS	1004	LK90	5353	LLLTEN	4375
LLTEMP	7373	LMANEG	0535	LMAPOS	0534	LMARK	3025	LMAX	0045
LMI	2361	LMIC	0406	LMIN	0044	LMIO	0405	LMIP	0407
LMIT	0404	LMLT10	7371	LMOTST	0027	LMOVE	3024	LMSIGN	7367
LNEG	0020	LNO	0166	LNOHOP	1050	LO	0056	LOBSCU	0036
LOESPT	0157	LOCUGL	1356	LOMG	0721	LOMGA	0034	LOMM	7366
LOONLY	5134	LOOOP	0421	LOOP01	5627	LOOP1	2636	LOP	6622
LOPCH	0106	LORD	0046	LORDER	0046	LOT	0131	LPHI	0753
LPRSW	7074	LPUN	2426	LSAC	1501	LSET	0537	LSGTM	2362
LSTART	0201	LSTCT	0110	LSTD	0072	LSTEP	0065	LSTRNG	0067
LSTS	7476	LSTSG	7260	LSUPER	0032	LTCL	2427	LTEMP	7123
LTEN	7257	LTKCNT	0064	LTRANS	2356	LTTH	0704	LTYPOT	0066
LTU2	1051	LUB	0111	LVFOUT	7475	LWHERE	6773	LWVL	0126
LX	5504	LXSQR	5505	LZER	2720	LZERGO	1373	LZERO	0070
MARK	3050	MARK2	3125	MARK3	3136	MARK4	3140	MASK	7101
MASK3	5660	MASK5	5661	MASK7	5107	MCH	7170	MDRA	2247
MDRB	2337	MDRCE	2334	MDRCI	2220	MDRCX	2340	MDR1	2256
MDR2	2302	MDR3	2304	MDR4	2322	MDR5	2333	MEASUR	5140
MERROR	0540	MF200	0250	MI	0521	MIA	2354	MIC	0746
MIF	6544	MIND	0532	MINS	6373	MINS2	6371	MINUS	7075
MINUS2	6400	MIN14	2472	MIN40	3562	MIN7	7360	MIN9	7076
MIC	0731	MIP	0763	MIT	0714	MII	2364	MI2	2365
MK0077	1673	MK0177	5662	MK177	1361	MK7757	1546	MNAME	1353
MOD	5213	MODT	0005	MONDET	4654	MOTC	0461	MOTCZ	3013
MOTOR	0416	MOTOZ	3006	MOTPZ	3020	MOTST	0400	MOTST1	0161
MOTST2	0162	MOTTZ	3001	MOT1	0434	MOT2	0471	MOT3	0476
MOT4	0504	MOT5	0507	MOT6	0510	MOT7	0514	MOVCHK	3026
MOVECZ	3012	MOVEOZ	3005	MOVEPZ	3017	MOVE TZ	3000	MP1	6466
MP2	6471	MP2PT	6356	MP3	6467	MP4	6437	MP4PT	6355
MP5	6465	MP5PT	6357	MRBOUT	7073	MSGNPT	7450	MSIGN	7147
MS0077	1357	MULT	5767	MULT10	7104	MULT2	7124	MZERO	7077
M10	0074	M100	3563	M11	4550	M12	0075	M144	3161
M180	3641	M20	1552	M24	2721	M257	1360	M276	3160
M30	7255	M310	0006	M360	0244	M4	0073	M40	1670
M5	0656	M6	2357	M62	0550	M8	0074	NAME	0536
NANG	0142	NARR	0105	NCP	0147	NCT2	0147	NEG	5303
NEGIT	6653	NEG3	2505	NEX	0153	NH1	0150	NH2	0151
NLIST	1355	NO	1620	NOGO	6125	NOHERE	6137	NOHOP	2631

NGPUN	1437	NORM	5776	NORMF	6360	NSHIFT	4151	NSTP	0141
NSUB	0154	G	0000	OBCURE	5372	OBERR	3611	OBSCUR	3670
OB1	3702	OB2	3722	OB5	3754	OB6	3757	OFFPRG	1067
OMEGA	3360	CMG	0673	OMGA	2005	ONE	0076	OPCH	1554
OPCHH	1430	OPCHR	1441	DPMINS	5741	OSC1	3421	OSC2	3432
OTHER	3467	OUTGO	6116	OVER	3152	OVER1	0043	OVER2	0047
OVR	2345	OVRG	0737	OVRD	0722	OVRP	0754	OVR5	0523
OVRT	0705	P	1516	PAGENO	5863	PARG	0600	PBIANC	1370
PCHI	0116	PCNEW	0127	PER	7444	PFLAG	0132	PFSTD	0113
PH	5153	PHA	1372	PHALF	4376	PHB	4574	PHI	0701
PHIN	3364	PHKLOT	3610	PHMH	0124	PHT	0050	PI	5331
PICH	5241	PICT	5334	PLEAD	1723	PLUS4	3176	PL307	3157
PL5	1553	PMF	6341	PMOT	2355	PMR	6321	PNO	1625
PNORM	5371	PNTR	5317	POBSCR	0036	POBSCU	0036	POMG	0115
POSN	0261	POSN1	0270	POSN2	0264	PPHI	0117	PPK	4020
PP200	1363	PRCH	7314	PRDY	1630	PREV	7377	PRINT	1632
PRSGN	7307	PRSW	7452	PRTANG	6763	PSTDC	1223	PTEN	0345
PTRANS	3151	PTTH	0114	PUNSER	1547	PZERGO	2717	PL	1542
P10	2711	P100	1671	P200	1733	P24	3560	P240	1672
P307	2366	P360	3640	P4	1371	P40	3561	QUOL	0051
RAD	5366	RAR1	6572	RAR2	6372	RDH	6331	RDL	6332
RDLCD5	6336	RDY	1623	RECHK	3674	RELOOP	2224	REPEAT	3473
REST	6366	RETN1	3616	RETN2	6151	RETURN	6364	RGI	4120
RG10	4106	RN	0347	RN1	0356	ROND	7223	ROOTGO	6745
ROUND	0103	ROWCOL	4536	RSI	6312	SAV	5657	SAVA	1430
SAVE	1441	SAVFAC	4706	SCAL	7216	SCALE	7435	SCV1	0140
SECOND	1311	SECX	1273	SEL1	5005	SEL10	5101	SEL13	5135
SEL15	5074	SEL2	5011	SEL3	5022	SEL4	5033	SEL6	5065
SEL7	5077	SEL9	5071	SENT	1270	SERIOUS	4701	SETA	0052
SETB	0333	SETTIM	4732	SETTTH	0601	SETUP	0202	SGN	6365
SGNL	1277	SETK	1017	SGTM	1053	SHIFT	6076	SIGH	6336
SIGN	0060	SIGN1	6654	SIGTBL	2541	SIGX	1346	SINE	5200
SINLIM	3661	SLASH	1052	SL1	5041	SL2	5046	SL3	5054
SMACLA	6342	SNC	6301	SNS	6311	SNSWIT	6347	SOB2	3670
SOE3	3600	SOM	4163	SORT	1322	SORT1	1333	SPACE	7361
SPACLA	6362	SPARE	0000	SPCH	7171	SQCON1	6761	SQEND	6754
SQEND1	6751	SQROOT	6656	SQUARE	6163	SRB	6324	SSK1	0006
SSK2	0075	SSO	6344	SSR	4277	SSR1	4304	SSR2	4325
SS1	0524	SS2	0525	STAB	2456	STAK	2473	STAND	0164
START	2000	STATUS	2431	STCH	7312	STCT	4626	STD	1200
STEP	3262	STEPNO	7172	STEPPT	0156	STP6	3313	STRING	1706
STRT	7020	STRTOP	7016	STSG	7162	ST1	3262	SUB	0623
SUBFT	0052	SUBK	0105	SUBTM	0662	SUB1	0626	SUM	5105
SUPER	1026	SUPPT	0160	SUPPTT	0165	SVAC	2474	SVLK	2475
SWT1	2444	SWT2	2444	SWT3	2444	SYMM	0046	TABLE	5665
TABLE6	6545	TACNT	3367	TAG1	6147	TAG2	6150	TELE	1502
TELE5	1537	TELSER	1543	TEMMPY	1243	TEMP	0105	TEMPRY	1275
TEMPY	3660	TEMP11	1722	TEM1	2360	TEM2	2344	TEM3	3060
TEM4	3147	TEM5	3047	TEN	6774	TENPT	7445	TERINT	2476
TERMIN	1337	TEST	7047	TESTK	7315	TESTST	2436	TESTU	7277
TEST2	6143	TEST3	6144	TEST4	6145	TEST5	6146	THIR	6470
THR	0104	TIME	0133	TINC	3162	TINIT	0254	TKCNT	3200
TRANS	7560	TRANSP	1362	TSGNL	0010	TTH	0670	TTHETA	3354
TV1	4711	TV2	4714	TV3	4717	TWO	0101	TWOPI	5326
TYCF	1065	TYON	1064	TYP	0152	TYPE	1060	TYPOPT	3333
TY1	1660	TY2	1674	UB	2013	UBR	4673	UNB	0120
UNORM	5771	VARY	3617	VFOUT	7200	WAVEL	6573	WDK	0144
WHERE	0615	WVL	2103	X	5320	XA	3634	XAF	0050
XANG	0143	XCI	0053	XFI	0054	XOM	0052	XSQR	5323
XTTH	0051	ZCH	7362	ZERGO	0276	ZERGO1	0163	ZERO	7175

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DUMMY= NOP
 FSQR= 0001
 FSQRT= 0002
 FSIN= 0003
 FCOS= 0004
 FATN= 0005
 FNEG= 0006
 FINPUT= 0013
 FABS= 0007
 FNDR= 0010
 FOUTPT= 0014
 FDPQUT= 0015

/INPUT-OUTPUT TRANSFER PULSE INSTRUCTIONS

SNC=	6301	/SKIP IF NOT CLOCK
CMS=	6302	/CLEAR MONITOR SCALER
CCF=	6304	/CLEAR CLOCK FLAG
SNS=	6311	/SKIP IF NOT STATUS-IN
RSI=	6312	/READ STATUS REGISTER
CSI=	6314	/CLEAR STATUS-IN FROM C(AC)
PMR=	6321	/PULSE MOTOR REVERSE
CRB=	6322	/CLEAR RECORDER BUFFER
SRB=	6324	/SET RECORDER BUFFER
RDH=	6331	/READ DETECTOR HIGH
RDL=	6332	/READ DETECTOR LOW
CDS=	6334	/CLEAR DETECTOR SCALER
RDL CDS=	6336	/RDL CDS
PMF=	6341	/PULSE MOTOR FORWARD
CSO=	6342	/CLEAR STATUS OUT
SSO=	6344	/SET STATUS OUT FROM C(AC)
CSOSSO=	6346	/CSO SSO
ENABLE=	6302	
C=	0	
SPARE=	0	

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 * 0

0000	2000	INT,	START		
0001	5602		JMP I	LINT	/SERVICE INTERRUPT
0002	2400	LINT,	INTER		
0003	2476	DISMIS,	TERINT		/POINTER
0004	7400	LFNK,	7400		/FLOATING INPUT
0005	1000	MODT,	1000		/MODT ENTRY
0006	7470	LFOT,	FOUT		/FLOATING OUTPUT
0007	5600	LFPT,	5600		/FLOATING INTERPRETER
0010	0000	AUT0,	0		/AUTO-INDEX REGISTERS
0011	0000	AUT1,	0		
0012	0000	AUT2,	0		
0013	0000	AUT3,	0		
0014	0000	AUT4,	0		
0015	0000	AUT5,	0		
0016	0000	AUT6,	0		
0017	0000	AUT7,	0		

0020	5303	LNEG,	NEG		/LOCATIONS OF SUBROUTINES
0021	5570	LABS,	ABS		
0022	2520	LADR,	ADR		
0023	2503	LCOP,	COPY		
0024	7500	LFNP,	FINP		

0025	7517	LFOP,	FOPT
0026	5547	LFIX,	FIX
0027	0400	LMOTST,	MOTST
0030	7000	LINTIN,	INTIN
0031	7536	LFIXIN,	FIXIN
0032	1026	LSUPER,	SUPER
0033	5354	LFLT,	FLOAT
0034	2005	LDMGA,	DMGA
0035	1632	LCRLF,	CRLF
0036	3670	LOBSCU,	OBSCUR
0037	0000		SPARE
/LOCATIONS USED BY FLOATING POINT INTERPRETER			
0040	0000	EX1,	0
0041	0000	AC1H,	0
0042	0000	AC1L,	0
0043	0000	OVER1,	0
0044	0000	EXP,	0
0045	0000	HORD,	0
0046	0000	LORD,	0
0047	0000	OVER2,	0
0050	0000	EXP1,	0
0051	0000	QUOL,	0
0052	0000	FPAC1,	0
0053	0000		0
0054	0000		0
0055	0000	HI,	0
0056	0000	LO,	0
0057	0000	CHAR,	0
0060	0000	SIGN,	0
0061	0000	FLAG,	0
0062	7453	LIDUT,	IQUT
0063	0662	LGO,	GO
0064	3200	LTKCNT,	TKCNT
0065	3262	LSTEP,	STEP
0066	3333	LTYOPT,	TYOPT
0067	1706	LSTRNG,	STRING
0070	7175	LZERO,	ZERO
0071	6763	LANGPT,	PRTANG
0072	1200	LSTD,	STD
0073	7774	M4,	-4
0074	7770	M10,	-10
0075	7766	M12,	-12
0076	0001	ONE,	1
0077	2000		2000
0100	0000		0
0101	0002	TWO,	2
0102	2000		2000
0103	0000	ROUND,	0
0104	0003	THR,	3
0105	0000	TEMP,	0
		M310=	LFOT
		SSK1=	M310
		SSK2=	M12
0106	1430	LOPCH,	OPCHH
0107	1005	LIPCH,	IPCH
0110	4626	LSTCT,	STCT
0111	2013	LUB,	UB
0112	2073	LHMIN,	HMIN1
0113	0363	PFSTD,	FSTD
0114	0670	PTTH,	TTH

0115	0673	POMG,	DMG
0116	0676	PCHI,	CHI
0117	0701	PPHI,	PHI
0120	2046	LACCNT,	ACCNT
0121	2054	LBGC,	BGC
0122	2057	LFNS,	FNS
0123	2062	LFG,	FG
0124	2065	PFMH,	FMH
0125	2051	COUNT,	COUNTS
0126	2103	LWVL,	WVL
0127	2070	PCNEW,	CNEW
0130	4706	CALC,	SAVFAC
0131	0000	LGT,	C
0132	0000	PFLAG,	C
0133	0002	TIME,	2
0134	0000	CT,	C
0135	0000	PH,	C
0136	0000	K,	C
0137	0000	L,	C
0140	0000	GSTP,	C
0141	0000	NSTP,	C
0142	0000	NANG,	C
0143	0000	XANG,	C
0144	0000	WDK,	C
0145	0000	G,	C
0146	0000	AUTO,	C
0147	0000	NCT2,	C
0150	0000	NH1,	C
0151	0000	NH2,	C
0152	0000	TYP,	C
0153	0000	NEX,	C
0154	0000	NSUB,	C
0155	0000	GBG,	C
0156	0000	STEPPT,	C
0157	0000	LOBSPT,	C
0160	0000	SUPPT,	C
0161	0000	MOTST1,	C
0162	0000	MOTST2,	C
0163	0000	ZERGO1,	C
0164	0000	STAND,	C
0165	0000	SUPPTT,	C
0166	1620	LNC,	NO
		LDPSI=	PFMH

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* 200

0200 5601 JMP I LSTART

0201 2000 LSTART, START

/SEPARATE ANGLE INTO DEGREES AND 200THS

/ROUTINE TO BRING ANGLE TO BETWEEN -180 AND 180 DEGREES

/CALLING SEQUENCE

/ ANGLE IN C(FAC)

/ JMS SETUP

/ ADDRESS OF DEGREES PART

0202 0000 SETUP, C /SUBROUTINE ENTRY

0203 1602 TAD I SETUP /GET DEGREE ADDRESS

0204 3307 DCA ADDEG

0205 2202 ISZ SETUP /SET RETURN

0206 4407 JMS I 7

0207	6052	FPUT		SETA	
0210	4245	FDIV		FP360	
0211	1653	FADD	I	HALFPT	
0212	1245	FADD		FP360	
0213	1746	FADD	I	LFIXC	/ADD 2**22
0214	2746	FSUB	I	LFIXC	/SUB 2**22
0215	0006	FNEG			
0216	1245	FADD		FP360	
0217	3245	FMPY		FP360	
0220	1052	FADD		SETA	
0221	1245	FADD		FP360	
0222	1103	FADD		ROUND	
0223	6052	FPUT		SETA	
0224	0000	FEXT			
0225	4426	JMS	I	LFIX	/TRUNCATE TO INTEGER
0226	3333	DCA		SETB	
0227	1333	TAD		SETB	
0230	1244	TAD		M360	
0231	3707	DCA	I	ADDEG	/PUT INTO LOCATION FOR DEGREES
0232	1333	TAD		SETB	
0233	4433	JMS	I	LFLT	/FLOAT CONTENTS OF ACCUMULATOR
0234	4407	JMS	I	7	
0235	2052	FSUB		SETA	
0236	3250	FMPY		MF200	/-200 FLOATING
0237	0000	FEXT			
0240	4426	JMS	I	LFIX	/TRUNCATE TO INTEGER
0241	2307	ISZ		ADDEG	/SET ADDRESS OF 200THS
0242	3707	DCA	I	ADDEG	/PUT 200THS INTO LOCATION
0243	5602	JMP	I	SETUP	/RETURN
0244	7230	M360,		-550	
0245	0011	FP360,		11	
0246	2640			2640	
0247	0000			0	
0250	0010	MF200,		0010	
0251	4700			4700	
0252	0000			0000	
0253	3555	HALFPT,		HALF	
		/SET CURRENT POSITIONS OF SHAFTS BY TYPING IN DIAL SETTINGS			
0254	4261	TINIT,	JMS	POSN	
0255	0710		DT		
0256	0725		DO		
0257	0742		DC		
0260	0757		DP		
0261	0000	POSN,		0	
0262	1073		TAD	M4	
0263	3276		DCA	ZERGO	
0264	1661	POSN2,	TAD	I	POSN
0265	3270		DCA		POSN1
0266	4404		JMS	I	4
0267	4202		JMS		SETUP
0270	0000	POSN1,		0	
0271	2261		ISZ		POSN
0272	2276		ISZ		ZERGO
0273	5264		JMP		POSN2
0274	4276		JMS		ZERGO
0275	5434		JMP	I	LOMGA
0276	0000	ZERGO,		0	/ENTRY
0277	1276		TAD		ZERGO
0300	3163		DCA		ZERGO1
0301	1114		TAD		PTTH

0302	3307	DCA	LANGLE	
0303	1130	TAD	CALC	
0304	3310	DCA	LANGLE+1	
0305	4423	JMS I	LCOP	
0306	7764	-14		
0307	0670	LANGLE,	TTH	
0310	4706	SAVFAC		
0311	4407	JMS I	7	
0312	5745	FGET I	PTEN	
0313	0006	FNEG		
0314	6514	FPUT I	PTTH	
0315	6515	FPUT I	POMG	
0316	6516	FPUT I	PCHI	
0317	6517	FPUT I	PPHI	
0320	0000	FEXT		
0321	4427	JMS I	LMOTST	
0322	7000	NOP		
0323	4407	JMS I	7	
0324	5745	FGET I	PTEN	
0325	6514	FPUT I	PTTH	
0326	6515	FPUT I	POMG	
0327	6516	FPUT I	PCHI	
0330	6517	FPUT I	PPHI	
0331	0000	FEXT		
0332	4427	JMS I	LMOTST	
0333	0000	SETB,	0	
0334	1130	TAD	CALC	
0335	3342	DCA	LANGLO-1	
0336	1114	TAD	PTTH	
0337	3343	DCA	LANGLO	
0340	4423	JMS I	LCOP	
0341	7764	-14		
0342	4706	SAVFAC		
0343	0670	LANGLO,	TTH	
0344	5563	JMP I	ZERGO1	/ RETURN
0345	6774	PTEN,	TEN	
0346	5565	LFIXC,	FIXC	
		SETA=	FPAC1	
		ADDEC=	LANGLE	
		/PROGRAM FOR MANUAL SCAN		
0347	4430	RN,	JMS I	LINTIN
0350	3142		DCA	NANG
0351	4430		JMS I	LINTIN
0352	3143		DCA	XANG
0353	7040		CMA	
0354	3144		DCA	WDK
0355	2146		ISZ	AUTO
0356	4465	RN1,	JMS I	LSTEP
0357	4464		JMS I	LTKCNT /COUNT
0360	4466		JMS I	LTYPOT
0361	4463		JMS I	LGO /CHECK FLAG
0362	5356		JMP	RN1
0363	0000	FSTD,	0	
0364	0000		0	
0365	0000		0	
0366	0000		0	
0367	0000		0	

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*          400
/MOTOR STARTING ROUTINE
0400 0000 MOTST, 0 /ENTRY
0401 1200 TAD MOTST
0402 3161 DCA MOTST1
0403 4216 JMS MOTOR
0404 0714 LMIT, MIT
0405 0731 LMIO, MIO
0406 0746 LMIC, MIC
0407 0763 LMIP, MIP
/INITIALISE MOTORS
0410 0000 INIM, 0 /ENTRY
0411 3604 DCA I LMIT /RESET MOTOR FLAGS
0412 3605 DCA I LMIO
0413 3606 DCA I LMIC
0414 3607 DCA I LMIP
0415 5610 JMP I INIM /RETURN
/MOTOR DRIVE SUBROUTINE
0416 0000 MOTOR, 0
0417 1073 TAD M4
0420 3210 DCA INIM
0421 1616 LOOP, TAD I MOTOR
0422 3234 DCA MOT1
0423 3634 DCA I MOT1 /RESET MOTOR FLAG
0424 1234 TAD MOT1 /SET UP COPY ROUTINE
0425 1074 TAD MIO /-8
0426 3234 DCA MOT1
0427 1234 TAD MOT1
0430 3307 DCA MOT5
0431 2216 ISZ MOTOR /SET RETURN
0432 4423 JMS I LCOP /COPY ARGUMENTS
0433 7763 -15 /FROM
0434 0000 MOT1, 0 /VARIABLE
0435 0522 LANGL /TO LANGL
/SEPARATE ANGLE INTO DEGREES AND TWO-HUNDREDTHS
0436 4407 JMS I 7
0437 5722 FGET I LANGL /PUT ANGLE INTO F.A.
0440 0000 FEXT
0441 4737 JMS I LSET /GET DEGREES AND 200THS
0442 0530 DEGD
0443 1330 TAD DEGD
0444 1334 TAD LMAPOS
0445 7700 SMA CLA
0446 5340 JMP MERROR
0447 1330 TAD DEGD
0450 1335 TAD LMANEG
0451 7710 SPA CLA
0452 5340 JMP MERROR
0453 1330 TAD DEGD /COMPLEMENT DESIRED POSITION
0454 7041 CMA IAC
0455 3330 DCA DEGD
0456 1331 TAD HUND
0457 7041 CMA IAC
0460 3321 DCA HUND
/COMPARE CURRENT AND DESIRED POSITIONS
0461 1326 MOTC, TAD DEGR
0462 1330 TAD DEGD
0463 7440 SZA
0464 5271 JMP MOT2
0465 1327 TAD HUN

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0466	1331	TAD	HUND	
0467	7450	SNA		
0470	5304	JMP	MOT4	/CURRENT AND DESIRED AGREE
0471	7710	SPA	CLA	
0472	5276	JMP	MOT3	/PULSE FORWARD, OVERSHOOT = 0
0473	2330	ISZ	DEGO	/PULSE REVERSE AND OVERSHOOT
0474	7000	NOP		
0475	7240	CLA	CMA	/SET OVERSHOOT INDICATOR
0476	3323	DCA	OVR5	
0477	1350	TAD	M62	/SET SLOW START
0500	3324	DCA	SS1	
0501	1075	TAD	SSK2	
0502	3325	DCA	SS2	
0503	2332	ISZ	MIND	/SET MOTOR INDICATOR
0504	4423	JMS	I	LCOP
0505	7763	-15		/COPY ARGUMENTS
0506	0522	LANGL		/FROM
0507	0000			/LANGL
0510	2210	ISZ	INIM	/TO VARIABLE
0511	5221	JMP	LOCOP	
0512	2321	ISZ	MI	/SET OVERALL MOTOR INDICATOR
0513	2161	ISZ	MOTST1	
0514	1321	TAD	MI	
0515	7650	SNA	CLA	
0516	5561	JMP	I	MOTST1
0517	4432	JMS	I	LSUPER
0520	5314	JMP		MOT7
0521	0000	MI,	0	
0522	0000	LANGL,	0	
0523	0000	OVR5,	0	
0524	0000	SS1,	0	
0525	0000	SS2,	0	
0526	0000	DEGR,	0	
0527	0000	HUN,	0	
0530	0000	DEGO,	0	
0531	0000	HUND,	0	
0532	0000	MIND,	0	
0533	0000		0	
0534	0000	LMAPOS,	0	
0535	0000	LMANEG,	0	
0536	0000	NAME,	0	
0537	0202	LSET,	SETUP	
0540	1336	MERROR,	TAD	NAME
0541	3345		DCA	.+4
0542	4467		JMS	I
0543	3664		LIMITS	
0544	4467		JMS	I
0545	0000		0	
0546	4435		JMS	I
0547	5561		JMP	I
0550	7716	M62,	-62	

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* 600

0600	3170	PARG,	ARG	
0601	4600	SETTTH,	JMS	I
0602	3142		DCA	
0603	4614		JMS	I
0604	3215		DCA	

PARG
NANG
LADNAN
KEEPIT

0605	4404	JMS	I	LFNK	
0606	4407	JMS	I	7	
0607	6615	FPUT	I	KEEPIT	
0610	0000			0	
0611	4427	JMS	I	LMOTST	
0612	7000	NOP			
0613	5434	JMP	I	LOMGA	
0614	3317	LADNAN,		ADNANG	
		/ROUTINE TO SET FLOATING POINT ANGLES TO CURRENT POSITIONS			
		/RETURNS WITH CURRENT ANGLES IN FLOATING LOCATIONS			
0615	0000	WHERE,		0	/ENTRY
0616	4223	JMS		SUB	
0617	0710	DT			
0620	0725	DO			
0621	0742	DC			
0622	0757	DP			
0623	0000	SUB,		0	
0624	1073	TAD		M4	
0625	3105	DCA		SUBK	
0626	1623	SUB1,		SUB	/ADDRESS OF CURRENT DEGREE
0627	3262	DCA		SUBTM	
0630	1662	TAD	I	SUBTM	/GET CURRENT DEGREE POSITION
0631	4433	JMS	I	LFLT	/FLOAT DEGREES
0632	4407	JMS	I	7	
0633	6052	FPUT		SUBFT	
0634	0000	FEXT			
0635	2262	ISZ		SUBTM	
0636	1662	TAD	I	SUBTM	
0637	4433	JMS	I	LFLT	/FLOAT 200THS
0640	1262	TAD		SUBTM	
0641	1256	TAD		M5	
0642	3262	DCA		SUBTM	
0643	1662	TAD	I	SUBTM	/ADDRESS OF FLOATING ANGLE
0644	3262	DCA		SUBTM	
0645	4407	JMS	I	7	
0646	4257	FDIV		F200	/DIVIDE BY 200
0647	1052	FADD		SUBFT	/ADD DEGREES
0650	6662	FPUT	I	SUBTM	/RESULT INTO FLOATING ANGLE
0651	0000	FEXT			
0652	2223	ISZ		SUB	/NEXT ANGLE
0653	2105	ISZ		SUBK	/TEST COUNTER
0654	5226	JMP		SUB1	
0655	5615	JMP	I	WHERE	/RETURN
0656	7773	M5,		-5	
0657	0010	F200,		0010	
0660	3100			3100	
0661	0000			0000	
0662	0000	GO,		0	/ENTRY
0663	1146	TAD		AUTO	
0664	7450	SNA			/TEST PROGRAM FLAG
0665	5434	JMP	I	LOMGA	/RETURN TO WAITING LOOP
0666	3146	DCA		AUTO	
0667	5662	JMP	I	GO	/RETURN TO PROGRAM
		SUBK=		TEMP	
		SUBTM=		GO	
		KEEPIT=		WHERE	
		SUBFT=		FPAC1	
0670	0000	TTH,		0	
0671	0000			0	

0672	0000		0	
0673	0000	OMG,	0	
0674	0000		0	
0675	0000		0	
0676	0000	CHI,	0	
0677	0000		0	
0700	0000		0	
0701	0000	PHI,	0	
0702	0000		0	
0703	0000		0	
0704	0670	LTTH,	TTH	/DATA FOR TWO THETA
0705	0000	CVRT,	0	
0706	0000	KT1,	0	
0707	0000	KT2,	0	
		DT=	KT2+1	
		HT=	KT2+2	
		*	.+2	
0712	0000	DST,	0	
0713	0000	HST,	0	
0714	0000	MIT,	0	
0715	3777		3777	
0716	7564		-214	
0717	0137		137	
0720	3354		TTHETA	
0721	0673	LOMG,	OMG	/DATA FOR OMEGA
0722	0000	CVRO,	0	
0723	0000	KO1,	0	
0724	0000	KO2,	0	
		DO=	KO2+1	
		HO=	KO2+2	
		*	.+2	
0727	0000	DSC,	0	
0730	0000	HSC,	0	
0731	0000	MIO,	0	
0732	5777		5777	
0733	7470		-210	
0734	0310		310	
0735	3360		OMEGA	
0736	0676	LCHI,	CHI	/DATA FOR CHI
0737	0000	CVRC,	0	
0740	0000	KC1,	0	
0741	0000	KC2,	0	
		DC=	KC2+1	
		HC=	KC2+2	
		*	.+2	
0744	0000	DSC,	0	
0745	0000	HSC,	0	
0746	0000	MIC,	0	
0747	6777		6777	
0750	7641		-137	
0751	0137		137	
0752	5575		CHIN	
0753	0701	LPHI,	PHI	/DATA FOR PHI
0754	0000	CVRP,	0	
0755	0000	KP1,	0	
0756	0000	KP2,	0	
		DP=	KP2+1	
		HP=	KP2+2	
		*	.+2	
0761	0000	DSP,	0	

0762 0000 HSP, 0
 0763 0000 MIP, 0
 0764 7377 7377
 0765 7470 -310
 0766 0310 310
 0767 3364 PHIN

/ND6G2-AUTOMATIC DIFFRACTOMETER-PDP8

/PAGE 4

* 1000

1000 6004	KEYSER,	KCF		/CLEAR,DO NOT FETCH
1001 6034		KRS		/READ,DO NOT FETCH
1002 4604		JMS I	LKEYS	
1003 1016		BLCK-1		
1004 1233	LKEYS,	KEY		
1005 0000	IPCH,	0		
1006 7130		CLL CML	RAR	
1007 3220		DCA	IPFLAG	
1010 6032		KCC		/FETCH CHARACTER
1011 1220	IPCH1,	TAD	IPFLAG	
1012 7540		SMA SZA		
1013 5605		JMP I	IPCH	
1014 7300		CLL CLA		
1015 4432		JMS I	LSUPER	
1016 5211		JMP	IPCH1	
1017 0000	BLCK,	0		/SIGNAL EXPECTED
1020 0000	IPFLAG,	0		/INPUT FLAG
1021 0000		0		/COMMAND
1022 0000	GETFLG,	0		/GET FLAG
1023 6032		KCC		/FETCH CHARACTER
1024 0000	COMO,	0		/COMMAND(SORTED)
1025 0000	JMPO,	0		/JUMP(SORTED)
	SGTK=	BLCK		
1026 0000	SUPER,	0		/SUPERVISOR ROUTINE
1027 1226		TAD	SUPER	
1030 3160		DCA	SUPPT	
1031 1224		TAD	COMO	
1032 3651		DCA I	LTY2	
1033 3224		DCA	COMO	
1034 1651		TAD I	LTY2	
1035 7650		SNA CLA		
1036 5650		JMP I	LNOHOP	
1037 4435		JMS I	LCRLF	
1040 3132		DCA	PFLAG	
1041 1252		TAD	SLASH	
1042 4506		JMS I	LOPCH	
1043 1651		TAD I	LTY2	
1044 4651		JMS I	LTY2	
1045 4435		JMS I	LCRLF	
1046 3163		DCA	ZERG01	
1047 5625		JMP I	JMPO	
1050 2631	LNOHOP,	NOHOP		
1051 1674	LTY2,	TY2		
1052 0257	SLASH,	257		
	/ROUTINE TO LIMIT TIME FOR COMMANDS			
1053 1217	SGTM,	TAD	SGTK	
1054 7640		SZA CLA		
1055 2217		ISZ	SGTK	
1056 7000		NOP		
1057 5403		JMP I	DISMIS	

1060	2132	TYPE,	ISZ	PFLAG
1061	4205		JMS	IPCH
1062	4506		JMS I	LOPCH
1063	5261		JMP	TYPE+1
1064	7001	TYON,	IAC	
1065	3152	TYOF,	DCA	TYP
1066	5650		JMP I	LNOHOP
1067	3146	GFFPRG,	DCA	AUTO
1070	5650		JMP I	LNOHOP

/ND6G2-AUTOMATIC DIFFRACTOMETER-PDP8

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*

1200

1200	0000	STD,	0		
1201	1200		TAD	STD	
1202	3164		DCA	STAND	
1203	1113		TAD	PFSID	/FSTD
1204	3222		DCA	BELOW	
1205	1222		TAD	BELOW	
1206	1371		TAD	P4	
1207	3223		DCA	PSTDC	/COUNTER
1210	2623		ISZ I	PSTDC	
1211	5600		JMP I	STD	
1212	1622		TAD I	BELOW	
1213	7041		CMA IAC		
1214	3623		DCA I	PSTDC	
1215	2222		ISZ	BELOW	
1216	1372		TAD	PHA	
1217	3223		DCA	PSTDC	
1220	4423		JMS I	LCOP	
1221	7775		-3		
1222	0000	BELOW,	0		
1223	0000	PSTDC,	0		
1224	4773		JMS I	LZERGO	
1225	3163		DCA	ZERGO1	
1226	4770		JMS I	PBIANG	
1227	7410		SKP		
1230	4436		JMS I	POBSCU	
1231	4463		JMS I	LGO	
1232	5564		JMP I	STAND	

/INPUT ROUTINES

1233	0000	KEY,	0		
1234	0361		AND	MK177	
1235	1363		TAD	PP200	
1236	3344		DCA	CHARAC	
1237	1633		TAD I	KEY	
1240	3243		DCA	.+3	
1241	4762		JMS I	TRANSP	
1242	7771		-7		
1243	0000	TEMMPY,	0		
1244	1345		SIGX-1		
1245	1344		TAD	CHARAC	/TEST FOR SLASH
1246	1360		TAD	M257	
1247	7650		SNA CLA		
1250	5270		JMP	SENT	
1251	1346		TAD	SIGX	/SIGNAL EXPECTED?
1252	7640		SZA CLA		
1253	5277		JMP	SGNL	
1254	1347		TAD	INPX	/TEST INPUT EXPECTED
1255	7700		SMA CLA		

1256	5262	JMP		.*4	
1257	1344	TAD		CHARAC	
1260	3347	DCA		INPX	
1261	5337	JMP		TERMIN	
1262	1351	TAD		GETX	/TEST CHARACTER EXPECTED
1263	7700	SMA	CLA		
1264	5337	JMP		TERMIN	
1265	1344	TAD		CHARAC	
1266	3351	DCA		GETX	
1267	5337	JMP		TERMIN	
1270	7001	SENT,	IAC		
1271	3346	DCA		SIGX	/SET SIGNAL EXPECTED
1272	3350	DCA		COMM	
1273	1352	SECX,	TAD	FETCH	
1274	3275	DCA		TEMPRY	
1275	0000	TEMPRY,	0		
1276	5337	JMP		TERMIN	
1277	1350	SGNL,	TAD	COMM	
1300	7640	SZA	CLA		
1301	5311	JMP		SECOND	
1302	1344	TAD		CHARAC	
1303	0357	AND		MS0077	
1304	7106	CLL	RTL		
1305	7006	RTL			
1306	7006	RTL			
1307	3350	DCA		COMM	
1310	5273	JMP		SECX	
1311	1344	SECOND,	TAD	CHARAC	
1312	0357	AND		MS0077	
1313	1350	TAD		COMM	
1314	3350	DCA		COMM	
1315	3346	DCA		SIGX	
1316	1355	TAD		NLIST	
1317	3243	DCA		TEMPY	
1320	1356	TAD		LOC SGL	
1321	3010	DCA		TSGNL	
1322	1410	SORT,	TAD	I	TSGNL
1323	7041	CMA	IAC		
1324	1350	TAD		COMM	
1325	7650	SNA	CLA		
1326	5333	JMP		SORT1	
1327	2010	ISZ		TSGNL	
1330	2243	ISZ		TEMPY	
1331	5322	JMP		SORT	
1332	5337	JMP		TERMIN	
1333	1410	SORT1,	TAD	I	TSGNL
1334	3354	DCA		JMPAD	
1335	1350	BACK,	TAD	COMM	
1336	3353	DCA		MNAME	
1337	1633	TERMIN,	TAD	I	KEY
1340	3344	DCA		.*4	
1341	4762	JMS	I	TRANSP	
1342	7771	-7			
1343	1345	SIGX-1			
1344	0000	CHARAC,	0		
1345	5403	JMP	I	DISMIS	
1346	0000	SIGX,	0		
1347	0000	INPX,	0		
1350	0000	COMM,	0		
1351	0000	GETX,	0		

```

1352 0000 FETCH,      0
1353 0000 MNAME,      0
1354 0000 JMPAD,      0
1355 7742 NLIST,     -36
1356 2540 LOCSGL,    SIGTBL-1
1357 0077 MS0077,     77
1360 7521 M257,     -257
1361 0177 MK177,      177
1362 7560 TRANSP,    TRANS
1363 0200 PP200,      200
      TSGNL=         10
1364 4431 INSERT,     JMS   I    LFIXIN
1365 7773             -5
1366 0113             PFSTD
1367 5434             JMP   I    LOMGA
1370 4400 PBIANG,     BIANC
      POBSCR=     LOBSCU
1371 0004 P4,         4
1372 0135 PHA,        HH
1373 0276 LZERGO,     ZERGO

```

/ND6G2-AUTOMATIC DIFFRACTOMETER-PDP8

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* 1400

/OUTPUT ROUTINES

```

1400 0000 INIT,      0
1401 1166             TAD        LNO
1402 3241             DCA        SAVE
1403 4211             JMS        INITA
1404 2241             ISZ        SAVE
1405 1352             TAD        M20
1406 1352             TAD        M20
1407 4211             JMS        INITA
1410 5600             JMP   I    INIT
1411 0000 INITA,     0
1412 1227             TAD        BUFFST
1413 3230             DCA        SAVA
1414 3641             DCA   I    SAVE    /NO=0
1415 2241             ISZ        SAVE
1416 1230             TAD        SAVA
1417 3641             DCA   I    SAVE    /BUFF=BUFFER START
1420 1641             TAD   I    SAVE
1421 2241             ISZ        SAVE
1422 3641             DCA   I    SAVE    /BUF=BUFFST
1423 2241             ISZ        SAVE
1424 2641             ISZ   I    SAVE    /RDY=1
1425 2241             ISZ        SAVE
1426 5611             JMP   I    INITA
1427 1640 BUFFST,    BUFF0
1430 0000 OPCHH,     0
1431 3211             DCA        CHARA
1432 1132             TAD        PFLAG
1433 7650             SNA   CLA
1434 5237             JMP        NOPUN
1435 1353             TAD        PL5
1436 4241             JMS        OPCHR
1437 4241 NOPUN,     JMS        OPCHR
1440 5630             JMP   I    OPCHH
1441 0000 OPCHR,     0
1442 1166             TAD        LNO

```

1443	3354		DCA		OPCH	
1444	1754		TAD	I	OPCH	/NO
1445	1352		TAD		M20	
1446	7650		SNA	CLA		
1447	5244		JMP		.-3	/WAIT FOR BUFFER NOT FULL
1450	6002		IOF			
1451	2754		ISZ	I	OPCH	/NO
1452	2354		ISZ		OPCH	
1453	1754		TAD	I	OPCH	/POSITION IN BUFFER
1454	3200		DCA		INIT	
1455	1211		TAD		CHARA	
1456	3600		DCA	I	INIT	
1457	1754		TAD	I	OPCH	/INCREMENT BUFF (MODULO 16)
1460	7001		IAC			
1461	0346		AND		MK7757	
1462	3754		DCA	I	OPCH	
1463	2354		ISZ		OPCH	
1464	2354		ISZ		OPCH	
1465	1754		TAD	I	OPCH	/RDY
1466	7650		SNA	CLA		
1467	5277		JMP		.+10	
1470	7146		CLL	CMA	RTL	
1471	1354		TAD		OPCH	
1472	3302		DCA		TELE	
1473	3701		DCA	I	LSAC	
1474	1241		TAD		OPCHR	
1475	3000		DCA		0	
1476	5316		JMP		P	
1477	6001		ION			
1500	5641		JMP	I	OPCHR	
1501	2474	LSAC,	SVAC			
1502	0000	TELE,	0			
1503	1702		TAD	I	TELE	
1504	3302		DCA		TELE	
1505	1702		TAD	I	TELE	/NO
1506	7640		SZA	CLA		
1507	5316		JMP		P	
1510	2302		ISZ		TELE	
1511	2302		ISZ		TELE	
1512	2302		ISZ		TELE	
1513	7001		IAC			
1514	3702		DCA	I	TELE	
1515	5403		JMP	I	DISMIS	/NO=0
1516	7240	P,	CLA	CMA		
1517	1702		TAD	I	TELE	
1520	3702		DCA	I	TELE	/NO=NO-1
1521	2302		ISZ		TELE	
1522	2302		ISZ		TELE	
1523	1702		TAD	I	TELE	/BUF
1524	3342		DCA		P1	
1525	1702		TAD	I	TELE	
1526	7001		IAC			
1527	0346		AND		MK7757	
1530	3702		DCA	I	TELE	/BUF=BUF+1 (MODULO 16)
1531	2302		ISZ		TELE	
1532	3702		DCA	I	TELE	/RDY=0
1533	2302		ISZ		TELE	
1534	1702		TAD	I	TELE	
1535	3337		DCA		TELE5	
1536	1742		TAD	I	P1	/CHARACTER

```

1537 6046 TELE5,   TLS
1540 7300          CLA   CLL
1541 5403          JMP   I   DISMIS
1542 0000 P1,      0
1543 6042 TELSER,  TCF
1544 4302          JMS          TELE
1545 1620          NO
1546 7757 MK7757,  7757
1547 6022 PUNSER,  PCF
1550 4302          JMS          TELE
1551 1625          PNO
1552 7760 M20,     -20
          SAVA=    GPCHH
          SAVE=    GPCHR
1553 0005 PLS,     5
1554 0000 CPCH,    0
          CHARA=   INITA

```

/ND662-AUTOMATIC DIFFRACTOMETER-PDP8

```

/PAGE      7
*          1600
EUFF1=     .
*          .+20

```

```

1620 0000 NO,      0
1621 0000 EUFF,    0
1622 0000 EUF,     0
1623 0000 RDY,     0
1624 6046          TLS
1625 0000 PNO,     0
1626 0000          0
1627 0000          0
1630 0000 PRDY,    0
1631 6026          PLS

```

/CARRIAGE-RETURN LINEFEED SUBROUTINE
/ENTRY

```

1632 0000 CRLF,    0
1633 1320          TAD          CR
1634 4506          JMS   I      LOPCH
1635 1321          TAD          LF
1636 4506          JMS   I      LOPCH
1637 5632          JMP   I      CRLF

```

```

*          1640
EUFF0=     .
*          .+20

```

/TYPE ONE CHARACTER FROM AC BITS 6-11

```

1660 0000 TY1,     0
1661 0273          AND          MK0077
1662 1270          TAD          M40
1663 7510          SPA
1664 1271          TAD          P100
1665 1272          TAD          P240
1666 4506          JMS   I      LOPCH
1667 5660          JMP   I      TY1
1670 7740 M40,     7740
1671 0100 P100,    100
1672 0240 P240,    240
1673 0077 MK0077,  77

```

/TYPE TWO CHARACTERS FROM AC BITS 0-5 AND 6-11 RESPECTIVELY

```

1674 0000 TY2,     0
1675 3322          DCA          TEMP11
1676 1322          TAD          TEMP11

```

```

1677 7012      RTR
1700 7012      RTR
1701 7012      RTR
1702 4260      JMS      TY1
1703 1322      TAD      TEMP11
1704 4260      JMS      TY1
1705 5674      JMP      I      TY2

/ROUTINE STRING TYPES A TABLE IN TRIMMED CODE
/TABLE MUST FINISH WITH 0000
/CALLING SEQUENCE
/      JMS      STRING
/      ADDRESS OF START OF TABLE
/      RETURN
1706 0000  STRING,  0      /ENTRY
1707 1706      TAD      I      STRING      /GET ADDRESS OF TABLE
1710 2306      ISZ      STRING      /SET RETURN
1711 3232      DCA      PRINT      /USED AS TEMPORARY
1712 1632      TAD      I      PRINT      /GET NEXT TWO CHARACTERS
1713 7450      SNA      /TEST FOR ZERO
1714 5706      JMP      I      STRING      /RETURN
1715 4274      JMS      TY2      /TYPE TWO CHARACTERS
1716 2232      ISZ      PRINT      /NEXT TWO CHARACTERS
1717 5312      JMP      .-5
1720 0215  CR,      215
1721 0212  LF,      212
1722 0000  TEMP11,  0
1723 1006  PLEAD,   TAD      M310
1724 3322      DCA      TEMP11
1725 2132      ISZ      PFLAG
1726 1333      TAD      P200
1727 4506      JMS      I      LOPCH
1730 2322      ISZ      TEMP11
1731 5326      JMP      .-3
1732 5434      JMP      I      LOMGA
1733 0200  P200,    200
          PRINT=    CRLF

/ND6G2-AUTOMATIC DIFFRACTOMETER-PDP8
/PAGE      8
*          2000
/INITIALISE AND WAIT FOR KEYBOARD SIGNAL
2000 6002  START,   IOF
          INWT=     START
2001 4612      JMS      I      LINIM
2002 4611      JMS      I      LINIT      /INITIALISE TELEPRINTER
2003 6302      ENABLE
2004 6001      ION
2005 4435  OMGA,   JMS      I      LCRLF
2006 6032      KCC      /GET PAPER TAPE READER CHAR
2007 4432      JMS      I      LSUPER
2010 5206      JMP      OMGA+1
2011 1400  LINIT,   INIT
2012 0410  LINIM,   INIM
          UB=      .
          *        .+33
          ACCNT=    .
          COUNT0=    ACCNT+3
          BGC=      COUNT0+3
          FNS=      BGC+3
          FG=       BGC+6

```

```

HMH=      FG+3
CNEW=     HMH+3
HMIN1=    CNEW+3
WVL=      HMIN1+10

```

/ND6G2-AUTOMATIC DIFFRACTOMETER-PDP8

/PAGE 9

* 2200

/CLOCK INTERRUPT ROUTINE

```

2200 6304 CLOCK, CCF /CLEAR CLOCK FLAG
2201 2363 ISZ CLOK /TEST COUNTER
2202 5403 JMP I DISMIS
2203 1073 TAD M4 /MOTORS STEP AT 250C/S
2204 3363 DCA CLOK
2205 1761 TAD I LMI /TEST MOTOR FLAG
2206 7650 SNA CLA
2207 5762 JMP I LSGTM
2210 3761 DCA I LMI /CLEAR MOTOR FLAG IF SET

```

/MOTOR DRIVE INTERRUPT

```

2211 4220 JMS MDRCI
2212 0714 MIT
2213 0731 MIO
2214 0746 MIC
2215 0763 MIP
2216 3761 DCA I LMI
2217 5762 JMP I LSGTM

```

/CLOCK INTERRUPT MOTOR DRIVE ROUTINE

/CALLING SEQUENCE

```

/ JMS MDRCI
/ MOTOR FLAG TTHETA
/ MOTOR FLAG OMEGA
/ MOTOR FLAG CHI
/ MOTOR FLAG PHI
/ C(AC) RETURNS WITH SETTING FOR MOTOR INDICATOR

```

```

2220 0000 MDRCI, 0 /ENTRY
2221 1073 TAD M4
2222 3360 DCA TEM1
2223 3344 DCA TEM2
2224 1620 RELOOP, TAD I MDRCI
2225 3247 DCA MDRA
2226 2220 ISZ MDRCI
2227 1647 TAD I MDRA /TEST MOTOR FLAG
2230 7650 SNA CLA
2231 5340 JMP MDRCX /FLAG NOT SET
2232 2344 ISZ TEM2
2233 1247 TAD MDRA
2234 1357 TAD M6
2235 3247 DCA MDRA
2236 2647 ISZ I MDRA /TEST SLOW START
2237 5340 JMP MDRCX
2240 7144 CLL CMA RAL
2241 1247 TAD MDRA
2242 3247 DCA MDRA
2243 1247 TAD MDRA
2244 3337 DCA MORB
2245 4756 JMS I LTRANS /COPY ARGUMENTS
2246 7767 -11 /FROM
2247 0000 MDRA, 0 /VARIABLE
2250 2344 OVR-1 /TO OVR
2251 2347 ISZ K2

```

2252	5256	JMP		MDR1	
2253	1360	TAD		TEM1	
2254	7130	CLL	CML	RAR	/K2 = -2 FOR 2-THETA,OMEGA
2255	3347	DCA		K2	/K2 = -1 FOR CHI,PHI
2256	1347	TAD		K2	/K1 = K2
2257	3346	DCA		K1	
2260	1350	TAD		D	/COMPARE CURRENT,DESIRED POSN
2261	1352	TAD		DS	
2262	7440	SZA			
2263	5304	JMP		MDR3	
2264	1351	TAD		H	
2265	1353	TAD		HS	
2266	7440	SZA			
2267	5304	JMP		MDR3	
2270	2345	ISZ		OVR	
2271	5302	JMP		MDR2	
2272	7240	CLA	CMA		/OVERSHOOT,RESET DESIRED POSN
2273	1352	TAD		DS	
2274	3352	DCA		DS	
2275	1006	TAD		SSK1	/SLOW START CONST 1
2276	3346	DCA		K1	
2277	1075	TAD		SSK2	/SLOW START CONST 2
2300	3347	DCA		K2	
2301	5334	JMP		MDRCE	
2302	3354	DCA		MIA	
2303	5334	JMP		MDRCE	
2304	7700	SMA	CLA		
2305	5322	JMP		MDR4	
2306	1355	TAD		PMOT	
2307	6341	PMF			/PULSE MOTOR FORWARD
2310	7200	CLA			
2311	2351	ISZ		H	/INCREMENT CURRENT 200THS
2312	1351	TAD		H	/IS IT LESS THAN 200
2313	1006	TAD		M310	/-200
2314	7710	SPA	CLA		
2315	5334	JMP		MDRCE	
2316	2350	ISZ		D	/NO INCREMENT CURRENT DEGREE
2317	7000	NOP			
2320	3351	DCA		H	/RESET 200THS POSITION
2321	5334	JMP		MDRCE	
2322	1355	TAD		PMOT	
2323	6321	PMR			/PULSE MOTOR REVERSE
2324	7240	CLA	CMA		/DECREMENT CURRENT 200THS
2325	1351	TAD		H	
2326	7500	SMA			/LESS THAN 0 ?
2327	5333	JMP		MDR5	
2330	1350	TAD		D	/YES DECREMENT CURRENT DEG
2331	3350	DCA		D	
2332	1366	TAD		P307	/SET CURRENT 200THS TO 199
2333	3351	DCA		H	
2334	4756	JMS	I	LTRANS	/COPY ARGUMENTS
2335	7767	-11			/FROM
2336	2344	OVR-1			/OVR
2337	0000	O			/TO MOTOR
2340	2360	ISZ		TEM1	
2341	5224	JMP		RELOOP	
2342	1344	TAD		TEM2	
2343	5620	JMP	I	MDRCI	/RETURN
2344	0000	O			/STORAGE FOR DATA
2345	0000	CVR		C	/FROM PARTICULAR

2346	0000	K1,	0	/MOTOR BLOCK
2347	0000	K2,	0	
2350	0000	C,	0	
2351	0000	H,	0	
2352	0000	DS,	0	
2353	0000	FS,	0	
2354	0000	MIA,	0	
2355	0000	PMOT,	0	
2356	7560	LTRANS,	TRANS	
		TEM2=	LA	
2357	7772	M6,	-6	
2360	0000	TEM1,	0	
2361	0521	LMI,	MI	
2362	1053	LSGTM,	SGTM	
2363	0000	CLOCK,	0	
2364	0000	M11,	0	
2365	0000	M12,	0	
2366	0307	P307,	207	

/ND6G2-AUTOMATIC DIFFRACTOMETER-PDP8

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* 2400

2400	3274	INTER,	DCA	SVAC	/SAVE C(AC)
2401	7204		CLA	RAL	
2402	3275		DCA	SVLK	/SAVE C(L)
2403	6301		SNC		/SKIP IF NOT CLOCK
2404	5630		JMP	I LCLK	/CLOCK
2405	6311		SNS		/SKIP IF NOT STATUS
2406	5231		JMP	STATUS	
2407	6041		TSF		/SKIP IF TELEPRINTER
2410	7410		SKP		
2411	5627		JMP	I LTEL	/TELSER
2412	6031		KSF		/SKIP IF KEYBOARD
2413	7410		SKP		
2414	5625		JMP	I LKEY	/KEYSER
2415	6021		PSF		/SKIP IF PUNCH
2416	7410		SKP		
2417	5626		JMP	I LPUN	
2420	6011		RSF		/SKIP IF READER
2421	7402		HLT		/EXTRANEIOUS INTERRUPT
2422	6012		RRB		/IGNORE READER
2423	7200		CLA		
2424	5403		JMP	I DISMIS	
2425	1000	LKEY,	KEYSER		/INDIRECT ADDRESSES
2426	1547	LPUN,	PUNSER		
2427	1543	LTEL,	TELSER		
2430	2200	LCLK,	CLOCK		
		/ROUTINE TESTS STATUS IN FOR INTERRUPTS			
2431	1272	STATUS,	TAD	MIN14	/SET COUNTER
2432	3273		DCA	STAK	
2433	1255		TAD	JMPC	/INITIALISE JUMP COMMAND
2434	3254		DCA	JMPE	
2435	6312		RSI		/READ STATUS REGISTER
2436	7004	TESTST,	RAL		/TEST STATUS
2437	7430		SZL		
2440	5245		JMP	CLST	/ONE FOUND
2441	2254		ISZ	JMPE	
2442	2273		ISZ	STAK	
2443	5236		JMP	TESTST	
2444	7402	SWT3,	HLT		/INCORRECT STATUS INTERRUPT

```

/ROUTINE CLEARS ONE STATUS BIT
2445 7200 CLST, CLA
2446 7004 RAL
2447 2273 ISZ STAK
2450 5246 JMP -2
2451 7040 CMA
2452 6314 CSI /CLEAR STATUS-IN
2453 7200 CLA
2454 0000 JMPE, 0 /VARIABLE JUMP COMMAND
2455 5656 JMPC, JMP I STAB
2456 4654 STAB, MONDET /MONITOR-DETECTOR PRESET
2457 3001 MOTTZ /2THETA MOTOR ZERO
2460 3006 MOTOZ /OMEGA
2461 3013 MOTCZ /CHI
2462 3020 MOTPZ /PHI
2463 3000 MOVETZ /2THETA TABLE ZERO
2464 3005 MOVEOZ /OMEGA
2465 3012 MOVECZ /CHI
2466 3017 MOVEPZ /PHI
2467 2444 SWT1
2470 2444 SWT2
2471 2444 SWT3
2472 7764 MIN14, -14
SWT2= SWT3
SWT1= SWT3
2473 0000 STAK, 0 /STATUS COUNTER
2474 0000 SVAC, 0 /C(AC)
2475 0000 SVLK, 0 /C(L)
/SUBROUTINE TO TERMINATE INTERRUPTS
2476 1275 TERINT, TAD SVLK /RESTORE C(L) & C(AC)
2477 7110 CLL RAR
2500 1274 TAD SVAC
2501 6001 ION /INTERRUPT ON
2502 5400 JMP I 0
/COPY FROM ONE AREA OF MEMORY TO ANOTHER
/CALLING SEQUENCE
/ JMS COPY
/ NO OF ARGUMENTS
/ FROM ADDRESS OF TABLE
/ TO ADDRESS OF TABLE
2503 0000 COPY, 0
2504 4422 JMS I LADR
2505 7775 NEG3, -3
2506 0000 COPK, 0
2507 0000 COPA, 0
2510 0000 COPB, 0
2511 1707 COPS, TAD I COPA
2512 3710 DCA I COPB
2513 2307 ISZ COPA /ADVANCE ADDRESSES
2514 2310 ISZ COPB
2515 2306 ISZ COPK /TEST COUNTER
2516 5311 JMP COPS
2517 5703 JMP I COPY /RETURN
/SET ARGUMENTS FOR A SUBROUTINE
2520 0000 ADR, 0
2521 1720 TAD I ADR /SET COUNTER
2522 3016 DCA ADRK
2523 7144 CLL CMA RAL
2524 1320 TAD ADR
2525 3105 DCA ADRA /LOCATION OF SUBROUTINE CALL

```

2526	7040	CMA		
2527	1505	TAD	I	ADRA
2530	3015	DCA		ADRB
2531	2505	ADRS,	ISZ	I ADRA
2532	2320		ISZ	ADR
2533	1415		TAD	I ADRB
2534	3720		DCA	I ADR
2535	2016		ISZ	ADRK
2536	5331		JMP	ADRS
2537	2320		ISZ	ADR
2540	5720		JMP	I ADR
		ADRA=	TEMP	/SET EXII
		ADRB=	AUT5	/RETURN TO CALLING SUBROUTINE
		ADRK=	AUT6	/LOCATION OF SUBROUTINE
		/TWO-CHARACTER KEYBOARD SIGNAL TABLE		/LOCATION OF ARGUMENT -1
2541	7777	SIGTEL,	7777	/? REINITIALISE, KILL CURRENT
2542	2000		INWT	
2543	2416		2416	/TN TYPEWRITER ON
2544	1064		TYON	
2545	2406		2406	/TF TYPWRITER OFF
2546	1065		TYOF	
2547	1706		1706	/OF SET PROGRAM END FLAG
2550	1067		OFFPRG	
2551	0320		0320	/CP GO TO WAITING LOOP
2552	2005		OMGA	
2553	2001		2001	/PA PRINT ALL CURRENT ANGLES
2554	6173		ANGPRT	
2555	1115		1115	/IM INCREMENT MOTORS
2556	3162		TINC	
2557	0415		0415	/DM DRIVE MOTORS
		/ND6G2-AUTOMATIC DIFFRACTOMETER-PDP8		
		/PAGE	11	
2560	0601		SETTTH	
2561	2010		2010	/PH PUNCH HEADING
2562	1060		TYPE	
2563	2014		2014	/PL PUNCH LEADER-TRAILER
2564	1723		PLEAD	
2565	0322		0322	/CR CENTRE REFLECTION
2566	3400		CENTER	
2567	3201		3201	/ZA READ INITIAL ANGLES
2570	0254		TINIT	
2571	0401		0401	/DA DRIVE TO CALCULATED ANGLES
2572	6175		DRIVE	
2573	2403		2403	/TC TAKE COUNT AND PRINT
2574	3367		TACNT	
2575	2315		2315	/SM SET MONITOR STATUS
2576	4732		SETTIM	
2577	2323		2323	/SS START SCAN
2600	0347		RN	
2601	2227		2227	/RW READ WAVELENGTH
2602	6573		WAVEL	
2603	1623		1623	/NS READ NO OF STEPS FOR SCAN
2604	7172		STEPNO	
2605	2502		2502	/UB READ UB(ROW-WISE)
2606	4673		UBR	
2607	1123		1123	/IS INSERT STANDARDS
2610	1364		INSERT	
2611	1120		1120	/IP INDIVIDUAL PARALLEL
2612	4600		IPP	

2613	0123	0123	/AS AZIMUTH SCAN
2614	4277	SSR	
2615	0304	0304	/CD COLLECT DATA
2616	5000	CDR	
2617	1122	1122	/IR INDIVIDUAL REFLECTIONS
2620	4551	IRR	
2621	0301	0301	/CA CALCULATE ANGLES
2622	4561	CALCUL	
2623	1522	1522	/MR MEASURE REFLECTION
2624	4677	DCCOLL	
2625	0000	0	
2626	2005	OMGA	
2627	0000	0	
2630	2005	OMGA	
2631	1316	TAD	CH1
2632	3105	DCA	TEMP
2633	1073	TAD	M4
2634	3432	DCA I	LSUPER
2635	3040	DCA	ERRCNT
2636	2105	ISZ	TEMP
2637	2105	ISZ	TEMP
2640	1505	TAD I	TEMP
2641	1311	TAD	P10
2642	3267	DCA	A1
2643	1667	TAD I	A1
2644	3267	DCA	A1
2645	2105	ISZ	TEMP
2646	1321	TAD	M24
2647	1505	TAD I	TEMP
2650	7710	SPA CLA	
2651	5255	JMP	.+4
2652	3505	DCA I	TEMP
2653	2105	ISZ	TEMP
2654	5264	JMP	FIN
2655	2105	ISZ	TEMP
2656	1505	TAD I	TEMP
2657	7750	SPA SNA	CLA
2660	5272	JMP	EXIT5
2661	3505	DCA I	TEMP
2662	4467	JMS I	LSTRNG
2663	4701	SERIOUS	
2664	4467	JMS I	LSTRNG
2665	3374	ERROR2	
2666	4467	JMS I	LSTRNG
2667	0000	0	
2670	4435	JMS I	LCRLF
2671	2040	ISZ	ERRCNT
2672	2105	ISZ	TEMP
2673	2432	ISZ I	LSUPER
2674	5236	JMP	LOOP1
2675	1040	TAD	ERRCNT
2676	7650	SNA CLA	
2677	5560	JMP I	SUPPT
2700	1163	TAD	ZERGO1
2701	7640	SZA CLA	
2702	5720	JMP I	LZER
2703	1161	TAD	MOTST1
2704	3162	DCA	MOTST2
2705	1160	TAD	SUPPT
2706	3165	DCA	SUPPTT

2707	4717	JMS	I	PZERGO	
2710	4427	JMS	I	LMOTST	
2711	0010	P10,	10		
2712	3163	DCA		ZERGO1	
2713	1162	TAD		MOTST2	
2714	3161	DCA		MOTST1	/RESTORE RETURN
2715	5565	JMP	I	SUPPTT	
2716	3000	CH1,	MOVETZ		
2717	0276	FZERGO,	ZERGO		
2720	0311	LZER,	LANGLE+2		
2721	7754	M24,	-24		
		ERRCNT=	40		

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		/PAGE	12		
		*	3000		
3000	4624	MOVETZ,	JMS	I	LMOVE
3001	4625	MOTIZ,	JMS	I	LMARK
3002	0710		DT		
3003	0000		0		
3004	0000		0		
3005	4624	MOVEOZ,	JMS	I	LMOVE
3006	4625	MOTOZ,	JMS	I	LMARK
3007	0725		DO		
3010	0000		0		
3011	0000		0		
3012	4624	MOVECZ,	JMS	I	LMOVE
3013	4625	MOTCZ,	JMS	I	LMARK
3014	0742		DC		
3015	0000		0		
3016	0000		0		
3017	4624	MOVEPZ,	JMS	I	LMOVE
3020	4625	MOTPZ,	JMS	I	LMARK
3021	0757		DP		
3022	0000		0		
3023	0000		0		
3024	3026	LMOVE,	MOVCHK		
3025	3050	LMARK,	MARK		
3026	0000	MOVCHK,	0		
3027	2226		ISZ		MOVCHK
3030	1626		TAD	I	MOVCHK
3031	3247		DCA		TEM5
3032	2226		ISZ		MOVCHK
3033	2226		ISZ		MOVCHK
3034	1626		TAD	I	MOVCHK
3035	7550		SPA	SNA	
3036	7240		CLA	CMA	
3037	3626		DCA	I	MOVCHK
3040	1647		TAD	I	TEM5
3041	7650		SNA	CLA	
3042	5403		JMP	I	DISMIS
3043	7001		IAC		
3044	3626		DCA	I	MOVCHK
3045	3647		DCA	I	TEM5
3046	5403		JMP	I	DISMIS
3047	0000	TEM5,	0		
3050	0000	MARK,	0		
3051	1650		TAD	I	MARK
3052	1073		TAD		M4
3053	3260		DCA		TEM3

/ -1 FOR CHECK

/ +1 FOR ERROR

3054	1260	TAD		TEM3	
3055	3347	DCA		TEM4	
3056	4751	JMS	I	PTRANS	
3057	7773	-5			
3060	0000	TEM3,	0		
3061	3151	OVER-1			
3062	1353	TAD		K11	
3063	1104	TAD		THR	
3064	7710	SPA	CLA		
3065	5403	JMP	I	DISMIS	/SLOW START PULSE TOO CLOSE
3066	2250	ISZ		MARK	
3067	1650	TAD	I	MARK	
3070	7450	SNA			
3071	7240	CLA	CMA		
3072	3650	DCA	I	MARK	
3073	1356	TAD		HTT	
3074	3260	DCA		TEM3	
3075	1352	TAD		OVER	
3076	7700	SMA	CLA		
3077	5304	JMP		FORW	/FORWARD,HTT=HTT
3100	1260	TAD		TEM3	/REVERSE,HTT=199-HTT
3101	7041	CMA	IAC		
3102	1357	TAD		PL307	
3103	3260	DCA		TEM3	
3104	7040	FORW,	CMA		
3105	1260	TAD		TEM3	
3106	7750	SPA	SNA	CLA	
3107	5403	JMP	I	DISMIS	/OK
3110	2650	ISZ	I	MARK	
3111	7410	SKP			
3112	2650	ISZ	I	MARK	
3113	2250	ISZ		MARK	
3114	1260	TAD		TEM3	
3115	1361	TAD		M144	/-100
3116	7700	SMA	CLA		
3117	5325	JMP		MARK2	
3120	1260	TAD		TEM3	
3121	1075	TAD		M12	
3122	7750	SPA	SNA	CLA	
3123	5340	JMP		MARK4	
3124	5336	JMP		MARK3	/SERIOUS ERROR
3125	1352	MARK2,	TAD	OVER	
3126	7500	SMA			/DIT=DIT-1 REVERSE
3127	7201	CLA	IAC		
3130	1355	TAD		DIT	
3131	3355	DCA		DIT	/DIT=DIT+1 FORWARD
3132	1260	TAD		TEM3	
3133	1360	TAD		M276	
3134	7740	SMA	SZA	CLA	
3135	5340	JMP		MARK4	
3136	7001	MARK3,	IAC		
3137	3650	DCA	I	MARK	
3140	1352	MARK4,	TAD	OVER	
3141	7710	SPA	CLA		
3142	1357	TAD		PL307	/+199
3143	3356	DCA		HTT	
3144	4751	JMS	I	PTRANS	
3145	7773	-5			
3146	3151	OVER-1			
3147	0000	TEM4,	0		

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3150 5403      JMP I      DISMIS
3151 7560 PTRANS, TRANS
3152 0000 OVER, 0
3153 0000 K11, 0
3154 0000 K22, 0
3155 0000 DTT, 0
3156 0000 HTT, 0
3157 0307 PL307, 307 /+199
3160 7502 M276, -276 /-190
3161 7634 M144, -144 /-100
3162 4370 TINC, JMS ARG
3163 3142 DCA NANG
3164 4430 JMS I LINTIN
3165 3143 DCA XANG
3166 4465 JMS I LSTEP
3167 5434 JMP I LOMGA
3170 0000 ARG, 0
3171 4430 JMS I LINTIN
3172 0104 AND THR
3173 7450 SNA
3174 1376 TAD PLUS4
3175 5770 JMP I ARG
3176 0004 PLUS4, 4

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/ND6G2-AUTOMATIC DIFFRACTOMETER-PDP8

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* 3200

/SUBROUTINE FOR RECEIVING COUNT

```

3200 0000 TKCNT, 0
3201 1200 TAD TKCNT
3202 3156 DCA STEPPT
3203 4510 CO1, JMS I LSTCT
3204 4407 JMS I 7
3205 6527 FPUT I PCNEW
3206 0000 FEXT
3207 7001 IAC
3210 3154 DCA NSUB
3211 4510 CO2, JMS I LSTCT
3212 4407 JMS I 7
3213 1101 FADD TWO
3214 0002 FSQRT
3215 3351 FMPY FOUR
3216 6052 FPUT DANG /TEMP USE
3217 0006 FNEG
3220 1525 FADD I COUNT /LOWER LIMIT
3221 2527 FSUB I PCNEW
3222 0000 FEXT
3223 1045 TAD HORD
3224 7700 SMA CLA
3225 5203 JMP CO1 /COUNT TOO HIGH, START AGAIN
3226 4407 JMS I 7
3227 5525 FGET I COUNT
3230 1052 FADD DANG /UPPER LIMIT
3231 2527 FSUB I PCNEW
3232 0000 FEXT
3233 1045 TAD HORD
3234 7710 SPA CLA
3235 5203 JMP CO1 /PREVIOUS COUNTS TOO HIGH
3236 2154 ISZ NSUB
3237 1154 TAD NSUB

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3240	4433	JMS	I	LFLT	
3241	4407	JMS	I	7	
3242	6052	FPUT		DANG	/TEMP USE
3243	5525	FGET	I	COUNT	/CALCULATE NEW AVERAGE
3244	2527	FSUB	I	PCNEW	
3245	4052	FDIV		DANG	
3246	1527	FADD	I	PCNEW	
3247	6527	FPUT	I	PCNEW	
3250	0000	FEXT			
3251	1154	TAD		NSUB	
3252	1073	TAD		M4	
3253	7710	SPA	CLA		
3254	5211	JMP		CO2	
3255	4407	JMS	I	7	
3256	3351	FMPY		FOUR	
3257	6525	FPUT	I	COUNT	
3260	0000	FEXT			
3261	5556	JMP	I	STEPPT	
3262	0000	STEP,		0	
3263	1262	TAD		STEP	
3264	3156	DCA		STEPPT	
3265	1143	TAD		XANG	/NO OF TWO-HUNDREDTHS PER STEP
3266	4433	JMS	I	LFLT	
3267	4407	JMS	I	7	
3270	4716	FDIV	I	LF200	
3271	6052	FPUT		DANG	
3272	0000	FEXT			
3273	4317	JMS		ADNANG	/GET POINTER TO ANGLE
3274	3262	DCA		ANGADR	/POINTER TO ANGLE
3275	4407	JMS	I	7	
3276	5662	FGET	I	ANGADR	/INCREMENT ANGLE
3277	1052	FADD		DANG	
3300	6662	FPUT	I	ANGADR	
3301	0000	FEXT			
3302	1142	TAD		NANG	
3303	7640	SZA	CLA		
3304	5313	JMP		STP6	
3305	4407	JMS	I	7	/NANG=0, STEP 2-THETA TWICE
3306	5052	FGET		DANG	
3307	1052	FADD		DANG	
3310	1514	FADD	I	PTTH	
3311	6514	FPUT	I	PTTH	
3312	0000	FEXT			
3313	4427	STP6,	JMS	I	LMOTST /MOVE TO NEXT POSITION
3314	7000		NOP		
3315	5556		JMP	I	STEPPT
3316	0657	LF200,	F200		
3317	0000	ADNANG,	0		
3320	1142		TAD		NANG
3321	7450		SNA		
3322	1101		TAD		TWO /OMEGA = 0 OR 2
3323	7041		CMA	IAC	
3324	3262		DCA		ST1
3325	7146		CLL	CMA	RTL /-3
3326	1104		TAD		THR
3327	2262		ISZ		ST1
3330	5326		JMP		.-2
3331	1114		TAD		PTTH
3332	5717		JMP	I	ADNANG

/SUBROUTINE FOR TYPING LINES

```

3333 0000 TYPOPT, 0
3334 1152 TAD TYP
3335 7650 SNA CLA
3336 5733 JMP I TYPOPT /RETURN IF FLAG=0
3337 2144 ISZ WDK
3340 5344 JMP .+4
3341 1074 TAD M10 /-8
3342 3144 DCA WDK
3343 4435 JMS I LCRLF
3344 4407 JMS I 7
3345 5525 FGET I COUNT
3346 0015 FDPOUT
3347 0000 FEXT
3350 5733 JMP I TYPOPT
3351 0003 FOUR, 0003
3352 2000 2000
3353 0000 0000
3354 6224 TTHETA, 6224
3355 1005 1005
3356 2401 2401
3357 0000 0
3360 1715 OMEGA, 1715
3361 0507 0507
3362 0140 0140
3363 0000 0
3364 2010 PHIN, 2010
3365 1140 1140
3366 0000 0
      ANGADR= STEP
      ST1= ANGADR
      DANG= FPAC1
3367 4464 TACNT, JMS I LTKCNT
3370 4407 JMS I 7
3371 0015 FDPOUT
3372 0000 FEXT
3373 5434 JMP I LOMGA
3374 0522 ERROR2, 0522
3375 2217 2217
3376 2240 2240
3377 0000 0

      /ND6G2-AUTOMATIC DIFFRACTOMETER-PDP8
      /PAGE 14
      * 3400
      /PROGRAM ELOCK FOR CENTERING A REFLECTION
3400 4764 CENTER, JMS I LARG / 3 FOR CHI, 4 FOR PHI
3401 3147 DCA NCP
      /ROUTINE TO PERFORM COARSE OMEGA SCAN TO LOCATE PEAK
      /STEPSIZE FOR COARSE SCAN = 0.1 DEG
3402 1101 TAD TWO
3403 3142 DCA NANG
3404 1363 TAD M100
3405 3143 DCA XANG
3406 4465 JMS I LSTEP
3407 1360 TAD P24 /20
3410 3143 DCA XANG
3411 4407 JMS I 7
3412 5470 FGET I LZERO
3413 6520 FPUT I LIMIT1
3414 0000 FEXT

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3415	7040	CMA		
3416	3144	DCA	WDK	
3417	1075	TAD	M12	/-10
3420	3140	DCA	SCV1	
3421	4464	OSC1,	JMS I	LTKCNT /STEP
3422	4343		JMS	COMPAR /TYPOPT, COUNT = LIMIT ?
3423	5232		JMP	OSC2 /COUNT < LIMIT
3424	4407		JMS I	7 /COUNT > LIMIT
3425	5515		FGET I	POMG
3426	6523		FPUT I	ANGMAX
3427	5525		FGET I	COUNT
3430	6520		FPUT I	LIMIT1
3431	0000		FEXT	
3432	4465	OSC2,	JMS I	LSTEP
3433	2140		ISZ	SCV1
3434	5221		JMP	OSC1
3435	4407		JMS I	7
3436	5520		FGET I	LIMIT1
3437	3355		FMPY	HALF
3440	6520		FPUT I	LIMIT1
3441	5523		FGET I	ANGMAX
3442	6515		FPUT I	POMG
3443	0000		FEXT	
3444	4427		JMS I	LMOTST /MOVE TO MAX
3445	7000		NCP	
3446	1147		TAD	NCP
3447	4257		JMS	CONV /TRIM CHI OR PHI
3450	1101		TAD	TWO
3451	4257		JMS	CONV /TRIM OMEGA USING CONVERGE
3452	7001		IAC	
3453	4257		JMS	CONV /TRIM 2 THETA USING CONVERGE
3454	4471		JMS I	LANGPT /PRINT ANGLES
3455	5434		JMP I	LOMGA
		NCP=	NCT2	
		SCV1=	GSTP	
		LIMIT1=	LACCNT	
		ANGMAX=	LFG	
3456	3317	LANGAD,	ADNANG	
		/CONV TRIMS ANGLE TO BISECTION OF HALF-MAXIMUM HEIGHTS		
		/CALLING SEQUENCE		
		/	JMS	CONV
		/	VALUE FOR NANG IN C(AC)	
		/	VALUE FOR HALF-MAXIMUM IN LIMIT	
3457	0000	CONV,	0	
3460	3142		DCA	NANG
3461	1257		TAD	CONV
3462	3157		DCA	CONVPT
3463	1362		TAD	MIN40 /-32
3464	3143		DCA	XANG
3465	7040		CMA	
3466	3140		DCA	SCV1
3467	4656	OTHER,	JMS I	LANGAD
3470	3257		DCA	ANGAD1
3471	7040		CMA	
3472	3144		DCA	WDK
3473	4465	REPEAT,	JMS I	LSTEP
3474	4464		JMS I	LTKCNT /RESTORE POINTER TO ANGLE
3475	4656		JMS I	LANGAD
3476	3257		DCA	ANGAD1
3477	4343		JMS	COMPAR /TYPOPT, COUNT = LIMIT ?

3500	7410	SKP			/COUNT LESS THAN LIMIT
3501	5273	JMP		REPEAT	/COUNT GREATER THAN LIMIT
3502	1143	TAD		XANG	
3503	7041	CMA	IAC		
3504	3143	DCA		XANG	
3505	4465	JMS	I	LSTEP	
3506	1143	TAD		XANG	/XANG=-XANG/2
3507	7141	CLL	CMA	IAC	
3510	7510	SPA			
3511	7020	CML			
3512	7010	RAR			
3513	3143	DCA		XANG	
3514	1143	TAD		XANG	
3515	0104	AND		THR	
3516	7650	SNA	CLA		
3517	5273	JMP		REPEAT	
3520	2140	ISZ		SCV1	
3521	5331	JMP		B1	/2ND
3522	4407	JMS	I	7	/1ST,FIND 2ND
3523	5657	FGET	I	ANGAD1	
3524	6523	FPUT	I	ANGMAX	/SAVE 1ST HALF-HEIGHT ANGLE
3525	0000	FEXT			
3526	1361	TAD		P40	/+32
3527	3143	DCA		XANG	
3530	5267	JMP		OTHER	
3531	4407	JMS	I	7	/PEAK = (ANGLE + ANGMAX)/2
3532	5657	FGET	I	ANGAD1	
3533	1523	FADD	I	ANGMAX	
3534	3355	FMPY		HALF	
3535	6657	FPUT	I	ANGAD1	
3536	0000	FEXT			
3537	4435	JMS	I	LCRLF	
3540	4427	JMS	I	LMTST	/MOVE TO PEAK
3541	5434	JMP	I	LOMGA	
3542	5557	JMP	I	CONVPT	
		CONVPT=	LOBSPT		
		ANGAD1=	CONV		
		/ROUTINE	TO TYPE OUT AND COMPARE COUNT AND LIMIT		
		/CALLING	SEQUENCE		
		/	JMS COMPAR		
3543	0000	COMPAR,	0		
3544	4466	JMS	I	LTYPOT	
3545	4407	JMS	I	7	
3546	5525	FGET	I	COUNT	
3547	2520	FSUB	I	LIMIT1	
3550	0000	FEXT			
3551	1045	TAD		45	/HORD
3552	7700	SMA	CLA		
3553	2343	ISZ		COMPAR	
3554	5743	JMP	I	COMPAR	
3555	0000	HALF,	0		
3556	2000		2000		
3557	0000		0		
3560	0024	P24,	24		
3561	0040	P40,	40		
3562	7740	MIN40,	-40		
3563	7634	M100,	-144		
3564	3170	LARG,	ARG		

/ND6G2-AUTOMATIC DIFFRACTOMETER-PDP8

	/PAGE	15	
	*	3600	
3600	0000 EX,	0	
3601	7510	SPA	
3602	7041	CMA IAC	
3603	4242	JMS	CHEKK
3604	0115	115	/+77
3605	0147	147	/+103
3606	5211	JMP	OBERR
3607	5600	JMP I	EX
3610	4722 PHKLOT,	HKLOUT	
3611	4435 OBERR,	JMS I	LCRLF
3612	4467	JMS I	LSTRNG
3613	5372	OBCURE	
3614	4610	JMS I	PHKLOT
3615	4471	JMS I	LANGPT
3616	5557 RETN1,	JMP I	LOBSPT
3617	1105 VARY,	TAD	NARR
3620	7640	SZA CLA	
3621	5211	JMP	OBERR
3622	2105	ISZ	NARR
3623	4407	JMS I	7
3624	5516	FGET I	PCHI
3625	0006	FNEG	
3626	6516	FPUT I	PCHI
3627	5235	FGET	F180
3630	1517	FADD I	PPHI
3631	6517	FPUT I	PPHI
3632	0000	FEXT	
3633	5274	JMP	RECHEK
3634	0051 XA,	XTTH	
3635	0010 F180,	0010	
3636	2640	2640	
3637	0000	0000	
3640	0550 P360,	550	/+360
3641	7514 M180,	-264	/-180
	/ROUTINE TO CHECK RANGE OF ANGLE		
	/CALLING SEQUENCE		
	/	JMS	CHEKK
	/	ANGLE IN C(AC)	
	/	MINIMUM VALUE FOR THE ANGLE	
	/	MAXIMUM VALUE FOR THE ANGLE	
	/	RETURN WITHIN RANGE	
	/	RETURN OUT OF RANGE	
3642	0000 CHEKK,	0	
3643	7041	CMA IAC	
3644	3260	DCA	TEMPY
3645	1642	TAD I	CHEKK
3646	2242	ISZ	CHEKK
3647	1260	TAD	TEMPY
3650	7700	SMA CLA	
3651	5255	JMP	.+4
3652	1642	TAD I	CHEKK
3653	1260	TAD	TEMPY
3654	7710	SPA CLA	
3655	2242	ISZ	CHEKK
3656	2242	ISZ	CHEKK
3657	5642	JMP I	CHEKK
3660	0000 TEMPY,	0	
3661	4023 SINLIM,	4023	

3662	1116		1116	
3663	0540		540	
3664	1411	LIMITS,	1411	
3665	1511		1511	
3666	2440		2440	
3667	0000		0	
/ROUTINE TO CHECK WHETHER CALCULATED ANGLES ARE OBSCURE				
/IF ANGLES OK THEN MEASURE REFLECTION				
3670	0000	OBSCUR,	0	
3671	1270	TAD	OBSCUR	
3672	3157	DCA	LOBSPT	
3673	3105	DCA	NARR	
3674	1073	RECEK,	TAD	M4
3675	3050	DCA	XAF	
3676	1234	TAD	XA	
3677	3270	DCA	SOB2	
3700	1114	TAD	PTTH	/ADDRESS OF CALC ANGLES
3701	3200	DCA	SOB3	/FIX CALC ANGLES
3702	4407	OB1,	JMS I	7
3703	5600	FGET	I	SOB3
3704	7200	FINC		SOB3
3705	0000	FEXT		
3706	4426	JMS	I	LFIX
3707	3670	DCA	I	SOB2
3710	2270	ISZ		SOB2
3711	2050	ISZ		XAF
3712	5302	JMP		OB1
3713	1051	TAD		XTTH
3714	4242	JMS		CHEKK
3715	7654			-124
3716	0206			206
3717	7410	SKP		
3720	5211	JMP		OBERR
3721	1051	TAD		XTTH
3722	7041	OB2,	CMA	IAC
3723	1052	TAD		XOM
3724	1241	TAD		M180
3725	7500	SMA		
3726	5332	JMP		.+4
3727	1240	TAD		P360
3730	7510	SPA		
3731	1240	TAD		P360
3732	1241	TAD		M180
3733	3050	DCA		XAF
3734	1050	TAD		XAF
3735	4200	JMS		EX
3736	1052	TAD		XOM
3737	4200	JMS		EX
3740	1053	TAD		XCI
3741	4242	JMS		CHEKK
3742	7761			-17
3743	0017			17
3744	5372	JMP		DCOLL
3745	1053	TAD		XCI
3746	7710	SPA	CLA	
3747	5354	JMP		OB5
3750	1052	TAD		XOM
3751	3200	DCA		SOB3
3752	1050	TAD		XAF
3753	5357	JMP		OB6

3754	1050	CB5,	TAD	XAF	
3755	3200		DCA	SOB3	
3756	1052		TAD	XOM	
3757	3270	CB6,	DCA	SOB2	
3760	1200		TAD	SOB3	
3761	4242		JMS	CHEKK	
3762	0040		40		/+32
3763	0224		224		/+148
3764	5217		JMP	VARY	/TRY ALTERNATIVE ARRANGEMENT
3765	1270		TAD	SOB2	
3766	4242		JMS	CHEKK	
3767	7554		-224		/-148
3770	7740		-40		/-32
3771	5217		JMP	VARY	

SOB2= OBSCUR
 SOB3= EX
 NARR= TEMP
 XAF= 50
 XTTH= 51
 XOM= XTTH+1
 XCI= XOM+1
 XFI= XCI+1

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/ROUTINE DCOLL SCANS A PEAK

3772	4427	DCOLL,	JMS	I	LMOTST	
3773	7000		NOP			
3774	1134		TAD		CT	
3775	3131		DCA		LOT	
3776	3150		DCA		NH1	
3777	3142		DCA		NANG	
4000	2132		ISZ		PFLAG	
4001	1363		TAD		SOM	
4002	4506		JMS	I	LOPCH	
4003	4435		JMS	I	LCRLF	
4004	4762		JMS	I	LHKLOT	
4005	4471		JMS	I	LANGPT	
4006	3132		DCA		PFLAG	
4007	1141		TAD		NSTP	
4010	4433		JMS	I	LFLT	
4011	4407		JMS	I	7	
4012	6522		FPUT	I	LFNS	/FIXED NSTEP
4013	5470		FGET	I	LZERO	
4014	6520		FPUT	I	LACCNT	/CLEAR ACCNT
4015	6521		FPUT	I	LBGC	
4016	0000		FEXT			
4017	3145		DCA		G	

/FIND NO (G) OF COUNTS ON PEAK REQUIRED TO REACH 200

4020	2145	PPK,	ISZ		G	
4021	1150		TAD		NH1	
4022	1134		TAD		CT	
4023	3150		DCA		NH1	
4024	4464		JMS	I	LTKCNT	
4025	4407		JMS	I	7	
4026	1520		FADD	I	LACCNT	
4027	6520		FPUT	I	LACCNT	
4030	2747		FSUB	I	F200PT	
4031	0000		FEXT			

4032	1145	TAD		G	
4033	0304	AND		LCMA	
4034	7440	SZA			
4035	5242	JMP		DCOLLA	
4036	1045	TAD		45	
4037	7710	SPA	CLA		
4040	5220	JMP		PPK	
4041	1145	TAD		G	
4042	4433	JMS	I	LFLT	
4043	1150	TAD		NH1	
4044	3134	DCA		CT	/SET MONITOR SCALE-FACTOR
					/CALCULATE NO OF GROUPS OF G IN NSTP AND FIX. RESULT IN GSTP
4045	4407	JMS	I	7	
4046	6523	FPUT	I	LFG	
4047	5522	FGET	I	LFNS	
4050	4523	FDIV	I	LFG	
4051	0000	FEXT			
4052	4426	JMS	I	LFIX	
4053	3140	DCA		GSTP	
4054	1350	TAD		ASHIFT	
4055	3143	DCA		XANG	
4056	4465	JMS	I	LSTEP	/SHIFT TO BACKGROUND
4057	4464	JMS	I	LTKCNT	
4060	1140	TAD		GSTP	
4061	4433	JMS	I	LFLT	
4062	4407	JMS	I	7	
4063	6522	FPUT	I	LFNS	/GSTP NOW FLOATED
4064	5520	FGET	I	LACCNT	
4065	1525	FADD	I	COUNT	
4066	4101	FDIV		TWO	
4067	6524	FPUT	I	PHMH	/HALF MAXIMUM HEIGHT
4070	5525	FGET	I	COUNT	/CONTAINING G BG COUNTS
4071	1101	FADD		TWO	
4072	4520	FDIV	I	LACCNT	/GROUP COUNT ON PEAK
4073	0002	FSQRT			/(BG/PEAK)**1/2
4074	3522	FMPY	I	LFNS	
4075	4101	FDIV		TWO	
4076	0000	FEXT			
4077	4426	JMS	I	LFIX	/ESTIMATE OF 1/2 BKGND GROUPS
4100	3155	DCA		GBG	
4101	1155	TAD		GBG	
4102	7041	CMA	IAC		
4103	3147	DCA		NCT2	
4104	7040	CMA			
4105	3144	DCA		WDK	
4106	4464	JMS	I	LTKCNT	
4107	4352	JMS		BACKGD	
4110	2147	ISZ		NCT2	
4111	5306	JMP		RG10	
4112	1351	TAD		NSHIFT	
4113	3143	DCA		XANG	
4114	4465	JMS	I	LSTEP	/SHIFT TO OTHER SIDE
4115	1155	TAD		GBG	
4116	7041	CMA	IAC		
4117	3147	DCA		NCT2	
4120	4464	JMS	I	LTKCNT	
4121	4352	JMS		BACKGD	
4122	2147	ISZ		NCT2	
4123	5320	JMP		RG1	
4124	1155	TAD		GBG	

4125	4433	JMS	I	LFLT	
4126	4407	JMS	I	7	
4127	3101	FMPY		TWO	
4130	6525	FPUT	I	COUNT	/TOTAL BACKGROUND GROUPS
4131	5521	FGET	I	LBGC	
4132	3522	FMPY	I	LFNS	
4133	4525	FDIV	I	COUNT	
4134	6521	FPUT	I	LBGC	/ADJUSTED BACKGROUD COUNT
4135	5470	FGET	I	LZERO	
4136	6520	FPUT	I	LACCNT	
4137	0000	FEXT			
4140	1141	TAD		NSTP	
4141	7110	CLL	RAR		
4142	7041	CMA	IAC		
4143	1350	TAD		ASHIFT	
4144	3143	DCA		XANG	
4145	4465	JMS	I	LSTEP	
4146	5373	JMP		DATA	
4147	0657	F200PT,	F200		
4150	1130	ASHIFT,	1130		/600 STEPS I.E. 3 DEGREES
4151	5520	NSHIFT,	5520		/-1200 I.E. -6 DEGREES
4152	0000	EACKCD,	0		
4153	4466	JMS	I	LTYPOT	
4154	4407	JMS	I	7	
4155	5525	FGET	I	COUNT	
4156	1521	FADD	I	LBGC	
4157	6521	FPUT	I	LBGC	
4160	0000	FEXT			
4161	5752	JMP	I	BACKCD	
4162	4722	LHKLOUT,	HKLOUT		
4163	0201	SOM,	201		
4164	4366	HKLINP,	JMS	HKL	
4165	5434		JMP	I	LUMCA
4166	0000	HKL,	0		/READ H,K,L
4167	4431		JMS	I	LFIXIN
4170	7775		-3		
4171	5153	PH			
4172	5766	JMP	I	HKL	/RETURN

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		/PAGE	17		
4173	3150	DATA,	DCA	NH1	
4174	3147		DCA	NCT2	
4175	1145		TAD	G	
4176	3143		DCA	XANG	
4177	7040		CMA		
4200	3144		DCA	WDK	
4201	4464	ADVAN,	JMS	I	LTKCNT
4202	4465		JMS	I	LSTEP
4203	4466		JMS	I	LTYPOT
4204	2147		ISZ	NCT2	
4205	1150		TAD	NH1	
4206	7640		SZA	CLA	/FOUND 1ST HALF HEIGHT
4207	5222		JMP		/YES,LOOK FOR SECOND
4210	4407		JMS	I	7
4211	5525		FGET	I	COUNT
4212	2524		FSUB	I	PHMH
4213	0000		FEXT		
4214	1045		TAD		45
4215	7710		SPA	CLA	/HORD
					/IS THIS FIRST HALF HEIGHT?

4216	5235	JMP		DT3	/NO
4217	1147	TAD		NCT2	
4220	3150	DCA		NH1	
4221	5235	JMP		DT3	
4222	4407	JMS	I	7	
4223	5524	FGET	I	PHMH	
4224	2525	FSUB	I	COUNT	
4225	0000	FEXT			
4226	1045	TAD		45	/HORD
4227	7710	SPA	CLA		/IS THIS SECOND HALF HEIGHT?
4230	5234	JMP		DT4	/NO
4231	1151	TAD		NH2	
4232	7450	SNA			
4233	1147	TAD		NCT2	
4234	3151	DCA		NH2	
4235	4407	JMS	I	7	
4236	5520	FGET	I	LACCNT	
4237	1525	FADD	I	COUNT	
4240	6520	FPUT	I	LACCNT	
4241	0000	FEXT			
4242	1140	TAD		GSTP	
4243	7041	CMA	IAC		
4244	1147	TAD		NCT2	
4245	7710	SPA	CLA		
4246	5201	JMP		ADVAN	/NO
4247	2132	ISZ		PFLAG	
4250	1145	TAD		G	
4251	4462	JMS	I	LIOUT	
4252	1140	TAD		GSTP	
4253	4462	JMS	I	LIOUT	
4254	1150	TAD		NH1	
4255	4462	JMS	I	LIOUT	
4256	1151	TAD		NH2	
4257	4462	JMS	I	LIOUT	
4260	4435	JMS	I	LCRLF	
4261	4407	JMS	I	7	
4262	5520	FGET	I	LACCNT	
4263	0015	FDPOUT			
4264	5521	FGET	I	LBGC	
4265	0015	FDPOUT			
4266	0000	FEXT			
4267	4435	JMS	I	LCRLF	
4270	1276	TAD		EOM	
4271	4506	JMS	I	LOPCH	
4272	3132	DCA		PFLAG	
4273	1131	TAD		LOT	
4274	3134	DCA		CT	
4275	5557	JMP	I	LOBSPT	
4276	0203	EOM,	203		
/AZIMUTH SCAN ROUTINE CALLED BY /AS					
/NO OF TENTH-DEGREE STEPS REQUIRED					
4277	2146	SSR,	ISZ	AUTO	
4300	4430	JMS	I	LINTIN	
4301	3150	DCA		NH1	
4302	7040	CMA			
4303	3144	DCA		WDK	
4304	4427	SSR1,	JMS	I	LMOTST
4305	5434	JMP	I	LOMGA	
4306	4464	JMS	I	LTKCNT	
4307	4466	JMS	I	LTPOT	

4310	1150	TAD		NH1
4311	7710	SPA	CLA	
4312	7144	CLL	CMA	RAL
4313	7001	IAC		
4314	4433	JMS	I	LFLT
4315	4407	JMS	I	7
4316	4775	FDIV	I	LLL TEN
4317	6524	FPUT	I	LDPSI
4320	0000	FEXT		
4321	1150	TAD		NH1
4322	7500	SMA		
4323	7041	CMA	IAC	
4324	3151	DCA		NH2
4325	4407	JMS	I	7
4326	5514	FGET	I	PTTH
4327	3776	FMPY	I	PHALF
4330	6521	FPUT	I	LBGC
4331	0006	FNEG		
4332	1515	FADD	I	POMG
4333	6515	FPUT	I	POMG
4334	5516	FGET	I	PCHI
4335	0003	FSIN		
4336	6525	FPUT	I	COUNT
4337	5515	FGET	I	POMG
4340	0004	FCOS		
4341	6520	FPUT	I	LACCNT
4342	4525	FDIV	I	COUNT
4343	3524	FMPY	I	LDPSI
4344	1517	FADD	I	PPHI
4345	6517	FPUT	I	PPHI
4346	5516	FGET	I	PCHI
4347	0004	FCOS		
4350	4525	FDIV	I	COUNT
4351	3520	FMPY	I	LACCNT
4352	3524	FMPY	I	LDPSI
4353	6525	FPUT	I	COUNT
4354	1515	FADD	I	POMG
4355	6515	FPUT	I	POMG
4356	5525	FGET	I	COUNT
4357	3776	FMPY	I	PHALF
4360	1515	FADD	I	POMG
4361	0003	FSIN		
4362	3524	FMPY	I	LDPSI
4363	1516	FADD	I	PCHI
4364	6516	FPUT	I	PCHI
4365	5515	FGET	I	POMG
4366	1521	FADD	I	LBGC
4367	6515	FPUT	I	POMG
4370	0000	FEXT		
4371	2151	ISZ		NH2
4372	5325	JMP		SSR2
4373	4463	JMS	I	LGO
4374	5304	JMP		SSR1
4375	6774	LLL TEN,	TEN	
4376	3555	PHALF,	HALF	

/PHI=PHI+(COS(W)*DPSI/SIN(C))

/SIN CHI

/COS OMEGA

/-DELTA OMG

/OMEGA=OMEGA+DELTA OMEGA

/DELTA OMEGA

/CHI=CHI+DELTA CHI

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* 4400

/ROUTINE TO CALCULATE ANGLES FOR BISECTING POSITION

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/VALUES FOR H,K,L AND UB MUST BE SET PRIOR TO CALL
/CALLING SEQUENCE
/      JMS      BIANC
/      ERROR RETURN I.E. SIN(THETA)>1
/      NORMAL RETURN
4400 0000 BIANC, 0
/ROUTINE TO FLOAT H,K,L;CALCULATE HF=UB*H AND STORE HF
4401 7146 CLL CMA RTL
4402 3151 DCA HT2
4403 1125 TAD LHV
4404 3140 DCA AX
4405 1140 TAD AX
4406 3145 DCA HT3
4407 1374 TAD PHB
4410 3150 DCA HT1
4411 1550 F1, TAD I HT1 /FLOAT AND STORE H,K,L
4412 4433 JMS I LFLT
4413 4407 JMS I 7
4414 6545 FPUT I HT3
4415 7145 FINC HT3
4416 0000 FEXT
4417 2150 ISZ HT1
4420 2151 ISZ HT2
4421 5211 JMP F1
4422 1123 TAD LHF
4423 3150 DCA HT1
4424 1111 TAD LUB
4425 3151 DCA HT2
4426 7146 CLL CMA RTL /-3
4427 3145 DCA HT3
4430 4407 JMS I 7
4431 5470 FGET I LZERO
4432 6520 FPUT I UNB
4433 0000 FEXT
4434 4407 F2, JMS I 7
4435 5470 FGET I LZERO
4436 6550 FPUT I HT1
4437 0000 FEXT
4440 4336 JMS ROWCOL
4441 4336 JMS ROWCOL
4442 4336 JMS ROWCOL
4443 4407 JMS I 7
4444 0001 FSQR
4445 1520 FADD I UNB
4446 6520 FPUT I UNB
4447 7150 FINC HT1
4450 0000 FEXT
4451 1350 TAD M11 /-9
4452 1140 TAD AX
4453 3140 DCA AX
4454 2145 ISZ HT3
4455 5234 JMP F2
4456 4407 JMS I 7
4457 0002 FSQRT /LENGTH OF VECTOR
4460 3526 FMPY I LWVL /WAVELENGTH
4461 4101 FDIV TWO
4462 6515 FPUT I POMG /SIN(THETA),OMG USED AS TEMP
4463 0001 FSQR
4464 0006 FNEG
4465 1076 FADD ONE

```

4466	0000	FEXT		
4467	1045	TAD	45	
4470	7700	SMA	CLA	
4471	5275	JMP	.+4	
4472	4467	JMS	I	LSTRNG
4473	3661	SINLIM		
4474	7410	SKP		
4475	2200	ISZ	BIANG	
4476	4407	JMS	I	7
4477	0002	FSQRT		
4500	6735	FPUT	I	LBP /POINTER TO COS (SEE ATAN)
4501	5515	FGET	I	POMG
4502	0005	FATN		
4503	6515	FPUT	I	POMG
4504	3101	FMPY		TWO
4505	6514	FPUT	I	PTTH
4506	0000	FEXT		
4507	1123	TAD	LHF	
4510	1104	TAD	THR	
4511	3124	DCA	LHF2	
4512	4407	JMS	I	7
4513	5523	FGET	I	LHF1 /POINTER TO HF1
4514	6735	FPUT	I	LBP /POINTER TO B
4515	5524	FGET	I	LHF2 /POINTER TO HF2
4516	0005	FATN		
4517	6517	FPUT	I	PPHI /PHI=ATAN(HF2,HF1)
4520	5523	FGET	I	LHF1 /POINTER TO HF1
4521	0001	FSQR		
4522	6516	FPUT	I	PCHI
4523	5524	FGET	I	LHF2 /POINTER TO HF2
4524	0001	FSQR		
4525	1516	FADD	I	PCHI
4526	0002	FSQRT		
4527	6735	FPUT	I	LBP /POINTER TO B
4530	5527	FGET	I	LHF3 /POINTER TO HF3
4531	0005	FATN		
4532	6516	FPUT	I	PCHI
		/CHI=ATAN(HF3,(HF1*HF1+HF2*HF2)**-.5)		
4533	0000	FEXT		
4534	5600	JMP	I	BIANG /RETURN
4535	5511	LBP,	B	
4536	0000	ROWCOL,	0	
4537	4407	JMS	I	7
4540	5551	FGET	I	HT2
4541	3540	FMPY	I	AX
4542	1550	FADD	I	HT1
4543	6550	FPUT	I	HT1
4544	7151	FINC		HT2
4545	7140	FINC		AX
4546	0000	FEXT		
4547	5736	JMP	I	ROWCOL
4550	7767	M11,	-11	/-9
		/COLLECT DATA FOR INDIVIDUAL REFLECTIONS		
		/CALLED BY /IR		
4551	2146	IRR,	ISZ	AUTO
4552	4472	JMS	I	LSTD
4553	4773	JMS	I	LHKL
4554	4200	JMS		BIANG
4555	7410	SKP		
4556	4436	JMS	I	POBSCR

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4557 4463      JMS  I    LGO
4560 5351      JMP      IRR
4561 4773  CALCUL, JMS  I    LHKL
4562 4200      JMS      BIANC
4563 5434      JMP  I    LOMGA
4564 4425      JMS  I    LFOP
4565 7774      -4
4566 0114      PTTH
4567 4772      JMS  I    HKLOPT
4570 4435      JMS  I    LCRLF
4571 5434      JMP  I    LOMGA
4572 4722  HKLOPT, HKLOUT
4573 4166  LHKL,    HKL
4574 0135  PHB,     HH
          HT1=     NH1
          HT2=     NH2
          HT3=     G
          AX=     GSTP
          LHF=     LFG
          LHF1=    LFG
          LHF2=    PHMH
          LHF3=    PCNEW
          LHV=     COUNT
          UNB=     LACCNT

```

/ND6G2-AUTOMATIC DIFFRACTOMETER-PDP8

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* 4600

/INDIVIDUAL PARALLEL POSITIONS

/CALLED BY /IP

```

4600 2146  IPP,    ISZ      AUTO
4601 4472      JMS  I    LSTD
4602 4624      JMS  I    AHKL
4603 4625      JMS  I    ABIANG
4604 5221      JMP      IPP1
4605 4407      JMS  I    7
4606 5517      FGET  I    PPHI
4607 1623      FADD  I    LFP90
4610 6517      FPUT  I    PPHI
4611 5623      FGET  I    LFP90
4612 2516      FSUB  I    PCHI
4613 1515      FADD  I    POMG
4614 6515      FPUT  I    POMG
4615 5623      FGET  I    LFP90
4616 6516      FPUT  I    PCHI
4617 0000      FEXT
4620 4436      JMS  I    LOBSCU
4621 4463  IPP1,   JMS  I    LGO
4622 5201      JMP      IPP+1
4623 5517  LFP90,  K90
4624 4166  AHKL,   HKL
4625 4400  ABIANG, BIANC

```

/ROUTINE TO START DATA COUNT

/CALLING SEQUENCE

/ JMS STCT

```

4626 0000  STCT,   0
4627 1134      TAD      CT      /GET NO. OF MONITOR
4630 3270      DCA      CTC     /TRANSFER TO COUNTER
4631 1133      TAD      TIME
4632 6346      CSOSSO          /START DATA COUNT

```

4633	3271	DCA	CFLAG	
	/WAIT FOR	DATA COUNT		
4634	1271	TAD	CFLAG	
4635	7650	SNA	CLA	
4636	5241	JMP	+.3	
4637	4432	JMS	I	LSUPER
4640	5234	JMP	-4	
4641	6331	RDR		/GET DETECTOR HIGH
4642	3045	DCA	45	/HIGH ORDER C(FAC)
4643	6336	RDLCD5		/READ DETECTOR LOW, AND RESET
4644	3046	DCA	46	/LOW ORDER C(FAC)
4645	1272	TAD	KEXP	/27
4646	3044	DCA	44	/EXPONENT C(FAC)
4647	4407	JMS	I	7
4650	0010	FNDR		
4651	6525	FPUT	I	COUNT
4652	0000	FEXT		
4653	5626	JMP	I	STCT
	/MONITOR OVERFLOW ROUTINE			/RETURN
4654	6302	MONDET,	CMS	/CLEAR MONITOR SCALER
4655	3271	DCA	CFLAG	/CLEAR COUNT FLAG
4656	2270	ISZ	CTC	
4657	1270	TAD	CTC	/TEST LOOP COUNTER
4660	7710	SPA	CLA	
4661	5264	JMP	+.3	
4662	3270	DCA	CTC	
4663	5403	JMP	I	DISMIS
4664	1133	TAD	TIME	
4665	6346	CSOSSO		
4666	3271	DCA	CFLAG	
4667	5403	JMP	I	DISMIS
4670	0000	CTC,	0	
4671	0000	CFLAG,	0	
4672	0027	KEXP,	27	
4673	4424	UBR,	JMS	I
4674	7767		-11	LFNP
4675	0111	LUB		
4676	5434	JMP	I	LOMGA
4677	4436	DCCOLL,	JMS	I
4700	5434	JMP	I	LOMGA
4701	2305	SERIOUS,	2305	
4702	2211		2211	
4703	1725		1725	
4704	2340		2340	
4705	0000		0	
4706	0000	SAVFAC,	0	
4707	0000		0	
4710	0000		0	
4711	0000	TV1,	0	
4712	0000		0	
4713	0000		0	
4714	0000	TV2,	0	
4715	0000		0	
4716	0000		0	
4717	0000	TV3,	0	
4720	0000		0	
4721	0000		0	
4722	0000	HKLOUT,	0	
4723	1135	TAD	HR	
4724	4462	JMS	I	LIOUT

4725	1136	TAD		K
4726	4462	JMS	I	LIOUT
4727	1137	TAD		L
4730	4462	JMS	I	LIOUT
4731	5722	JMP	I	HKLOUT
4732	4430	JMS	I	LINTIN
4733	0076	AND		ONE
4734	1101	TAD		TWO
4735	3133	DCA		TIME
4736	4430	JMS	I	LINTIN
4737	7041	CMA	IAC	
4740	3134	DCA		CT
4741	5434	JMP	I	LOMGA

/ND602-AUTOMATIC DIFFRACTOMETER-PDP8

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* 5000

/ROUTINE TO GENERATE H,K,L'S CALLED BY /CD

5000	4431	CDR,	JMS	I	LFIXIN	
5001	7770		-10			/-8
5002	0112		LHMIN			
5003	4354		JMS		GETARG	
5004	2146		ISZ		AUTO	
5005	3153	SEL1,	DCA		NEX	
5006	7040		CMA			
5007	1044		TAD		LMIN	
5010	3137		DCA		L	
5011	2137	SEL2,	ISZ		L	
5012	1137		TAD		L	
5013	7041		CMA	IAC		
5014	1045		TAD		LMAX	/L > LMAX?
5015	7710		SPA	CLA		
5016	5274		JMP		SEL15	/YES
5017	7040		CMA			
5020	1042		TAD		KMIN	/NO
5021	3136		DCA		K	
5022	2136	SEL3,	ISZ		K	
5023	1136		TAD		K	
5024	7041		CMA	IAC		
5025	1043		TAD		KMAX	/K > KMAX?
5026	7710		SPA	CLA		
5027	5211		JMP		SEL2	/YES
5030	7040		CMA			
5031	1040		TAD		HMIN	/NO
5032	3135		DCA		HH	/H=HMIN
5033	2135	SEL4,	ISZ		HH	
5034	1135		TAD		HH	
5035	7041		CMA	IAC		
5036	1041		TAD		HMAX	/H > HMAX?
5037	7710		SPA	CLA		
5040	5222		JMP		SEL3	/YES
5041	7146	SL1,	CLL	CMA	RTL	/-3
5042	3354		DCA		CS1	
5043	3305		DCA		SUM	
5044	1353		TAD		PH	
5045	3050		DCA		PHT	
5046	1450	SL2,	TAD	I	PHT	
5047	7500		SMA			
5050	7041		CMA	IAC		
5051	3051		DCA		ABSOL	/-(H)

5052	1051	TAD		ABSOL	
5053	3361	DCA		CS2	/-(H)
5054	1305	TAD		SUM	
5055	1051	TAD		ABSOL	
5056	3305	DCA		SUM	
5057	2361	ISZ		CS2	
5060	5254	JMP		SL3	
5061	2050	ISZ		PHT	
5062	2354	ISZ		CS1	
5063	5246	JMP		SL2	
5064	1305	TAD		SUM	
5065	1047	TAD		LIMIT	
5066	7450	SNA			
5067	5301	JMP		SEL10	
5070	7710	SPA	CLA		
5071	2153	ISZ		NEX	/SIGMA H**2 >= LIMIT
5072	4463	JMS	I	LGO	
5073	5233	JMP		SEL4	
5074	1153	TAD		NEX	
5075	7650	SNA	CLA		
5076	5434	JMP	I	LOMGA	/NOTHING IN RANGES > LIMIT
5077	2047	ISZ		LIMIT	
5100	5205	JMP		SEL1	
5101	1046	TAD		SYMM	/NOW PERFORM SYMMETRY CHECKS
5102	0307	AND		MASK7	
5103	1306	TAD		JUMP1	
5104	3305	DCA		.+1	
5105	5307	JMP		MASK7	
5106	5307	JMP		MASK7	
5107	0007	7			
5110	5340	JMP		MEASUR	/1,PRIMITIVE
5111	5333	JMP		KPL	/2,K+L EVEN
5112	5321	JMP		HPL	/3,H+L EVEN
5113	5317	JMP		HPK	/4,H+K EVEN
5114	5326	JMP		FCC	/5,F.C.C. ALL EVEN OR ALL ODD
5115	5324	JMP		BCC	/6,B.C.C. H+K+L EVEN
5116	5334	JMP		LONLY	/7,HEX. L EVEN
5117	1136	TAD		K	
5120	7410	SKP			
5121	1137	TAD		L	
5122	1135	TAD		HH	
5123	5335	JMP		SEL13	
5124	1135	TAD		HH	
5125	5333	JMP		KPL	
5126	1135	TAD		HH	
5127	1136	TAD		K	
5130	7110	CLL	RAR		
5131	7630	SZL	CLA		
5132	5271	JMP		SEL9	
5133	1136	TAD		K	
5134	1137	TAD		L	
5135	7110	CLL	RAR		
5136	7630	SZL	CLA		
5137	5271	JMP		SEL9	
5140	1112	TAD		LHMIN	
5141	1307	TAD		MASK7	
5142	3305	DCA		SUM	
5143	1047	TAD		LIMIT	
5144	3705	DCA	I	SUM	
5145	4472	JMS	I	LSTD	

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5146 4764      JMS I    LBIANG
5147 5434      JMP I    LOMGA
5150 4436      JMS I    LOBSCU
5151 4354      JMS      GETARG
5152 5271      JMP      SEL9      /RETURN FROM MEASUREMENT
5153 0135 PH,   HH
5154 0000 GETARG, 0
5155 1112      TAD      LHMIN
5156 3361      DCA      .+3
5157 4423      JMS I    LCOP
5160 7770      -10
5161 0000 CS2,   0
5162 0040      HMIN
5163 5754      JMP I    GETARG
      CS1=      GETARG
      HMIN=      40
      HMAX=      41
      KMIN=      42
      KMAX=      43
      LMIN=      44
      LMAX=      45
      SYMM=      46
      LIMIT=     47
      PHT=       50
      ABSOL=     51
      POBSCU=    LOBSCU
5164 4400 LBIANG, BIANC

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/ND6G2-AUTOMATIC DIFFRACTOMETER-PDP8

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* 5200

/SUBROUTINE SINE RETURNS SIN(ANGLE IN DEGREES)

```

5200 0000 SINE, 0      /ENTRY
5201 7200 CLA
5202 3317 DCA      PNTR
5203 1045 TAD      45      /IS X NEGATIVE
5204 7740 SMA SZA CLA
5205 5213 JMP      MOD
5206 1045 TAD      45
5207 7700 SMA CLA
5210 5600 JMP I    SINE      /RETURN X=0
5211 4303 JMS      NEG
5212 2317 ISZ      PNTR
5213 4407 MOD, JMS I    7
5214 3366 FMPY      RAD
5215 4326 FDIV      TWOPI
5216 6323 FPUT      XSQR
5217 0000 FEXT
5220 4426 JMS I    LFIX
5221 4354 JMS      FLOAT
5222 4407 JMS I    7
5223 6320 FPUT      X
5224 5323 FGET      XSQR
5225 2320 FSUB      X
5226 3326 FMPY      TWOPI
5227 6320 FPUT      X
5230 2331 FSUB      PI
5231 0000 FEXT
5232 1045 TAD      45      /IS X LESS THAN PI

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5233	7710		SPA	CLA		
5234	5241		JMP		PICH	/YES
5235	4407		JMS	I	7	/NO
5236	6320		FPUT		X	/X=X-PI
5237	0000		FEXT			
5240	2317		ISZ		PNTR	
5241	4407	PICH,	JMS	I	7	/IS X LESS THAN PI/2
5242	5320		FGET		X	
5243	2334		FSUB		PIOT	
5244	0000		FEXT			
5245	1045		TAD		45	
5246	7710		SPA	CLA		
5247	5255		JMP		ALG	/YES
5250	4407		JMS	I	7	/NO
5251	5331		FGET		PI	/X=PI-X
5252	2320		FSUB		X	
5253	6320		FPUT		X	
5254	0000		FEXT			
5255	4407	ALG,	JMS	I	7	/MAIN ALGORITHM FOR SINE
5256	5320		FGET		X	
5257	4334		FDIV		PIOT	
5260	6320		FPUT		X	
5261	3320		FMPY		X	
5262	6323		FPUT		XSQR	
5263	5337		FGET		C9	
5264	3323		FMPY		XSQR	
5265	1342		FADD		C7	
5266	3323		FMPY		XSQR	
5267	1345		FADD		C5	
5270	3323		FMPY		XSQR	
5271	1350		FADD		C3	
5272	3323		FMPY		XSQR	
5273	1334		FADD		PIOT	
5274	3320		FMPY		X	
5275	0000		FEXT			
5276	1317		TAD		PNTR	
5277	7010		RAR			
5300	7630		SZL	CLA		
5301	4303		JMS		NEG	
5302	5600	END,	JMP	I	SINE	
5303	0000	NEG,	O			/ENTRY
5304	3047		DCA		OVER2	
5305	4707		JMS	I	LACMIN	
5306	5703		JMP	I	NEG	/RETURN
5307	6000	LACMIN,	ACMINS			
		/SUBROUTINE COS ADDS 90 DEGREES AND CALLS SINE				
5310	0000	COS,	O			/ENTRY
5311	4407		JMS	I	7	
5312	1753		FADD	I	LK90	
5313	0000		FEXT			
5314	1310		TAD		COS	/SET RETURN
5315	3200		DCA		SINE	
5316	5201		JMP		SINE+1	/EXIT TO SINE
5317	0000	PNTR,	O			/SYMBOLS AND CONSTANTS
5320	0000	X,	O			
5321	0000		O			
5322	0000		O			
5323	0000	XSQR,	O			
5324	0000		O			
5325	0000		O			

5326	0003	TWOP1,	0003		
5327	3110		3110		
5330	3755		3755		
5331	0002	PI,	0002		
5332	3110		3110		
5333	3755		3755		
5334	0001	PIOT,	0001		
5335	3110		3110		
5336	3755		3755		
5337	7764	C9,	7764		
5340	2366		2366		
5341	5735		5735		
5342	7771	C7,	7771		
5343	5466		5466		
5344	6317		6317		
5345	7775	C5,	7775		
5346	2431		2431		
5347	5053		5053		
5350	0000	C3,	0000		
5351	5325		5325		
5352	0420		0420		
5353	5517	LK90,	K90		
5354	0000	FLGAT,	0		/ENTRY
5355	3364		DCA	FLT+1	/FLOATS CONTENTS
5356	4407		JMS I	7	/OF ACCUMULATOR
5357	5363		FGET	FLT	
5360	0000		FEXT		
5361	4771		JMS I	PNORM	
5362	5754		JMP I	FLOAT	/RETURN
5363	0013	FLT,	0013		
5364	0000		0000		
5365	0000		0000		
5366	7773	RAD,	7773		
5367	2167		2167		
5370	6433		6433		
5371	6600	PNORM,	DNORM		
5372	1702	CBCURE,	1702		
5373	2303		2303		
5374	2522		2522		
5375	0540		0540		
5376	0000		0		

/ND6C2-AUTOMATIC DIFFRACTOMETER-PDP8

/PAGE 22
 * 5400
 /FLOATING ARCTANGENT
 /CALLING SEQUENCE
 / SINE IN C(FAC)
 / COS IN C(B,B+1,B+2)
 / ATAN

5400	0000	ARTN,	0		
5401	3303		DCA	FLAG2	/CLEAR INDICATOR
5402	1312		TAD	B+1	/SEE IF COS=0
5403	7640		SZA CLA		
5404	5215		JMP	ART1	
5405	4407		JMS I	7	
5406	6306		FPUT	A	/SAVE SINE
5407	5317		FGET	K90	/F.A = 90
5410	0000		FEXT		
5411	1307	ART2,	TAD	A+1	

5412	7710	SPA	CLA		
5413	4420	JMS	I	LNEG	/IF SINE NEGATIVE, NEGATE C(FAC)
5414	5600	JMP	I	ARTN	/RETURN
5415	4407	JMS	I	7	
5416	6306	FPUT		A	/SAVE SINE
5417	4311	FDIV		B	/CALCULATE TANGENT
5420	0000	FEXT			
5421	4421	JMS	I	LABS	/TAKE ABSOLUTE VALUE OF TANGENT
5422	4407	JMS	I	7	
5423	6704	FPUT	I	LX	
5424	2076	FSUB		ONE	
5425	0000	FEXT			
5426	1045	TAD		45	/TEST IF TAN GREATER THAN 1
5427	7710	SPA	CLA		
5430	5240	JMP		ART3	/NO
5431	4407	JMS	I	7	/CALCULATE RECIPROCAL
5432	5076	FGET		ONE	
5433	4704	FDIV	I	LX	
5434	6704	FPUT	I	LX	
5435	0000	FEXT			
5436	7240	CLA	CMA		/SET INDICATOR ==-1
5437	3303	DCA		FLAG2	
5440	4407	JMS	I	7	/COMPUTE ARCTANGENT
5441	5704	FGET	I	LX	
5442	3704	FMPY	I	LX	
5443	6705	FPUT	I	LXSQR	
5444	3341	FMPY		BET2	
5445	1336	FADD		BET1	
5446	3705	FMPY	I	LXSQR	
5447	1333	FADD		BET2	
5450	6314	FPUT		DEN	
5451	5330	FGET		ALF2	
5452	3705	FMPY	I	LXSQR	
5453	1325	FADD		ALF1	
5454	3705	FMPY	I	LXSQR	
5455	1322	FADD		ALF2	
5456	3704	FMPY	I	LX	
5457	4314	FDIV		DEN	/RESULT IN RADIANS
5460	3344	FMPY		DEG	/CONVERT TO DEGREES
5461	6314	FPUT		DEN	
5462	0000	FEXT			
5463	2303	ISZ		FLAG2	/TEST INDICATOR
5464	5272	JMP		ART4	
5465	4407	JMS	I	7	/ADJUST WITHIN QUADRANT
5466	5317	FGET		K90	
5467	2314	FSUB		DEN	
5470	6314	FPUT		DEN	
5471	0000	FEXT			
5472	1312	TAD		8+1	/ADJUST TO CORRECT QUADRANT
5473	7700	SMA	CLA		
5474	5211	JMP		ART2	
5475	4407	JMS	I	7	
5476	5317	FGET		K90	
5477	1317	FADD		K90	
5500	2314	FSUB		DEN	
5501	0000	FEXT			
5502	5211	JMP		ART2	
5503	0000	FLAG2,	0		/VARIABLES
5504	5320	LX,	X		
5505	5323	LXSQR,	XSQR		

5506	0000	A,	0	
5507	0000		0	
5510	0000		0	
5511	0000	B,	0	
5512	0000		0	
5513	0000		0	
5514	0000	DEN,	0	
5515	0000		0	
5516	0000		0	
5517	0007	K90,	0007	/CONSTANTS
5520	2640		2640	
5521	0000		0000	
5522	0000	ALF2,	0000	
5523	2437		2437	
5524	1643		1643	
5525	7777	ALF1,	7777	
5526	3304		3304	
5527	4434		4434	
5530	7773	ALF2,	7773	
5531	3306		3306	
5532	5454		5454	
5533	0000	BET2,	0000	
5534	2437		2437	
5535	1646		1646	
5536	0000	BET1,	0000	
5537	2427		2427	
5540	2323		2323	
5541	7775	BET2,	7775	
5542	3427		3427	
5543	7052		7052	
5544	0006	DEG,	0006	
5545	3451		3451	
5546	3560		3560	
/ROUTINE TO TRUNCATE C(FAC) TO AN INTEGER				
5547	0000	FIX,	0	
5550	1045	TAD	45	
5551	7710	SPA	CLA	
5552	7040	CMA		
5553	3303	DCA	FIX1	/SET INDICATOR =-1 IF NEGATIVE
5554	4370	JMS	ABS	
5555	4407	JMS	I 7	
5556	1365	FADD	FIXC	/ADD 2**22
5557	0000	FEXT		
5560	1046	TAD	46	/INTEGER BELOW 4096 IN C(AC)
5561	2303	ISZ	FIX1	
5562	5747	JMP	I FIX	
5563	7041	CMA	IAC	
5564	5747	JMP	I FIX	
		FIX1=	FLAG2	
5565	0027	FIXC,	0027	
5566	2000		2000	
5567	0000		0000	
/ROUTINE ABS CALLS LNEG IF NEGATIVE				
5570	0000	ABS,	0	
5571	1045	TAD	45	
5572	7710	SPA	CLA	
5573	4420	JMS	I LNEG	
5574	5770	JMP	I ABS	
5575	0310	CHIN,	0310	
5576	1140		1140	

5577 0000 0

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* 5600

/FLOATING POINT INTERPRETER

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5600 0000 FPNT, 0
5601 7300 CLA CLL
5602 3043 DCA OVER1
5603 3047 DCA OVER2
5604 1600 TAD I FPNT /GET NEXT INSTRUCTION
5605 3253 DCA JUMP
5606 1253 TAD JUMP
5607 0263 AND PAGENO /GET PAGE BIT
5610 7650 SNA CLA /PAGE ZERO?
5611 5214 JMP .+3 /YES
5612 1261 TAD MASK5 /NO
5613 0200 AND FPNT /C(FPNT)0-4 CONTAINS PAGE BITS
5614 3256 DCA ADDR
5615 1262 TAD MK0177 /GET 7 BIT ADDRESS
5616 0253 AND JUMP
5617 1256 TAD ADDR
5620 3256 DCA ADDR
5621 1264 TAD INDRCT /INDIRECT BIT=1?
5622 0253 AND JUMP
5623 7650 SNA CLA
5624 5227 JMP LOOP01 /NO-GO ON
5625 1656 TAD I ADDR /YES DEFER
5626 3256 DCA ADDR
5627 2200 LOOP01, ISZ FPNT
5630 1656 TAD I ADDR
5631 3040 DCA EX1 /EXPONENT
5632 1256 TAD ADDR
5633 3257 DCA SAV
5634 2257 ISZ SAV
5635 1657 TAD I SAV
5636 3041 DCA AC1H /HIGH ORDER MANTISSA
5637 2257 ISZ SAV
5640 1657 TAD I SAV
5641 3042 DCA AC1L /LOW ORDER MANTISSA
5642 1253 TAD JUMP
5643 7106 CLL RTL
5644 7006 RTL
5645 0260 AND MASK3 /GET BITS 0-2, IE OPCODE
5646 1265 TAD TABLE /LOOKUP IN TABLE
5647 3254 DCA JUMP2
5650 1654 TAD I JUMP2
5651 3254 DCA JUMP2
5652 5654 JMP I JUMP2 /GO THERE
5653 0000 JUMP, 0
5654 0000 JUMP2, 0
5655 0000 GO2, 0
5656 0000 ADDR, 0
5657 0000 SAV, 0
5660 0017 MASK3, 0017
5661 7600 MASK5, 7600
5662 0177 MK0177, 0177
5663 0200 PAGENO, 0200
5664 0400 INDRCT, 0400
5665 5666 TABLE, .+1

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5666 5742	EXIT		/TABLE USED IN INTERPRETING
5667 5716	FLAD		/BITS 0-2 OF PSEUDO
5670 5737	FLSU		/INSTRUCTION
5671 5761	FLMY		
5672 6305	FLDV		/IF OPCODE=0, GO TO EXIT
5673 5676	FLGT		/AND INTERPRET BITS 8-11
5674 5705	FLPT		
5675 5772	FINK		
5676 1040 FLGT,	TAD	EX1	/FGET=5
5677 3044	DCA	EXP	
5700 1041	TAD	AC1H	
5701 3045	DCA	HORD	
5702 1042	TAD	AC1L	
5703 3046	DCA	LORD	
5704 5201	JMP	FPNT+1	
5705 1044 FLPT,	TAD	EXP	/FPUT=6
5706 3656	DCA I	ADDR	
5707 2256	ISZ	ADDR	
5710 1045	TAD	HORD	
5711 3656	DCA I	ADDR	
5712 2256	ISZ	ADDR	
5713 1046	TAD	LORD	
5714 3656	DCA I	ADDR	
5715 5201	JMP	FPNT+1	
5716 4770 FLAD,	JMS I	ALGN	/FLAD=1-FIRST ALIGN EXPONENTS
5717 5201	JMP	FPNT+1	/NO ALIGNMENT IS POSSIBLE
5720 4771	JMS I	UNORM	/LARGER OF THE TWO IS IN F.A.
5721 7100	CLL		
5722 1043	TAD	OVER1	/TRIPLE PRECISION ADDITION
5723 1047	TAD	OVER2	/SINCE BITS ARE SHIFTED
5724 3047	DCA	OVER2	/RIGHT
5725 7004	RAL		
5726 1042	TAD	AC1L	
5727 1046	TAD	LORD	
5730 3046	DCA	LORD	
5731 7004	RAL		
5732 1041	TAD	AC1H	
5733 1045	TAD	HORD	
5734 3045	DCA	HORD	
5735 4776	JMS I	NORM	/NORMALIZE THE RESULT
5736 5201	JMP	FPNT+1	
5737 4741 FLSU,	JMS I	OPMINS	/FSUB=2 - NEGATE THE OPERAND
5740 5316	JMP	FLAD	/ADD
5741 6400 OPMINS,	MINUS2		
5742 1253 EXIT,	TAD	JUMP	/OPCODE=0
5743 0260	AND	MASK3	/ARE BITS 8-11=0
5744 7450	SNA		
5745 5600	JMP I	FPNT	/YES=FEXT
5746 1360	TAD	ACON6	/LOOKUP ON TABLE
5747 3254	DCA	JUMP2	
5750 1654	TAD I	JUMP2	
5751 3254	DCA	JUMP2	
5752 1200	TAD	FPNT	
5753 3255	DCA	GO2	
5754 4654	JMS I	JUMP2	/CALL AS A SUBROUTINE
5755 1255	TAD	GO2	/RESTORE F.P. POINTER
5756 3200	DCA	FPNT	
5757 5201	JMP	FPNT+1	/GET NEXT PSEUDO INSTRUCTION
5760 6544 ACON6,	TABLE6-1		/CALLING TO A DEPTH OF ONE
5761 7201 FLMY,	CLA IAC		/FMPY=3

5762	1040	TAD	EX1	
5763	1044	TAD	EXP	/ADD EXPONENTS TOGETHER
5764	3044	DCA	EXP	
5765	4767	JMS I	MULT	/MULTIPLY
5766	5201	JMP	FPNT+1	
5767	6221	MULT,	DMULT	
5770	6020	ALGN,	ALIGN	
5771	6564	UNORM,	DUNORM	
5772	2656	FINK,	ISZ I	ADDR
5773	2656		ISZ I	ADDR
5774	2656		ISZ I	ADDR
5775	5201		JMP	FPNT+1
5776	6600	NORM,	DNORM	

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* 6000

/FLOATING POINT INTERPRETER

6000	0000	ACMINS,	0		/ROUTINE TO PERFORM
6001	7300	CLL	CLA		
6002	1047	TAD		OVER2	/TRIPLE PRECISION NEGATION
6003	7041	CMA	IAC		/OF FLOATING AC
6004	3047	DCA		OVER2	
6005	1046	TAD		LORD	
6006	7040	CMA			
6007	7430	SZL			
6010	7101	CLL	IAC		
6011	3046	DCA		LORD	
6012	1045	TAD		HORD	
6013	7040	CMA			
6014	7430	SZL			
6015	7101	CLL	IAC		
6016	3045	DCA		HORD	
6017	5600	JMP I		ACMINS	
6020	0000	ALIGN,	0		/SUBROUTINE TO ALIGN
6021	1045	TAD		HORD	/BINARY POINTS FOR
6022	7640	SZA	CLA		/ADD-SUBTRACT
6023	5227	JMP		.+4	
6024	1046	TAD		LORD	/IS MANTISSA ZERO
6025	7650	SNA	CLA		
6026	5337	JMP		NOHERE	/YES
6027	1041	TAD		AC1H	/IS OPERAND ZERO
6030	7640	SZA	CLA		
6031	5235	JMP		.+4	
6032	1042	TAD		AC1L	
6033	7650	SNA	CLA		
6034	5620	JMP I		ALIGN	/BOTH ARE ZERO-EXIT
6035	1040	TAD		EX1	
6036	7041	CMA	IAC		
6037	1044	TAD		EXP	
6040	7450	SNA			/ARE EXPONENTS EQUAL?
6041	5314	JMP		DONE	/YES
6042	7500	SMA			
6043	7041	CMA	IAC		
6044	3342	DCA		AMOUNT	
6045	1342	TAD		AMOUNT	
6046	1343	TAD		TEST2	
6047	7700	SMA	CLA		/CAN EXPONENTS BE ALIGNED?
6050	5256	JMP		.+6	/YES
6051	4316	JMS		OUTGO	/NO

6052	7430	SZL			
6053	1350	TAD		TAG2	
6054	1347	TAD		TAG1	
6055	5325	JMP		NOGO	
6056	4316	JMS		OUTGO	
6057	7420	SNL			/SET UP ADDRESSES
6060	1350	TAD		TAG2	
6061	1347	TAD		TAG1	
6062	3344	DCA		TEST3	
6063	1342	TAD		AMOUNT	
6064	7041	CMA	IAC		
6065	1744	TAD	I	TEST3	
6066	3744	DCA	I	TEST3	
6067	2344	ISZ		TEST3	
6070	1344	TAD		TEST3	
6071	3345	DCA		TEST4	
6072	2345	ISZ		TEST4	
6073	1345	TAD		TEST4	
6074	3346	DCA		TEST5	
6075	2346	ISZ		TEST5	
6076	7100	CLL			/THIS ROUTINE DOES
6077	1744	TAD	I	TEST3	/THE ACTUAL SHIFTING
6100	7510	SPA			
6101	7020	CML			
6102	7010	RAR			
6103	3744	DCA	I	TEST3	
6104	1745	TAD	I	TEST4	
6105	7010	RAR			
6106	3745	DCA	I	TEST4	
6107	1746	TAD	I	TEST5	
6110	7010	RAR			
6111	3746	DCA	I	TEST5	
6112	2342	ISZ		AMOUNT	
6113	5276	JMP		SHIFT	
6114	2220	ISZ		ALIGN	
6115	5620	JMP	I	ALIGN	
6116	0000	OUTGO,			/DETERMINE WHICH TO SHIFT
6117	1040	TAD		EX1	
6120	7041	CMA	IAC		
6121	1044	TAD		EXP	
6122	7004	RAL			
6123	7200	CLA			
6124	5716	JMP	I	OUTGO	
6125	3344	DCA		TEST3	/CANT'T BE ALIGNED
6126	1744	TAD	I	TEST3	/LARGEST GOES INTO FAC
6127	3044	DCA		EXP	
6130	2344	ISZ		TEST3	
6131	1744	TAD	I	TEST3	
6132	3045	DCA		WORD	
6133	2344	ISZ		TEST3	
6134	1744	TAD	I	TEST3	
6135	3046	DCA		WORD	
6136	5620	JMP	I	ALIGN	
6137	1040	TAD		EX1	/MANTISSA=0
6140	3044	DCA		EXP	
6141	5314	JMP		DONE	
6142	0000	AMOUNT,			
6143	0030	TEST2,			
6144	0000	TEST3,			
6145	0000	TEST4,			

6146	0000	TEST5,	C		
6147	0044	TAG1,	EXP		
6150	7774	TAG2,	-4		/EX1-EXP
6151	5601	RETN2,	FPNT+1		
6152	1362	ERRCR1,	TAD	GOOF	/DIVISION BY ZERO
6153	3044		DCA	EXP	/SET TO LARGEST + VALUE
6154	1362		TAD	GOOF	
6155	3045		DCA	HORD	
6156	7040		CMA		
6157	3046		DCA	LORD	
6160	2061		ISZ	FLAG	/SET FLAG
6161	5751		JMP I	RETN2	
6162	3777	GOOF,	3777		
6163	0000	SQUARE,	0		
6164	4407		JMS I	0007	
6165	6052		FPUT	FPAC1	
6166	3052		FMPY	FPAC1	
6167	0000		FEXT		
6170	5763		JMP I	SQUARE	
6171	0000	EXIT6,	0		/DUMMY SUBROUTINE
6172	5771		JMP I	EXIT6	
6173	4471	ANGPRT,	JMS I	LANGPT	
6174	5434		JMP I	LOMGA	
6175	4427	DRIVE,	JMS I	LMOTST	
6176	7000		NOP		
6177	5434		JMP I	LOMGA	

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* 6200

/FLOATING POINT INTERPRETER

6200	0000	DIV1,	0		/SHIFT FAC RIGHT
6201	7300		CLA CLL		
6202	1045		TAD	HORD	
6203	7510		SPA		
6204	7120		CLL CML		
6205	7010		RAR		
6206	3045		DCA	HORD	
6207	1046		TAD	LORD	
6210	7010		RAR		
6211	3046		DCA	LORD	
6212	1047		TAD	OVER2	
6213	7010		RAR		
6214	3047		DCA	OVER2	
6215	7100		CLL		
6216	2044		ISZ	EXP	
6217	7000		NOP		
6220	5600		JMP I	DIV1	
6221	0000	DMULT,	0		/DOUBLE PRECISION MULTIPLY
6222	7300		CLA CLL		/SAVE PRODUCT TRIPLE PRECISION
6223	1342		TAD	SMACLA	
6224	3347		DCA	SNSWIT	/CALLS A SINGLE PRECISION
6225	4336		JMS	SIGH	/MULTIPLY 3 TIMES
6226	1042		TAD	ACIL	
6227	3756		DCA I	MP2PT	
6230	1046		TAD	LORD	
6231	4755		JMS I	MP4PT	
6232	7200		CLA		
6233	1757		TAD I	MP5PT	
6234	3047		DCA	OVER2	

6235	1045	TAD		HORD	
6236	3756	DCA	I	MP2PT	
6237	1042	TAD		AC1L	
6240	4755	JMS	I	MP4PT	
6241	1047	TAD		OVER2	
6242	3047	DCA		OVER2	
6243	7004	RAL			
6244	1757	TAD	I	MP5PT	
6245	3367	DCA		DD	
6246	7004	RAL			
6247	3370	DCA		KEEP	
6250	1041	TAD		AC1H	
6251	3756	DCA	I	MP2PT	
6252	1046	TAD		LORD	
6253	4755	JMS	I	MP4PT	
6254	1047	TAD		OVER2	
6255	3047	DCA		OVER2	
6256	7004	RAL			
6257	1757	TAD	I	MP5PT	
6260	1367	TAD		DD	
6261	3367	DCA		DD	
6262	7004	RAL			
6263	1370	TAD		KEEP	
6264	3370	DCA		KEEP	
6265	1045	TAD		HORD	
6266	3756	DCA	I	MP2PT	
6267	1041	TAD		AC1H	
6270	4755	JMS	I	MP4PT	
6271	1367	TAD		DD	
6272	3046	DCA		LORD	
6273	7004	RAL			
6274	1757	TAD	I	MP5PT	
6275	1370	TAD		KEEP	
6276	3045	DCA		HORD	
6277	4760	JMS	I	NORMF	
6300	3047	DCA		OVER2	
6301	2365	ISZ		SGN	
6302	5621	JMP	I	DMULT	
6303	4773	JMS	I	MINS	
6304	5621	JMP	I	DMULT	
6305	1041	TAD		AC1H	
6306	7640	SZA	CLA		
6307	5313	JMP		.*4	
6310	1042	TAD		AC1L	
6311	7650	SNA	CLA		
6312	5774	JMP	I	ERROR	/DIVISION BY ZERO
6313	1040	TAD		EX1	
6314	7041	CMA	IAC		
6315	1044	TAD		EXP	
6316	7001	IAC			
6317	3044	DCA		EXP	/SUBTRACT EXPONENTS
6320	1362	TAD		SPACLA	
6321	3347	DCA		SNSWIT	
6322	4336	JMS		SIGH	/SET UP SIGNS
6323	4761	JMS	I	DIVIDE	/DIVIDE
6324	1757	TAD	I	MP5PT	
6325	1041	TAD		AC1H	/ROUND OFF IN 23RD BIT
6326	7630	SZL	CLA		
6327	7001	IAC			
6330	3042	DCA		AC1L	

FLDV,

6331	3041	DCA	AC1H	
6332	2365	ISZ	SGN	/TEST SIGN
6333	5375	JMP	COMP	
6334	5735	JMP I	+.1	/ADD ROUNDING
6335	5720	LFLAC2,	FLAD+2	
6336	0000	SIGN,	0	/TEST SIGN OF RESULT
6337	1366	TAD	REST	/SET UP BY MULTIPLY AND
6340	3365	DCA	SGN	/DIVIDE
6341	1045	TAD	HORD	
6342	7700	SMA CLA,	SMA CLA	
6343	5346	JMP	+.3	
6344	4773	JMS I	MINS	
6345	2365	ISZ	SGN	
6346	1041	TAD	AC1H	
6347	7700	SNSWIT,	SMA CLA	/OR SPA CLA
6350	5736	JMP I	SIGN	
6351	4771	JMS I	MINS2	
6352	2365	ISZ	SGN	
6353	7000	NOP		
6354	5736	JMP I	SIGN	
6355	6437	MP4PT,	MP4	
6356	6471	MP2PT,	MP2	
6357	6465	MP5PT,	MP5	
6360	6600	NORMF,	DNORM	
6361	6472	DIVIDE,	DUBDIV	
6362	7710	SPACLA,	SPA CLA	
6363	0000		SPARE	
6364	5601	RETURN,	FPNT+1	
6365	0000	SGN,	0	
6366	7776	REST,	7776	
6367	0000	DD,	0	
6370	0000	KEEP,	0	
6371	6400	MINS2,	MINUS2	/-AC1H,AC1L
6372	6420	RAR2,	DIV2	/AC1H,AC1L/2
6373	6000	MINS,	ACMINS	
6374	6152	ERROR,	ERROR1	
6375	4771	COMP,	JMS I	MINS2
6376	4773		JMS I	MINS
6377	5735		JMP I	LFLAD2

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* 6400

/FLOATING POINT INTERPRETER

6400	0000	MINUS2,	0	/NEGATE OPERAND
6401	7300	CLA CLL		/TRIPLE PRECISION
6402	1043	TAD	OVER1	
6403	7041	CMA IAC		
6404	3043	DCA	OVER1	
6405	1042	TAD	AC1L	
6406	7040	CMA		
6407	7430	SZL		
6410	7101	CLL IAC		
6411	3042	DCA	AC1L	
6412	1041	TAD	AC1H	
6413	7040	CMA		
6414	7430	SZL		
6415	7101	CLL IAC		
6416	3041	DCA	AC1H	
6417	5600	JMP I	MINUS2	

6420	0000	DIV2,	0		/SHIFT OPERAND RIGHT
6421	7300		CLA	CLL	/TRIPLE PRECISION
6422	1041		TAD		
6423	7510		SPA		
6424	7120		CLL	CML	
6425	7010		RAR		
6426	3041		DCA		AC1H
6427	1042		TAD		AC1L
6430	7010		RAR		
6431	3042		DCA		AC1L
6432	1043		TAD		OVER1
6433	7010		RAR		
6434	3043		DCA		OVER1
6435	7100		CLL		
6436	5620		JMP	I	DIV2
6437	0000	MP4,	0		/SINGLE PRECISION MULTIPLY
6440	3266		DCA		MP1
6441	3265		DCA		MP5
6442	1270		TAD		THIR
6443	3267		DCA		MP3
6444	7100		CLL		
6445	1266		TAD		MP1
6446	7010		RAR		
6447	3266		DCA		MP1
6450	1265		TAD		MP5
6451	7420		SNL		
6452	5255		JMP		.+3
6453	7100		CLL		
6454	1271		TAD		MP2
6455	7010		RAR		
6456	3265		DCA		MP5
6457	2267		ISZ		MP3
6460	5245		JMP		MP4+6
6461	1266		TAD		MP1
6462	7010		RAR		
6463	7100		CLL		
6464	5637		JMP	I	MP4
6465	0000	MP5,	0		
6466	0000	MP1,	0		
6467	0000	MP3,	0		
6470	7764	THIR,	7764		
6471	0000	MP2,	0		
6472	0000	DUBDIV,	0		/DOUBLE PRECISION DIVIDE
6473	7300		CLA	CLL	
6474	3051		DCA		QUOL
6475	1344		TAD		MIF
6476	3267		DCA		MP3
6477	5306		JMP		DVX
6500	1046	CV3,	TAD		LORD
6501	7004		RAL		
6502	3046		DCA		LORD
6503	1045		TAD		HORD
6504	7004		RAL		
6505	3045		DCA		HORD
6506	1042	CVX,	TAD		AC1L
6507	1046		TAD		LORD
6510	3271		DCA		MP2
6511	7004		RAL		
6512	1045		TAD		HORD
6513	1041		TAD		AC1H

6514	7420	SNL		
6515	5321	JMP	DV2-1	
6516	3045	DCA	HORD	
6517	1271	TAD	MP2	
6520	3046	DCA	LORD	
6521	7200	CLA		
6522	1051	TAD	QUOL	
6523	7004	RAL		
6524	3051	DCA	QUOL	
6525	1047	TAD	OVER2	
6526	7004	RAL		
6527	3047	DCA	OVER2	
6530	2267	ISZ	MP3	
6531	5300	JMP	DV3	
6532	1051	TAD	QUOL	
6533	3046	DCA	LORD	
6534	1045	TAD	HORD	
6535	7106	CLL	RTL	
6536	3265	DCA	MP5	
6537	1047	TAD	OVER2	
6540	3045	DCA	HORD	
6541	3047	DCA	OVER2	
6542	1265	TAD	MP5	
6543	5672	JMP	I	DUBDIV
6544	7751	MIF,	7751	
6545	6163	TABLE6,	SQUARE	
6546	6656		SQROOT	
6547	5200		SINE	
6550	5310		COS	
6551	5400		ARTN	
6552	5303		NEG	
6553	5570		ABS	
6554	6600		DNORM	
6555	6171		EXIT6	
6556	6171		EXIT6	
6557	7400		7400	
6560	7470		FOUT	
6561	7553		DPOUT	
6562	6171		EXIT6	
6563	6171		EXIT6	
6564	0000	DUNORM,	0	
6565	4220		JMS	DIV2
6566	4772		JMS	I
6567	2040		ISZ	EX1
6570	7000		NOP	
6571	5764		JMP	I
6572	6200	RAR1,	DIV1	DUNORM
6573	4404	WAVEL,	JMS	I
6574	4407		JMS	I
6575	6526		FPUT	I
6576	0000		FEXT	
6577	5434		JMP	I

/TABLE FOR INTERPRETATION
 /OF BITS 8-11
 /CONTAINS ABSOLUTE ADDRESSES
 /OF PROGRAMS CALLED AS
 /SUBROUTINES
 /EXIT6=A DUMMY OR NOP

/SHIFT OPERAND RIGHT

/ND6G2-AUTOMATIC DIFFRACTIONMETER-PDP8

/PAGE 27

* 6600

/FLOATING POINT INTERPRETER

6600	0000	DNORM,	0		/SUBROUTINE TO NORMALISE
6601	7300	CLA	CLL		/FLOATING ACCUMULATOR
6602	3255	DCA	AMT1		

6603 3254	DCA	SIGN1	
6604 1045	TAD	HORD	
6605 7510	SPA		/IS MANTISSA NEGATIVE
6606 2254	ISZ	SIGN1	/YES
6607 7640	SZA CLA		/IS MANTISSA=0
6610 5217	JMP	GO6	/NO
6611 1046	TAD	LORD	
6612 7640	SZA CLA		
6613 5217	JMP	GO6	
6614 1047	TAD	OVER2	
6615 7650	SNA CLA		
6616 5251	JMP	EXIT2	/YES
6617 1254 GO6,	TAD	SIGN1	/NO
6620 7640	SZA CLA		/NEGATIVE?
6621 4653	JMS I	NEGIT	/YES
6622 1045 LOP,	TAD	HORD	/WILL SHIFT BE TOO FAR?
6623 7104	RAL CLL		
6624 7710	SPA CLA		
6625 5241	JMP	EXIT1	/YES
6626 1047	TAD	OVER2	
6627 7104	CLL RAL		
6630 3047	DCA	OVER2	
6631 1046	TAD	LORD	/NO SHIFT MANTISSA LEFT
6632 7004	RAL		
6633 3046	DCA	LORD	
6634 1045	TAD	HORD	
6635 7004	RAL		
6636 3045	DCA	HORD	
6637 2255	ISZ	AMT1	/COUNT NO. OF TIMES SHIFTED
6640 5222	JMP	LOP	
6641 1255 EXIT1,	TAD	AMT1	/CORRECT EXPONENT
6642 7041	CMA IAC		
6643 1044	TAD	EXP	
6644 3044	DCA	EXP	
6645 1254	TAD	SIGN1	/NEGATIVE?
6646 7640	SZA CLA		
6647 4653	JMS I	NEGIT	/YES
6650 5600	JMP I	DNORM	
6651 3044 EXIT2,	DCA	EXP	/SET TO ZERO
6652 5600	JMP I	DNORM	
6653 6000 NEGIT,	ACMINS		
6654 0000 SIGN1,	O		
6655 0000 AMT1,	O		
6656 0000 SQRCOT,	O		/FLOATING SQUARE ROOT
6657 3362	DCA	FLAG1	/TAKES ROOT OF ABSOLUTE
6660 4407	JMS I	OC7	
6661 6052	FPUT	FPAC1	/VALUE
6662 0000	FEXT		/NEWTON'S METHOD IS USED
6663 1045	TAD	HORD	
6664 7710	SPA CLA		
6665 5351	JMP	SQEND1	/NUMBER IS NEGATIVE
6666 1044	TAD	EXP	
6667 7100	CLL		
6670 7510	SPA		
6671 7020	CML		
6672 7010	RAR		
6673 3356	DCA	ITER1	/MAKE FIRST APPROXIMATION
6674 7430	SZL		
6675 2356	ISZ	ITER1	
6676 7000	NOP		

6677	1361	TAD		SQCON1	
6700	3357	DCA		ITER1+1	
6701	3360	DCA		ITER1+2	
6702	1053	TAD		FPAC1+1	
6703	7640	SZA	CLA		
6704	5310	JMP		CLCU	
6705	1054	TAD		FPAC1+2	
6706	7650	SNA	CLA		
6707	5354	JMP		SQEND	/NUMBER=0
6710	4407	JMS	I	0007	
6711	5052	FGET		FPAC1	
6712	4356	FDIV		ITER1	
6713	1356	FADD		ITER1	
6714	0000	FEXT			
6715	7240	CLA	CMA		
6716	1044	TAD		EXP	
6717	3044	DCA		EXP	
6720	1044	TAD		EXP	
6721	7041	CMA	IAC		
6722	1356	TAD		ITER1	
6723	7640	SZA	CLA		/ARE EXPONENTS EQUAL?
6724	5345	JMP		ROOTGO	/NO
6725	1045	TAD		HORD	/HIGH-ORDER MANTISSAS EQUAL?
6726	7041	CMA	IAC		
6727	1357	TAD		ITER1+1	
6730	7640	SZA	CLA		
6731	5345	JMP		ROOTGO	/NO
6732	1046	TAD		LORD	
6733	7041	CMA	IAC		
6734	1360	TAD		ITER1+2	/DO LOW-ORDER MANTISSAS AGREE
6735	7500	SMA			
6736	7041	CMA	IAC		/WITHIN ONE BIT?
6737	7001	IAC			
6740	7710	SPA	CLA		
6741	5345	JMP		ROOTGO	/NO
6742	1362	TAD		FLAG1	
6743	3061	DCA		FLAG	
6744	5656	JMP	I	SQROOT	
6745	4407	JMS	I	0007	
6746	6356	FPUT		ITER1	
6747	0000	FEXT			
6750	5310	JMP		CLCU	
6751	4653	JMS	I	NEGIT	/NEGATE FAC
6752	2362	ISZ		FLAG1	
6753	5260	JMP		SQROOT+2	
6754	3044	DCA		EXP	
6755	5656	JMP	I	SQROOT	
6756	0000	0			
6757	0000	0			
6760	0000	0			
6761	3015	3015			
6762	0000	0			
6763	0000	0			/ENTRY
6764	4773	JMS	I	LWHERE	
6765	4435	JMS	I	LCRLF	
6766	4425	JMS	I	LFOP	
6767	7774	-4			
6770	0114	PTTH			
6771	4435	JMS	I	LCRLF	
6772	5763	JMP	I	PRTANG	/RETURN

6773 0615 LWHERE, WHERE
 6774 0004 TEN, 0004
 6775 2400 2400
 6776 0000 0000

/FLOATING POINT PACKAGE
 /INPUT-OUTPUT ROUTINES
 /ND6C2-AUTOMATIC DIFFRACTOMETER-PDP8

/PAGE 28
 * 7000
 EX10= 40
 EXPONT= 44
 HORDER= 45
 LORDER= 46

/SINGLE PRECISION INTEGER INPUT

7000 0000 INTIN, 0 /ENTRY
 7001 4207 JMS DECONV /READ AND CONVERT
 7002 1060 TAD SIGN /TEST SIGN
 7003 7640 SZA CLA
 7004 4347 JMS MSIGN
 7005 1056 TAD LO /RESULT IN AC
 7006 5600 JMP I INTIN /RETURN

/DOUBLE PRECISION DECIMAL-BINARY
 /INPUT AND CONVERSION

7007 0000 DECONV, 0
 7010 3055 DCA HI
 7011 3056 DCA LO
 7012 3060 DCA SIGN
 7013 3303 DCA DNUMBR
 7014 3674 DCA I LPRSW
 7015 5220 JMP STRT
 7016 1057 STRTOP, TAD CHAR
 7017 4506 JMS I LOPCH
 7020 4507 STRT, JMS I LIPCH / INPUT NEXT CHARACTER
 7021 3057 DCA CHAR
 7022 1057 TAD CHAR /TEST FOR RUBOUT
 7023 1273 TAD MRBOUT
 7024 7650 SNA CLA
 7025 5210 JMP DECONV+1 /RUBOUT START AGAIN
 7026 1057 DGTST, TAD CHAR /IS IT A DIGIT
 7027 1276 TAD MIN9 /-272=-COLON
 7030 7450 SNA /TERMINATOR?
 7031 5270 JMP DECON /YES
 7032 7500 SMA
 7033 5247 JMP TEST /NO
 7034 1277 TAD MZERO
 7035 7510 SPA
 7036 5247 JMP TEST /NO
 7037 3302 DCA DIGIT /YES
 7040 1055 TAD HI
 7041 1301 TAD MASK
 7042 7710 SPA CLA
 7043 5220 JMP STRT /YES IGNORE
 7044 2303 ISZ DNUMBR /INDEX NUMBER OF DIGITS
 7045 4304 JMS MULT10
 7046 5216 JMP STRTOP /CONTINUE
 7047 7200 TEST, CLA
 7050 1674 TAD I LPRSW
 7051 7640 SZA CLA
 7052 5220 JMP STRT

7053	1303	TAD	DNUMBR	
7054	7640	SZA	CLA	
7055	5264	JMP	DECTST	
7056	1057	TAD	CHAR	/NO TEST FOR MINUS SIGN
7057	1275	TAD	MINUS	
7060	7640	SZA	CLA	
7061	5264	JMP	.*3	
7062	2060	ISZ	SIGN	/MINUS SET INDICATOR
7063	5216	JMP	STRTOP	
7064	1057	DECTST,	TAD	CHAR
7065	1300	TAD	DEC	/IS IT A DECIMAL POINT
7066	7640	SZA	CLA	
7067	5220	JMP	STRT	
7070	1057	DECON,	TAD	CHAR
7071	4506	JMS	I	LOPCH
7072	5607	JMP	I	DECONV
7073	7401	MRBCUT,	-377	/RETURN
7074	7452	LPRSW,	PRSW	
7075	7523	MINUS,	-255	/TEST FOR SIGN
7076	7506	MIN9,	-272	/TEST FOR DIGIT
7077	0012	MZERO,	272-260	
7100	7522	DEC,	-256	
7101	3465	MASK,	3465	
7102	0000	DIGIT,	0	/STORAGE FOR DIGIT
7103	0000	DNUMBER,	0	/NUMBER OF DIGITS
7104	0000	MULT10,	0	/ROUTINE TO MULTIPLY
7105	1056	TAD	LO	/DOUBLE PRECISION WORD
7106	3323	DCA	LTEMP	/BY TEN (DECIMAL)
7107	1055	TAD	HI	
7110	3322	DCA	HTEMP	
7111	4324	JMS	MULT2	/CALL SUBROUTINE TO
7112	4324	JMS	MULT2	/MULTIPLY BY TWO
7113	4335	JMS	DUBLAD	/CALL DOUBLE PRECISION ADD
7114	4324	JMS	MULT2	
7115	1302	TAD	DIGIT	/ADD LAST DIGIT RECEIVED
7116	3323	DCA	LTEMP	
7117	3322	DCA	HTEMP	
7120	4335	JMS	DUBLAD	
7121	5704	JMP	I	MULT10
7122	0000	HTEMP,	0	/DOUBLE PRECISION WORD
7123	0000	LTEMP,	0	
7124	0000	MULT2,	0	/MULTIPLY LO, HI BY 2
7125	7300	CLA	CLL	
7126	1056	TAD	LO	
7127	7004	RAL		
7130	3056	DCA	LO	
7131	1055	TAD	HI	
7132	7004	RAL		
7133	3055	DCA	HI	
7134	5724	JMP	I	MULT2
7135	0000	DUBLAD,	0	/DOUBLE PRECISION ADDITION
7136	7300	CLA	CLL	
7137	1056	TAD	LO	
7140	1323	TAD	LTEMP	
7141	3056	DCA	LO	
7142	7004	RAL		
7143	1055	TAD	HI	
7144	1322	TAD	HTEMP	
7145	3055	DCA	HI	
7146	5735	JMP	I	DUBLAD

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7147 0000 MSIGN, 0 /ROUTINE TO FORM
7150 7300 CLA CLL /2S COMPLEMENT
7151 1056 TAD LO
7152 7041 CMA IAC
7153 3056 DCA LO
7154 1055 TAD HI
7155 7040 CMA
7156 7430 SZL
7157 7001 IAC
7160 3055 DCA HI
7161 5747 JMP I MSIGN
/SET SIGN CHARACTER FOR OUTPUT
7162 0000 STSG, 0
7163 7710 SPA CLA
7164 1370 TAD MCH /NEGATIVE
7165 1371 TAD SPCH /POSITIVE
7166 3060 DCA SIGN
7167 5762 JMP I STSG /RETURN
7170 0015 MCH, 255-240 /MINUS-SPACE
7171 0240 SPCH, 240 /SPACE
/READ NO OF STEPS FOR DATA COLLECTION
7172 4430 STEPNO, JMS I LINTIN
7173 3141 DCA NSTP
7174 5434 JMP I LOMGA
7175 0000 ZERO, 0
7176 0000 0
7177 0000 0

/ND6G2-AUTOMATIC DIFFRACTOMETER-PDP8
/PAGE 29
* 7200
/VARIABLE-FORMAT FLOATING OUTPUT
7200 0000 VFOUT, 0
7201 1600 TAD I VFOUT /MOVE ARGUMENTS
7202 3251 DCA AAA
7203 2200 ISZ VFOUT
7204 1600 TAD I VFOUT
7205 3252 DCA BBB
7206 2200 ISZ VFOUT /SET EXIT
7207 1045 TAD HORDER /SET SIGN CHARACTER
7210 4660 JMS I LSTSG
7211 1252 TAD BBB /IS SCALING NEEDED
7212 7450 SNA
7213 5223 JMP ROND /NO
7214 7041 CMA IAC /YES SET COUNTER
7215 3057 DCA CHAR
7216 4407 SCAL, JMS I 7 /MULTIPLY BY TEN
7217 3657 FMPY I LTEN
7220 0000 FEXT
7221 2057 ISZ CHAR /TEST COUNTER
7222 5216 JMP SCAL
7223 4421 ROND, JMS I LABS
7224 4407 JMS I 7
7225 1654 FADD I HALVE
7226 0000 FEXT
7227 1044 TAD EXPONT /IS NUMBER TOO LARGE
7230 1255 TAD M30
7231 7710 SPA CLA
7232 5240 JMP FIXIT /NO
7233 1256 TAD AST /YES PUT OUT *

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7234	4506	JMS	I	LOPCH	
7235	1364	TAD		COLON	
7236	4506	JMS	I	LOPCH	
7237	5600	JMP	I	VFOUT	/RETURN
7240	1243	FIXIT,	TAD	E27	/OBTAIN DOUBLE PRECSN INTEGER
7241	3040		DCA	EX10	/(PREVIOUS FEXT LEAVES
7242	4661		JMS	I	LALIG
7243	0027	E27,	27		/ AC1H NON-ZERO)
7244	1045		TAD	HORDER	/CONSTANT, UNUSED ERROR RETURN
7245	3055		DCA	HI	/MOVE ARGUMENT
7246	1046		TAD	LORDER	
7247	3056		DCA	LO	
7250	4262		JMS	DROP	/OUTPUT
7251	0000	AAA,	0		/NUMBER OF DIGITS BEFORE
7252	0000	BBB,	0		/ AND AFTER POINT
7253	5600		JMP	I	VFOUT
7254	3555	HALVE,	HALF		/RETURN
7255	7750	M30,	-30		
7256	0252	AST,	252		/ASTERISK
7257	6774	LTEN,	TEN		
7260	7162	LSTSG,	STSG		
7261	6020	LALIG,	ALIGN		
		/BASIC DOUBLE-PRECISION OUTPUT			
7262	0000	DROP,	0		
7263	1074		TAD	M8	/SET COUNTERS
7264	3374		DCA	CHRK	/CHRK=-8
7265	1074		TAD	M8	/FLDK=-8+A+B
7266	1662		TAD	I	DROP
7267	2262		ISZ	DROP	
7270	1662		TAD	I	DROP
7271	3375		DCA	FLDK	
7272	1360		TAD	MIN7	/DPTK=-7+B
7273	1662		TAD	I	DROP
7274	3376		DCA	DPTK	
7275	3057		DCA	CHAR	/CLEAR CHARACTER
7276	3377		DCA	PREV	/CLEAR PREVIOUS NON-SPACE IND
7277	1376	TESTU,	TAD	DPTK	/TEST FOR UNITS POSITION
7300	7650		SNA	CLA	
7301	5307		JMP	PRSGN	
7302	1375		TAD	FLDK	/TEST FIELD COUNTER
7303	7710		SPA	CLA	
7304	5315		JMP	TESTK	/NO OUTPUT
7305	1361		TAD	SPACE	/OUTPUT SPACE
7306	5314		JMP	PRCH	
7307	1060	PRSGN,	TAD	SIGN	/PRINT SIGN
7310	4506		JMS	I	LOPCH
7311	2377		ISZ	PREV	/SET PREVIOUS NON-SPACE IND
7312	1057	STCH,	TAD	CHAR	/SET UP CHARACTER
7313	1362		TAD	ZCH	
7314	4506	PRCH,	JMS	I	LOPCH
7315	2374	TESTK,	ISZ	CHRK	/PRINT CHARACTER OR SPACE
7316	5322		JMP	.+4	/TEST CHARACTER COUNTER
7317	1364		TAD	COLON	
7320	4506		JMS	I	LOPCH
7321	5662		JMP	I	DROP
7322	1376		TAD	DPTK	/RETURN
7323	7640		SZA	CLA	/TEST FOR DECIMAL POINT
7324	5327		JMP	ADV	
7325	1363		TAD	DCH	/PRINT DECIMAL POINT
7326	4506		JMS	I	LOPCH

7327	2376	ADV,	ISZ	DPTK	/ADVANCE COUNTERS
7330	7000		NOP		
7331	2375		ISZ	FLDK	
7332	7000		NOP		
7333	3057		DCA	CHAR	/CLEAR CHARACTER
7334	1365		TAD	HIMM	/SET TEMP AT MINUS ONE MILLION
7335	3772		DCA	I	LHTEMP
7336	1366		TAD		LOMM
7337	3773		DCA	I	LLTEMP
7340	4770	GEN,	JMS	I	LOBLAD
7341	7420		SNL		/GENERATE CHARACTER
7342	5345		JMP		/HAS TOO MUCH BEEN SUBTRACTED
7343	2057		ISZ		ADJ
7344	5340		JMP		CHAR
7345	4767	ADJ,	JMS	I	GEN
7346	4770		JMS	I	LMSIGN
7347	4767		JMS	I	LOBLAD
7350	4771		JMS	I	LMSIGN
7351	1377		TAD		LMLT10
7352	7640		SZA	CLA	PREV
7353	5312		JMP		/MULTIPLY BY TEN
7354	1057		TAD		/TEST FOR PREV NON-SPACE OUT
7355	7640		SZA	CLA	STCH
7356	5307		JMP		CHAR
7357	5277		JMP		/TEST FOR ZERO
					PRSGN
					/NON-ZERO
					TESTU
					/ZERO
		M8=	M10		
7360	7771	MIN7,	-7		
7361	0240	SPACE,	240		
7362	0260	ZCH,	260		
7363	0256	DCH,	256		
7364	0272	COLON,	272		
7365	7413	HIMM,	7413		/MINUS ONE MILLION
7366	6700	LOMM,	6700		/DOUBLE PRECISION
7367	7147	LMSIGN,	MSIGN		
7370	7135	LOBLAD,	DOUBLAD		
7371	7104	LMLT10,	MULT10		
7372	7122	LHTEMP,	HTEMP		
7373	7123	LLTEMP,	LTEMP		
7374	0000	CHRK,	0		/CHARACTER COUNTER
7375	0000	FLDK,	0		/FIELD COUNTER
7376	0000	DPTK,	0		/DECIMAL POINT COUNTER
7377	0000	PREV,	0		/PREVIOUS NON-SPACE INDICATOR

/ND6G2-AUTOMATIC DIFFRACTOMETER-PDP8

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* 7400

/FLOATING POINT INPUT

7400	0000	FLINTP,	0		
7401	4646		JMS	I	DPCVPT
7402	1057		TAD		CHAR
7403	1244		TAD		PER
7404	7640		SZA	CLA	
7405	5211		JMP		FIG01
7406	3651		DCA	I	DPN
7407	2252		ISZ		PRSW
7410	5647		JMP	I	DPCSPT
7411	1252	FIG01,	TAD		PRSW
7412	7640		SZA	CLA	
7413	1651	FIG02,	TAD	I	DPN
7414	7041		CMA	IAC	

/SET NO OF DIGITS TO 0
 /SET PERIOD SWITCH
 /CONVERT REST OF STRING
 /PERIOD READ IN PREVIOUSLY
 /YES, GET - NO OF DIGITS
 /NO

7415	3057	DCA	CHAR	
7416	1060	TAD	SIGN	/TEST SIGN
7417	7640	SZA	CLA	
7420	4650	JMS	I	MSGNPT
7421	1243	TAD		C27
7422	3044	DCA		EXPONT
7423	1055	TAD		HI
7424	3045	DCA		HORDER
7425	1056	TAD		LO
7426	3046	DCA		LORDER
7427	4407	JMS	I	7
				/NORMALIZE F.P. NUMBER
7430	0010	FNOR		
7431	0000	FEXT		
7432	1057	TAD		CHAR
7433	7650	SNA	CLA	
7434	5600	JMP	I	FLINTP
7435	4407	JMS	I	7
	SCALE,			/DECIMAL POINT IS TO THE LEFT
7436	4645	FDIV	I	TENPT
				/ DIVIDE BY TEN
7437	0000	FEXT		
7440	2057	ISZ		CHAR
7441	5235	JMP		SCALE
7442	5600	JMP	I	FLINTP
7443	0027	C27,	0027	
7444	7522	PER,	-256	
7445	6774	TENPT,	TEN	
7446	7007	DPCVPT,	DECONV	
7447	7020	DPCSPT,	STRT	
7450	7147	MSGNPT,	MSIGN	
7451	7103	CPN,	DNUMBR	
7452	0000	FRSW,	0	
		/INTEGER OUTPUT		
7453	0000	IOUT,	0	
7454	3056	DCA	LO	/STORE ARGUMENT
7455	3055	DCA	HI	
7456	1056	TAD	LO	/SET SIGN CHARACTER
7457	4676	JMS	I	LSTS
7460	1056	TAD	LO	/MAKE POSITIVE
7461	7510	SPA		
7462	7041	CMA	IAC	
7463	3056	DCA	LO	
7464	4677	JMS	I	LDPOP
				/OUTPUT
7465	0004	4		
7466	0000	0		
7467	5653	JMP	I	IOUT
				/RETURN
		/FIXED-FORMAT FLOATING OUTPUT		
7470	0000	FOUT,	0	
7471	4675	JMS	I	LVFOUT
7472	0004	4		/NUMBER OF DIGITS BEFORE
7473	0003	3		/AND AFTER POINT
7474	5670	JMP	I	FOUT
				/RETURN
7475	7200	LVFOUT,	VFOUT	
7476	7162	LSTS,	STSG	
7477	7262	LDPOP,	DROP	
		/FLOATING POINT INPUT AND OUTPUT OF A STRING OF NUMBERS		
		/CALLING SEQUENCE		
		/	JMS	FINP
		/		NUMBER OF NUMBERS IN STRING
		/POINTER TO ADDRESS FOR FIRST NUMBER		
7500	0000	FINP,	0	
7501	4422	JMS	I	LADR

```

7502 7776          -2
7503 0000 FK,      0          /COUNTER
7504 0000 FADR,    0          /ADDRESS FOR STORING INPUT
7505 1704          TAD I      FADR
7506 3304          DCA        FADR
7507 4404 FINS,    JMS I      4          /GET NO INTO F.A
7510 4407          JMS I      7          /STORE IN DESIRED LOCATION
7511 6704          FPUT I     FADR
7512 7304          FINC       FADR
7513 0000          FEXT
7514 2303          ISZ        FK          /TEST COUNTER
7515 5307          JMP        FINS
7516 5700          JMP I      FINP       /RETURN

```

```

/CALLING SEQUENCE
/      JMS        FOPT
/      NUMBER OF NUMBERS
/POINTER TO ADDRESS OF STARTING LOCATION

```

```

7517 0000 FOPT,    0
7520 4422          JMS I      LADR
7521 7776          -2
7522 0000 FOPK,    0          /COUNTER
7523 0000 FLOC,    0          /ADDRESS OF NUMBER
7524 1723          TAD I      FLOC
7525 3323          DCA        FLOC
7526 4407 FOPS,    JMS I      7          /PUT NO IN F.A
7527 5723          FGET I     FLOC
7530 7323          FINC       FLOC
7531 0000          FEXT
7532 4406          JMS I      6          /PRINT NUMBER
7533 2322          ISZ        FOPK       /TEST COUNTER
7534 5326          JMP        FOPS
7535 5717          JMP I      FOPT       /RETURN

```

```

/SUBROUTINE TO READ IN A STRING OF INTEGERS
/CALLING SEQUENCE
/      JMS        FIXIN
/      -NO OF INTEGERS
/POINTER TO ADDRESS TO STORE FIRST

```

```

7536 0000 FIXIN,   0
7537 4422          JMS I      LADR       /MOVE ARGUMENTS
7540 7776          -2
7541 0000 FIA,     0
7542 0000 FIB,     0
7543 1742          TAD I      FIB
7544 3342          DCA        FIB
7545 4430 FIC,     JMS I      LINTIN
7546 3742          DCA I      FIB
7547 2342          ISZ        FIB
7550 2341          ISZ        FIA       /TEST COUNTER
7551 5345          JMP        FIC
7552 5736          JMP I      FIXIN       /RETURN
7553 0000 DPOUT,   0
7554 4675          JMS I      LVFCUT
7555 0007          7
7556 0000          0
7557 5753          JMP I      DPOUT

```

```

/COPY FROM ONE AREA OF MEMORY TO ANOTHER UNDER INTERRUPT
/CALLING SEQUENCE
/      JMS        TRANS
/      NO OF ARGUMENTS
/FROM    ADDRESS OF TABLE-1

```

		/TO	ADDRESS OF TABLE-1		/ENTRY
7560	0000	TRANS,	0		
7561	1760		TAD	I	TRANS
7562	3377		DCA		COUNTA
7563	2360		ISZ		TRANS
7564	1760		TAD	I	TRANS
7565	3010		DCA		AUTO
7566	2360		ISZ		TRANS
7567	1760		TAD	I	TRANS
7570	3011		DCA		AUT1
7571	1410		TAD	I	AUTO
7572	3411		DCA	I	AUT1
7573	2377		ISZ		COUNTA
7574	5371		JMP		.-3
7575	2360		ISZ		TRANS
7576	5760		JMP	I	TRANS
7577	0000	COUNTA,	0		

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* 7600

/BINARY LOADER, RIM LOADER

2000 \$ START

APPENDIX 2
THE REFINEMENT PROGRAM CCD/2

(a) The Input

Card 1 - KW, WAV (Format I1, F9.4)

WAV = wavelength in A, KW = 0 if it not to be refined (that is, fixed) and = 1 if it is to be refined (that is, free).

Card 2 - KTTHZ, TTHZ, KOMZ, OMZ, KCIZ, CIZ (Format 3 (I1, F9.4)).

TTHZ, OMZ, CIZ are zeros of 2θ , ω , χ

KTTHZ, KOMZ, KCIZ are 0 or 1 depending on whether these parameters are fixed or free.

Card 3 - KA1, A1, KA2, A2, KA3, A3, KANG1, ANG1, KANG2, ANG2, KANG3, ANG3 (Format 6 (I1, F9.4)).

A1,2,3 are the sides, and ANG1,2,3 the angles, of the unit cell. The K's are 0 for fixed parameters, 1 for free parameters, and 2 if the parameter is free but constrained to equal the previous parameter.

Card 4 - NOL (Format I2)

= the number of reflections, of which the first is taken as the primary orienting reflection and the second is the secondary orienting reflection.

Card 5 - NTYP, H, K, L, 2θ , ω , χ , ϕ (Format I1, 3I3, 4F10.4)

NTYP = 1 if χ was used to centre vertically and = 2 if ϕ was used.

The angles are in degrees and decimals.

This first reflection is the First Orienting Reflection.

Card 6 - KORA(I) (I = 1 to 3) Format 3I1).

These three numbers are 1 or 0 to specify which two of the three angles ω , χ , ϕ of the First Orienting Reflection are to be the free parameters which will define **U**.

Card 7 - Similar to Card 5 and specifying the Second Orienting Reflection.

Card 8 - Similar to Card 6 and specifying which one of the three angles ω , χ , ϕ of the Second Orienting Reflection is to be a free parameter defining **U**.

Cards 9, etc. Similar to Card 5 and describing the remaining reflections.

In preparing the input data the most difficult task is to name the reflections consistently and correctly. A stereographic net is most useful here. One must then choose three angles from two reflections to act as the vehicle for the Orientation Matrix. The following table should be used in making this choice.

(continued)

APPENDIX 2 (continued)

CHOICE OF PARAMETERS TO DEFINE ORIENTATION

- NOTES:**
- (i) 0 means $0^\circ \pm 45^\circ$
 - (ii) 90 means $90^\circ \pm 45^\circ$
 - (iii) N.S. means 'Not Suitable', the reflections are near parallel and others should be chosen.
 - (iv) $\nu = \omega - \theta$, that is, in the 'Bisecting Position' $\nu = 0$.
 - (v) When $\nu = 90$ and $X = 0$ there is no axis which can centre the reflection vertically so this arrangement should not be used.

If the Observations are:					Choose the following as Free Parameters:	
First Reflection		Second Reflection			First Reflection	Second Reflection
ν_1	X_1	ν_2	X_2	$\phi_2 - \phi_1$		
0	0	0	0	0	ω_1 and X_1 , or X_1 and ϕ_1	N.S.
		0	0	90		X_2
		0	90	0		ω_2
		0	90	90		X_2
		90	90	0		ω_2
		90	90	90		N.S.
0	90	0	0	any	ω_1 and X_1 ,	ω_2 or ϕ_2
		0	90	any		N.S.
		90	90	any		ϕ_2
90	90	0	0	0	ω_1 and ϕ_1	X_2
		0	0	90		N.S.
		0	90	0		X_2
		0	90	90		ω_2
		90	90	0		N.S.
		90	90	90		ω_2

(b) The Output from CCD/2

The output is self-explanatory. The input data is printed and the free parameters sorted out and listed. At each cycle of refinement the observed and calculated values of all angles are listed. These should be checked, particularly for the first cycle. If there is a large error in one or two angles, due, say, to mis-reading or, quite likely, to a mis-naming of the indices, this will ruin everything. After four cycles of refinement the standard deviations of the final values of the parameters, and the correlation matrix are printed. Finally the UB matrix is printed out, ready to be fed back into the computer-controlled diffractometer, in rows.

(c) Program Listing

```
// EXEC FORTSCLG,PARM.FORT='DECK,OPT=2'
//FORT.SYSIN DD *
C PROGRAMME CODRUB FOR THE REFINEMENT OF DATA ON < 11 CENTRED REFLNS
C TO PRODUCE UB-MATRIX
  DIMENSION DIAL(4,10),KANG(3),ANG(3),IH(3),H(3,10),HA(3),HB(3),KORA
1(3),KORB(3),NTYP(10),A(3),HZ(3),UF(3),B(3,3),UB(3,3),YO(3,10),YC(3
1,10),YCZ(3,10),VVEC(12),AMAT(12,12),VAR(12),RHO(12,12),KA(3),P(12)
1,HFI(3),PHIM(3,3),UCI(3),CHIM(3,3),UOM(3),FDP(12),DELP(12),SIG(12)
1,DYC(12,3,10),HAB(3),HBB(3),SUMS(4),X(12,13),RDIFF(3,10),DIFF(3,10
1),AVDEV(4)
  LOGICAL SET,AGAIN,FIN
1 READ(1,901)KW,WAV
901 FORMAT(I1,F9.4)
  WRITE(3,801)KW,WAV
801 FORMAT('0WAVELENGTH',I3,F12.4,'ANGSTROMS ')
  READ(1,902)KTTHZ,TTHZ,KOMZ,OMZ,KCIZ,CIZ
902 FORMAT(3(I1,F9.4))
  WRITE(3,802)KTTHZ,TTHZ,KOMZ,OMZ,KCIZ,CIZ
802 FORMAT('0ZERO ANGLE SETTINGS KTTHZ=',I2,' TTHZ=',F9.4,' KOMZ=',I2,
1' OMZ=',F9.4,' KCIZ=',I2,' CIZ=',F9.4,2X,'ALL ANGLES IN DEGREES')
  READ(1,903)(KA(I),A(I),I=1,3),(KANG(I),ANG(I),I=1,3)
903 FORMAT(6(I3,F9.4))
  WRITE(3,803)(KA(I),A(I),I=1,3),(KANG(I),ANG(I),I=1,3)
803 FORMAT('0CELL DIMS',2X,3(I3,F8.4),5X,'ANGLES',2X,3(I3,F9.4))
  READ(1,904)NOL
904 FORMAT(I2)
  WRITE(3,804)NOL
804 FORMAT('0',I3,2X,'LINES OF WHICH FIRST TWO ARE ORIENTING LINES AND
1ALL ANGLES IN DEGREES'//)
  WRITE(3,6031)
6031 FORMAT(' H K L TTH OM CHI
1 PHI'//)
  EPS=0.005
  DO 2 M=1,NOL
  READ(1,905)NTYP(M),(IH(I),I=1,3),(DIAL(N,M),N=1,4)
905 FORMAT(I1,3I3,4F10.4)
  IF(M.EQ.1)READ(1,906)(KORA(I),I=1,3)
  IF(M.EQ.2)READ(1,906)(KORB(I),I=1,3)
906 FORMAT(3I1)
  WRITE(3,805)NTYP(M),(IH(I),I=1,3),(DIAL(N,M),N=1,4)
805 FORMAT(1X,I1,3I3,8X,4F12.4)
  DO 3 I=1,3
  3 H(I,M)=IH(I)
  DO 333 I=1,4
333 DIAL(I,M)=DIAL(I,M)/57.2957795
  YO(1,M)=-DIAL(1,M)
  YO(2,M)=-DIAL(2,M)
  IF(NTYP(M).EQ.1)YO(3,M)=DIAL(3,M)
  IF(NTYP(M).EQ.2)YO(3,M)=DIAL(4,M)
2 CONTINUE
  DO 4 I=1,3
  HA(I)=H(I,1)
  4 HB(I)=H(I,2)
  SET=.FALSE.
  FIN=.FALSE.
  DO 2000 I=1,4
  AVDEV(I)=.0
2000 SUMS(I)=.0
```

```

      ICYC=0
5  ICYC=ICYC+1
      IC=0
6  NP=0
      IF(KW.EQ.0)GO TO 11
      NP=NP+1
      IF(SET)GO TO 10
      P(NP)=WAV
      WRITE(3,806)NP,WAV
806  FORMAT('0PARAMETER ',I2,'=WAVELENGTH ',F8.4,2X,'ANGSTROMS')
      10 WAV=P(NP)
      11 IF(KTTHZ.EQ.0)GO TO 13
      NP=NP+1
      IF(SET)GO TO 12
      P(NP)=TTHZ
      WRITE(3,807)NP,TTHZ
807  FORMAT(' PARAMETER ',I2,'=2THETA ZERO ',F8.4,2X,'DEGREES')
      12 TTHZ=P(NP)
      13 IF(KOMZ.EQ.0)GO TO 15
      NP=NP+1
      IF(SET)GO TO 14
      P(NP)=OMZ
      WRITE(3,808)NP,OMZ
808  FORMAT(' PARAMETER ',I2,'=OMEGA ZERO ',F8.4,2X,'DEGREES')
      14 OMZ=P(NP)
      15 IF(KCIZ.EQ.0)GO TO 17
      NP=NP+1
      IF(SET)GO TO 16
      P(NP)=CIZ
      WRITE(3,809)NP,CIZ
809  FORMAT(' PARAMETER ',I2,'=CHI ZERO ',F8.4,'DEGREES')
      16 CIZ=P(NP)
      17 DO 19 I=1,3
          IF(KA(I).EQ.0)GO TO 19
          IF(KA(I).EQ.2)GO TO 191
          NP=NP+1
          IF(SET)GO TO 18
          P(NP)=A(I)
          WRITE(3,810)NP,I,A(I)
810  FORMAT(' PARAMETER ',I2,'=CELL EDGE',I1,2X,F8.4,2X,'ANGSTROMS ')
      18 A(I)=P(NP)
          GO TO 19
      191 A(I)=A(1)
      19 CONTINUE
          DO 21 I=1,3
              IF(KANG(I).EQ.0)GO TO 21
              IF(KANG(I).EQ.2)GO TO 211
              NP=NP+1
              IF(SET)GO TO 20
              P(NP)=ANG(I)
              WRITE(3,811)NP,I,ANG(I)
811  FORMAT(' PARAMETER ',I2,'=CELL ANG',I1,2X,F8.4,2X,'DEGREES ')
      20 ANG(I)=P(NP)
          GO TO 21
      211 ANG(I)=ANG(1)
      21 CONTINUE
          DO 23 I=1,3
              IF(KORA(I).EQ.0)GO TO 23

```

```

NP=NP+1
I1=I+1
IF(SET)GO TO 22
P(NP)=DIAL(I1,1)
WRITE(3,812)NP,I1,DIAL(I1,1)
812 FORMAT(' PARAMETER ',I2,'=PRI.ORIENT.REFL.DIAL',I1,2X,F8.4,'RAD ')
22 DIAL(I1,1)=P(NP)
23 CONTINUE
DO 25 I=1,3
IF(KORB(I).EQ.0)GO TO 25
NP=NP+1
I1=I+1
IF(SET)GO TO 24
P(NP)=DIAL(I1,2)
WRITE(3,813)NP,I1,DIAL(I1,2)
813 FORMAT(' PARAMETER ',I2,'=SEC.ORIENT.REFL.DIAL',I1,2X,F8.4,'RAD ')
24 DIAL(I1,2)=P(NP)
25 CONTINUE
SET=.TRUE.
IF(IC.GE.1)GO TO 50
IF(FIN)GO TO 50
WRITE(3,1001)IC
1001 FORMAT('0CYCLE ',I2)
C WE NOW ENTER THE CALCULATE SECTION TO COMPUTE YC'S FROM THE P'S
50 CALL GENB(A,ANG,B)
CALL GMPRD(B,HA,HAB,3,3,1)
CALL GMPRD(B,HB,HBB,3,3,1)
AHAB=SQRT(HAB(1)*HAB(1)+HAB(2)*HAB(2)+HAB(3)*HAB(3))
AHBB=SQRT(HBB(1)*HBB(1)+HBB(2)*HBB(2)+HBB(3)*HBB(3))
THA=ARSIN(AHAB*WAV/2.)
THB=ARSIN(AHBB*WAV/2.)
ROMZ=OMZ/57.2957795
RCIZ=CIZ/57.2957795
RTTHZ=TTHZ/57.2957795
OMB=-DIAL(2,2)+THB-ROMZ
OMA=-DIAL(2,1)+THA-ROMZ
ZIAL1=DIAL(3,1)-RCIZ
ZIAL2=DIAL(3,2)-RCIZ
IF(IC.GE.1)GO TO 53
WRITE(3,1002)OMA,OMB
1002 FORMAT(10X,' OMA=',1PE12.5,2X,'OMB=',1PE12.5,2X,'RADIANS ')
53 CALL GENUB(HA,OMA,ZIAL1,DIAL(4,1),HB,OMB,ZIAL2,DIAL(4,2),B,UB)
IF(IC.EQ.0)WRITE(3,52)UB
52 FORMAT('0UBMAT ',1P9E13.4,/)
IF(FIN)GO TO 51
IF(IC.EQ.0)WRITE(3,6028)
6028 FORMAT(9X,3(3X,'YOBS ',7X,'YCALCS ',5X)/)
DO 26 M=1,NOL
DO 27 I=1,3
27 HZ(I)=H(I,M)
CALL GMPRD(UB,HZ,HFI,3,3,1)
AMHFI=HFI(1)*HFI(1)+HFI(2)*HFI(2)+HFI(3)*HFI(3)
AMHFI=SQRT(AMHFI)
STHC=AMHFI*WAV/2
THC=ARSIN(STHC)
TTHC1=2.*THC+RTTHZ
TTHC2=-2.*THC+RTTHZ
CALL SLECT(TTHC1,TTHC2,YO(1,M),YC(1,M))

```

```

DO 28 I=1,3
28 UF(I)=HFI(I)/AMHFI
   IF(NTYP(M).EQ.1)GO TO 29
   ACHI=DIAL(3,M)
   TQ1=SIN(ACHI)*UF(1)
   TQ2=SIN(ACHI)*UF(2)
   TQ3=COS(ACHI)*UF(3)
   CALL TREQ(TQ1,TQ2,TQ3,FIC1,FIC2)
   CALL SLECT(FIC1,FIC2,YO(3,M),YC(3,M))
29 CALL ZROT(PHIM,DIAL(4,M))
   CALL GMPRD(PHIM,UF,UCI,3,3,1)
   IF(NTYP(M).EQ.2)GO TO 30
   CALL RTAN(UCI(3),UCI(1),CIRT)
   CIC1=CIRT+RCIZ
   CIC2=CIRT+3.141592+RCIZ
   CALL SLECT(CIC1,CIC2,YO(3,M),YC(3,M))
30 ZAL=DIAL(3,M)-RCIZ
   CALL YROT(CHIM,ZAL)
   CALL GMPRD(CHIM,UCI,UOM,3,3,1)
   OSTHC=-STHC
   CALL TREQ(-UOM(2),UOM(1),OSTHC,GNU1,GNU2)
   OMC1=GNU1+ROMZ
   OMC2=GNU2+ROMZ
   CALL SLECT(OMC1,OMC2,YO(2,M),YC(2,M))
   IF(IC.GE.1)GO TO 26
   WRITE(3,892)(YO(N,M),YC(N,M),N=1,3)
892 FORMAT(5X,3(3X,1PE11.4,2X,1PE11.4))
   DO 6026 N=1,3
   RDIFF(N,M)=YO(N,M)-YC(N,M)
6026 DIFF(N,M)=RDIFF(N,M)*57.2957795
   WRITE(3,6027)(DIFF(N,M),N=1,3)
6027 FORMAT(5X,3(6X,'DIFF= ',F6.3,1X,'DEGREES ')/)
26 CONTINUE
   IF(IC.NE.0)GO TO 31
   DO 32 I=1,3
   DO 32 M=1,NOL
32 YCZ(I,M)=YC(I,M)
   GO TO 33
31 DO 34 I=1,3
   DO 34 M=1,NOL
34 DYC(IC,I,M)=(YC(I,M)-YCZ(I,M))/EPS
   IF(IC.GE.NP)GO TO 35
33 IC=IC+1
   P(IC)=P(IC)+EPS
   ICM=IC-1
   IF(IC.GT.1)P(ICM)=P(ICM)-EPS
   GO TO 6
35 P(IC)=P(IC)-EPS
   DO 36 I=1,NP
   VVEC(I)=.0
   DO 36 J=1,NP
36 AMAT(I,J)=.0
   DO 37 N=1,3
   DO 37 M=1,NOL
   SUMS(ICYC)=SUMS(ICYC)+(YO(N,M)-YCZ(N,M))*2
   DO 37 I=1,NP
   VVEC(I)=VVEC(I)+DYC(I,N,M)*(YO(N,M)-YCZ(N,M))
   DO 37 J=1,NP

```

```

37  AMAT(I,J)=AMAT(I,J)+DYC(I,N,M)*DYC(J,N,M)
   AVDEV(ICYC)=SQRT(SUMS(ICYC)/(3*NOL))*57.296
   WRITE(3,1000)SUMS
1000 FORMAT(10X,' SUMS ',1P4E14.5,/)
   WRITE(3,7000)AVDEV
7000 FORMAT(10X,' AVDEV ',1P4E12.3,/)
   NP1=NP+1
   DO 3005 I=1,NP
   X(I,NP1)=VVEC(I)
   DO 3005 J=1,NP
3005 X(I,J)=AMAT(I,J)
   CALL SID(X,-1,12,NP,NP1,DET)
   WRITE(3,100)DET
100  FORMAT(12X,' DET=',1PE15.6,/)
   PDELP=.0
   DO 3007 I=1,NP
   DELP(I)=X(I,NP1)
3007 PDELP=PDELP+DELP(I)*VVEC(I)
   AGAIN=.FALSE.
   DO 38 I=1,NP
   P(I)=P(I)+DELP(I)
   FDP(I)=ABS(DELP(I))
   IF(FDP(I).GT.1.0E-4)AGAIN=.TRUE.
38  CONTINUE
   IF(ICYC.GT.3)AGAIN=.FALSE.
   WRITE(3,815)(DELP(I),I=1,NP)
815  FORMAT(' DELPS ',1P12E12.3)
   WRITE(3,814)(P(I),I=1,NP)
814  FORMAT('0NEWPARMS ',1P12E12.3,/)
   IF(AGAIN)GO TO 5
   DO 8000 I=1,NP
   DO 8000 J=1,NP
8000 AMAT(I,J)=X(I,J)
   FT=3*NOL-NP
   WRITE(3,6030)
6030 FORMAT(8X,' SIGMAS ',12X,' CORRELATIONS ')
   DO 39 I=1,NP
   VAR(I)=AMAT(I,I)*(SUMS(ICYC)-PDELP)/FT
   SIG(I)=SQRT(VAR(I))
   DO 40 J=1,NP
40  RHO(I,J)=AMAT(I,J)/(SQRT(AMAT(I,I)*AMAT(J,J)))
39  WRITE(3,816)I,SIG(I),(RHO(I,J),J=1,NP)
816  FORMAT('0',13,1PE13.3,0P12F6.2)
   FIN=.TRUE.
   GO TO 6
51  WRITE(3,9003)
9003 FORMAT('0UBMAT FINAL ')
   DO 9001 I=1,3
9001 WRITE(3,9002)(UB(I,J),J=1,3)
9002 FORMAT(3F12.5,/)
   WAV=WAV+0.00005
   WRITE(2,10850)((UB(I,J),J=1,3),I=1,3),WAV
   WAV=WAV-0.00005
10850 FORMAT('UB',2X,2(3(F8.5,3X)/4X),3(F8.5,3X),'WAV=',F6.4)
   CALL BANG(UB,H,NOL,WAV,TTHZ,OMZ,CIZ)
   CALL CELCAL(UB)
   GO TO 1
END

```

```

C      SUBROUTINE GENB(A,D,B)
      CALCULATION OF CARTESIAN XFORMATION MATRIX B(REFER B.AND L.EQN.3)
      DIMENSION A(3),D(3),B(3,3),ANG(3),G(3),CANG(3),CANG2(3),SANG(3)
      DO 3 I=1,3
      IF(D(I).EQ.90.0)GO TO 5
      DNG=D(I)/57.2957795
      CANG(I)=COS(DNG)
      CANG2(I)=CANG(I)*CANG(I)
      SANG(I)=SIN(DNG)
      GO TO 3
5  CANG(I)=0.0
   CANG2(I)=0.0
   SANG(I)=1.0
3  CONTINUE
   ALPH=SQRT(1-CANG2(1)-CANG2(2)-CANG2(3)+2*(CANG(1)*CANG(2)*CANG(3))
1)
   DO 6 K=1,3
   G(K)=SANG(K)/(A(K)*ALPH)
6  CONTINUE
   CSTA2=CANG(3)*CANG(1)-CANG(2)/(SANG(3)*SANG(1))
   CSTA3=CANG(1)*CANG(2)-CANG(3)/(SANG(1)*SANG(2))
   SSTA2=SQRT(1-CSTA2**2)
   SSTA3=SQRT(1-CSTA3**2)
   B(1,1)=G(1)
   B(1,2)=G(2)*CSTA3
   B(1,3)=G(3)*CSTA2
   B(2,2)=G(2)*SSTA3
   B(2,3)=-(G(3)*SSTA2*CANG(1))
   B(3,3)=1./A(3)
   B(2,1)=0.
   B(3,1)=0.
   B(3,2)=0.
   RETURN
   END
C      SUBROUTINE GENUB(HA,OM1,CI1,FI1,HB,OM2,CI2,FI2,B,UB)
C      GIVEN THE MATRIX B AND THE INDICES AND ANGLES OF THE TWO ORIENTING
      REFLECTIONS COMPUTE THE MATRIX UB
      DIMENSION HA(3),HB(3),B(3,3),UB(3,3),H1CRYS(3),H2CRYS(3),U1FI(3),U
12FI(3),TR1PC(3,3),TR1PF(3,3),TTR1PC(3,3),COANG(3),SIANG(3),SIAND(3
1),COAND(3),U(3,3)
      CALL GMPRD(B,HA,H1CRYS,3,3,1)
      CALL GMPRD(B,HB,H2CRYS,3,3,1)
      COANG(1)=COS(OM1)
      SIANG(1)=SIN(OM1)
      COANG(2)=COS(CI1)
      SIANG(2)=SIN(CI1)
      COANG(3)=COS(FI1)
      SIANG(3)=SIN(FI1)
      COAND(1)=COS(OM2)
      SIAND(1)=SIN(OM2)
      COAND(2)=COS(CI2)
      SIAND(2)=SIN(CI2)
      COAND(3)=COS(FI2)
      SIAND(3)=SIN(FI2)
      CALL UFI(COANG,SIANG,U1FI)
      CALL UFI(COAND,SIAND,U2FI)
      CALL TR1P(H1CRYS,H2CRYS,TR1PC)
      CALL GMTRA(TR1PC,TTR1PC,3,3)

```

```

CALL TR1P(U1FI,U2FI,TR1PF)
CALL GMPRD(TR1PF,TTR1PC,U,3,3,3)
CALL GMPRD(U,B,UB,3,3,3)
RETURN
END
SUBROUTINE TR1P(X,Y,Z)
C   SETS UP MATRIX Z WHOSE COLUMNS ARE A R.H. SET OF UNIT ORTHOG VECs.
DIMENSION X(3),Y(3),Z(3,3),T(3),U(3),V(3)
XS=SQRT(X(1)**2+X(2)**2+X(3)**2)
DO 7 I=1,3
  T(I)=X(I)/XS
7 CONTINUE
  U(1)=(X(2)*Y(3))-(X(3)*Y(2))
  U(2)=(X(3)*Y(1))-(X(1)*Y(3))
  U(3)=(X(1)*Y(2))-(X(2)*Y(1))
  US=SQRT(U(1)**2+U(2)**2+U(3)**2)
DO 8 I=1,3
8  U(I)=U(I)/US
  V(1)=(U(2)*T(3))-(U(3)*T(2))
  V(2)=(U(3)*T(1))-(U(1)*T(3))
  V(3)=(U(1)*T(2))-(U(2)*T(1))
  Z(1,1)=T(1)
  Z(1,2)=V(1)
  Z(1,3)=U(1)
  Z(2,1)=T(2)
  Z(2,2)=V(2)
  Z(2,3)=U(2)
  Z(3,1)=T(3)
  Z(3,2)=V(3)
  Z(3,3)=U(3)
RETURN
END
SUBROUTINE RTAN(Y,X,RT)
C   RETURNS RT IN THE QUADRANT WHERE THE SIGNS SIN(RT) AND COS(RT) ARE
C   THOSE OF Y AND X
  IF((X.EQ..0).AND.(Y.EQ..0))GO TO 1
  IF(X.EQ..0)GO TO 4
  IF(ABS(Y).LT.ABS(X))GO TO 2
  RT=1.57081-ATAN(ABS(X/Y))
  GO TO 3
2  RT=ATAN(ABS(Y/X))
3  IF(X.LT..0)RT=3.1415926-RT
  GO TO 5
4  RT=1.57081
5  IF(Y.LT..0)RT=-RT
RETURN
1  RT=.0
RETURN
END
SUBROUTINE TREQ(A,B,C,CAL1,CAL2)
C   ANGLES CAL1 AND CAL2 ARE THE ROOTS OF THE EQN. A*COS(X)+B*SIN(X)=C
CALL RTAN(B,A,ETA)
BSS=ABS(A*A+B*B-C*C)
IF(BSS.LT.1.0E-5)BSS=0.
BS=SQRT(BSS)
CALL RTAN(BS,C,GAM)
CAL1=ETA+GAM
CAL2=ETA-GAM

```

```

RETURN
END
SUBROUTINE SLECT(C1,C2,Y,SEL)
C ANGLE SEL=WHICHEVER OF C1AND C2 IS CLOSEST TO THE OBSERVED ANG. Y
  DIMENSION C(2)
  C(1)=C1
  C(2)=C2
  DMIN=3.1415926
  NC=-3
  DO 1 M=1,5
  DO 1 I=1,2
  FC=NC+M
  CIR=FC*6.28325
  AB=ABS(C(I)+CIR-Y)
  IF(AB.GT.DMIN)GO TO 1
  DMIN=AB
  SEL=C(I)+CIR
1 CONTINUE
RETURN
END
SUBROUTINE YROT(R,B)
C R IS THE MATRIX WHICH ROTATES BY B ABOUT Y-AXIS
  DIMENSION R(3,3)
  R(1,1)=COS(B)
  R(1,2)=.0
  R(1,3)=SIN(B)
  R(2,1)=.0
  R(2,2)=1.
  R(2,3)=.0
  R(3,1)=-SIN(B)
  R(3,2)=.0
  R(3,3)=COS(B)
RETURN
END
SUBROUTINE ZROT(R,B)
C R IS THE MATRIX WHICH ROTATES BY B ABOUT Z-AXIS
  DIMENSION R(3,3)
  R(1,1)=COS(B)
  R(1,2)=SIN(B)
  R(1,3)=.0
  R(2,1)=-SIN(B)
  R(2,2)=COS(B)
  R(2,3)=.0
  R(3,1)=.0
  R(3,2)=.0
  R(3,3)=1.
RETURN
END
SUBROUTINE BANG(UB,H,NOL,WAV,TTHZ,OMZ,CIZ)
C CALCULATES ANGLES FOR BISECTING POSITION
  DIMENSION UB(3,3),H(3,10),HA(3),IH(3),HFI(3)
  WRITE(3,510)
510 FORMAT('0 ANGLES FOR BISECTING POSITION ON CENTRED REFLNS.'//)
  WRITE(3,509)
509 FORMAT(' H      K      L      TTH      OMG      CHI      FI'//)
  DO 3 M=1,NOL
  DO 2 I=1,3
  HA(I)=H(I,M)

```

```

      IH(I)=H(I,M)
2  CONTINUE
      CALL GMPRD(UB,HA,HFI,3,3,1)
      TTH=2*(57.2958*(ARSIN(WAV*SQRT(HFI(1)*HFI(1)+HFI(2)*HFI(2)+HFI(3)*
1 HFI(3))/2.)))+TTHZ
      OMG=TTH/2.+OMZ
      CALL RTAN(HFI(2),HFI(1),RFI)
      FI=RFI*57.2958
      DS=SQRT(HFI(1)*HFI(1)+HFI(2)*HFI(2))
      CALL RTAN(HFI(3),DS,RCHI)
      CHI=RCHI*57.2958+CIZ
      WRITE(3,506)IH(1),IH(2),IH(3),TTH,OMG,CHI,FI
506  FORMAT(3I4,4F12.3)
      3  CONTINUE
      RETURN
      END
      SUBROUTINE CELCAL(UB)
C  CALCULATE AND PRINT CELL PARMS. FROM UB-MATRIX
      DIMENSION UB(3,3),UBT(3,3),G(3,3),SG(3,4),ACAL(3),ANGCAL(3)
      CALL GMTRA(UB,UBT,3,3)
      CALL GMPRD(UBT,UB,G,3,3,3)
      DO 1 I=1,3
      SG(I,4)=1.
      DO 1 J=1,3
1  SG(I,J)=G(I,J)
      CALL SID(SG,-1,3,3,4,DET)
      DO 2 I=1,3
      DO 2 J=1,3
2  G(I,J)=SG(I,J)
      DO 3 I=1,3
3  ACAL(I)=SQRT(G(I,I))
      DO 4 I=1,3
      JN=MOD(I,3)+1
      KN=MOD(JN,3)+1
      ANGCAL(I)=ARCOS(G(JN,KN)/(ACAL(JN)*ACAL(KN)))*57.2958
4  CONTINUE
      WRITE(3,9000)ACAL,ANGCAL
9000  FORMAT('0CELL DIMS CALCULATED',3F8.4,5X,3F9.4,/)
      RETURN
      END
      SUBROUTINE UFI(A,B,C)
C  REFER EQUATION 22 B.AND L.
      DIMENSION A(3),B(3),C(3)
      C(1)=A(1)*A(2)*A(3)+B(1)*B(3)
      C(2)=A(1)*A(2)*B(3)-B(1)*A(3)
      C(3)=A(1)*B(2)
      RETURN
      END

```


APPENDIX 3

THE DATA-HANDLING PROGRAM CODOEP

This program accepts the paper tape output from a data-collection run and edits it. The input consists of the tape plus two cards containing the wavelength and the UB matrix. These two cards are punched by the program CCD/2 (since re-named CODRUB) when it refines the UB matrix for the run in question.

The program edits the tape, checks that the angles calculated and set by the PDP-8 were correct, checks and comments on various points connected with the placement of the scan, and finally punches cards containing the Miller indices, the net intensity, the background and $\sin 2\theta$. These cards are then processed in further programs to analyze for physical parameters.


```

C      CODOEP
      INTEGER BUFFER,SM,EM,CR,DATA,G,GSTP,COUNT,BGR,LITS,BEG,END,RH,
1RING,REZERO,ONE,H
      DIMENSION BUFFER(256),RING(4096),DATA(200),LITS(4096)
      LOGICAL TYPE
      COMMON KOB,S,NOL,TYPE,LINES,NOP,IHEAD1,IHEAD2,IHEAD3,NSTD,KSTD,LSTD
1,NOS,ITAG
850 FORMAT(4X,A4,1X,2A4,1X,A4/8X,3(1X,I3))
900 FORMAT('1 COD ',A4,T36,2A4,T73,'PAGE',I3)
901 FORMAT('1 COD ',A4,T36,2A4,T73,'PAGE',I3//'   H   K   L   INTEN   BGR
1   2THETA ERROR   G   GES   GSTP   NSTP, NH1   NH2   FWHMH   CORR'/)
999 FORMAT('0NUMBER OF LINES',I5)
      DATA SM,EM,CR,BEG,END,RH,LH,REZERO,ONE/Z81,Z83,Z8D,0,0,0,0,2049
1,Z1000000/
      TYPE=.TRUE.
      NOL=0
      NOP=0
      NOS=0
      READ(1,850)IHEAD1,IHEAD2,IHEAD3,ITAG,NSTD,KSTD,LSTD
      WRITE(3,900)IHEAD1,IHEAD2,IHEAD3,NOP
      CALL CALCAS(0,0,0,0,0,0)
1 CALL FILL(BUFFER,256,&2)
      DO 3 INDEX=1,256
      I=BUFFER(INDEX)
      IF(I)4,3,5
4 I=-I-1
      J=I/16777216
      I=I-J*16777216
      I=-I+16777215
      J=-J+255
      GO TO 6
5 J=I/16777216
      I=I-J*16777216
6 IF(J.EQ.0.OR.J.EQ.128)GO TO 7
      END=END+ONE
      RING(END/ONE+REZERO)=J
7 J=I/65536
      I=I-J*65536
      IF(J.EQ.0.OR.J.EQ.128)GO TO 8
      END=END+ONE
      RING(END/ONE+REZERO)=J
8 J=I/256
      I=I-J*256
      IF(J.EQ.0.OR.J.EQ.128)GO TO 9
      END=END+ONE
      RING(END/ONE+REZERO)=J
9 IF(I.EQ.0.OR.I.EQ.128)GO TO 3
      END=END+ONE
      RING(END/ONE+REZERO)=I
3 CONTINUE
19 IF(BEG.EQ.END.OR.RH.EQ.END)GO TO 1
      IF(TYPE)GO TO 10
C      DATA
12 RH=RH+ONE
      IF(RING(RH/ONE+REZERO).EQ.EM)GO TO 11
      IF(RH.EQ.END)GO TO 1
      GO TO 12
11 LH=RH

```

```

      LINES=LINES+1
      IF(NOL+NOS.NE.0.AND.(LINES.LT.50.OR.NOL/5*5-NOL.NE.0))GO TO 13
      WRITE(3,999)NOL
      NOP=NOP+1
      LINES=5
      WRITE(3,901)IHEAD1,IHEAD2,IHEAD3,NOP
13  LH=LH-ONE
      I=RH/ONE-LH/ONE-1
      IF(I.LT.-1)I=I+4096
      IF(I.LT.201.AND.RING(LH/ONE+REZERO).NE.SM)GO TO 13
      IF(I.GT.200.OR.I.LT.26)GO TO 14
      DO 15 J=1,I
      LH=LH+ONE
15  DATA(J)=RING(LH/ONE+REZERO)
      IL=1
      IR=I
      CALL SIGN(DATA,IL,IR,      H,  R,&14)
      CALL SIGN(DATA,IL,IR,      K,  R,&14)
      CALL SIGN(DATA,IL,IR,      L,  R,&14)
      CALL SIGN(DATA,IL,IR,      I,TTH,&14)
      CALL SIGN(DATA,IL,IR,      I, OM,&14)
      CALL SIGN(DATA,IL,IR,      I,CHI,&14)
      CALL SIGN(DATA,IL,IR,      I,PHI,&14)
      CALL SIGN(DATA,IL,IR,      G,  R,&14)
      CALL SIGN(DATA,IL,IR, GSTP,  R,&14)
      CALL SIGN(DATA,IL,IR, NH1,  R,&14)
      CALL SIGN(DATA,IL,IR, NH2,  R,&14)
      CALL SIGN(DATA,IL,IR,COUNT,  R,&14)
      CALL SIGN(DATA,IL,IR, BGR,  R,&14)
16  IF(H.EQ.NSTD.AND.K.EQ.KSTD.AND.L.EQ.LSTD)GO TO 17
      CALL LIST(H,K,L,TTH,OM,CHI,PHI,G,GSTP,NH1,NH2,COUNT,BGR)
      GO TO 18
14  CONTINUE
      CALL LIST(0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,1)
      GO TO 18
17  CALL STAND(H,K,L,TTH,OM,CHI,PHI,G,GSTP,NH1,NH2,COUNT,BGR)
18  TYPE=.TRUE.
      LH=RH
      GO TO 19
      LITS
C
10  RH=RH+ONE
      IF(RING(RH/ONE+REZERO).EQ.SM)GO TO 20
      IF(RH.EQ.END)GO TO 1
      GO TO 10
20  I=0
22  LH=LH+ONE
      IF(LH.EQ.RH)GO TO 21
      I=I+1
      LITS(I)=RING(LH/ONE+REZERO)
      GO TO 22
21  L=1
      DO 23 J=1,I
      IF(LITS(J).NE.CR)GO TO 23
      CALL PRINT(LITS,L,J-1)
      L=J+2
23  CONTINUE
24  TYPE=.FALSE.
      GO TO 19

```

```

2 WRITE(3,999)NOL
  CALL STAND(0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0)
  STOP
  END
  SUBROUTINE SIGN(DATA,LH,RH,I,R,*)
  INTEGER DATA,RH,COLON,POINT,POWER
  DIMENSION DATA(200)
  DATA COLON,MINUS,LT,POINT/ZBA,ZAD,ZBC,ZAE/
  IF(LH.LE.0)RETURN 1
  IF(RH-LH.LT.1)RETURN 1
  DO 1 J=LH,RH
1 IF(DATA(J).EQ.COLON)GO TO 2
  RETURN 1
2 POWER=0
  TEMP=0
  M=J+1
  J=J-1
  IF(J.LT.LH)RETURN 1
  DO 3 KQ=LH,J
  L=LH+J-KQ
  K=DATA(L)
  IF(K.EQ.MINUS)GO TO 4
  IF(K.EQ.LT)GO TO 5
  IF(K.EQ.POINT)GO TO 7
  IF(K.LT.176.OR.K.GT.185)GO TO 6
  TEMP=TEMP+(K-176)*10**POWER
  POWER=POWER+1
  GO TO 3
7 TEMP=TEMP/10**POWER
  POWER=0
3 CONTINUE
  GO TO 6
5 TEMP=0.0
4 TEMP=TEMP*(-1.0)
6 R=TEMP
  I=TEMP
  LH=M
  RETURN
  END
  SUBROUTINE PRINT(LITS,I,J)
  INTEGER PRIB,PRIX,BLANK,LITS
  DIMENSION PRIB(132),PRIX(64),LITS(4096)
  COMMON KOBS,NOL,TYPE,LINES,NOP,IHEAD1,IHEAD2,IHEAD3,NSTD,KSTD,LSTD
900 FORMAT(132A1)
  DATA PRIB(01)/      Z400000000/
  DATA PRIB(02)/      ZC90000000/
  DATA PRIB(03)/      Z7F0000000/
  DATA PRIB(04)/      Z7B0000000/
  DATA PRIB(05)/      Z5B0000000/
  DATA PRIB(06)/      Z6C0000000/
  DATA PRIB(07)/      Z500000000/
  DATA PRIB(09)/      Z4D0000000/
  DATA PRIB(08)/      Z7D0000000/
  DATA PRIB(10)/      Z5D0000000/
  DATA PRIB(11)/      Z5C0000000/
  DATA PRIB(12)/      Z4E0000000/
  DATA PRIB(13)/      Z6B0000000/
  DATA PRIB(14)/      Z600000000/

```

```

DATA PR1X(15)/      Z4B0000000/
DATA PR1X(16)/      Z610000000/
DATA PR1X(17)/      ZF00000000/
DATA PR1X(18)/      ZF10000000/
DATA PR1X(19)/      ZF20000000/
DATA PR1X(20)/      ZF30000000/
DATA PR1X(21)/      ZF40000000/
DATA PR1X(22)/      ZF50000000/
DATA PR1X(23)/      ZF60000000/
DATA PR1X(24)/      ZF70000000/
DATA PR1X(25)/      ZF80000000/
DATA PR1X(26)/      ZF90000000/
DATA PR1X(27)/      Z7A0000000/
DATA PR1X(28)/      Z5E0000000/
DATA PR1X(29)/      Z4C0000000/
DATA PR1X(30)/      Z7E0000000/
DATA PR1X(31)/      Z6E0000000/
DATA PR1X(32)/      Z6F0000000/
DATA PR1X(33)/      Z7C0000000/
DATA PR1X(34)/      ZC10000000/
DATA PR1X(35)/      ZC20000000/
DATA PR1X(36)/      ZC30000000/
DATA PR1X(37)/      ZC40000000/
DATA PR1X(38)/      ZC50000000/
DATA PR1X(39)/      ZC60000000/
DATA PR1X(40)/      ZC70000000/
DATA PR1X(41)/      ZC80000000/
DATA PR1X(42)/      ZC90000000/
DATA PR1X(43)/      ZD10000000/
DATA PR1X(44)/      ZD20000000/
DATA PR1X(45)/      ZD30000000/
DATA PR1X(46)/      ZD40000000/
DATA PR1X(47)/      ZD50000000/
DATA PR1X(48)/      ZD60000000/
DATA PR1X(49)/      ZD70000000/
DATA PR1X(50)/      ZD80000000/
DATA PR1X(51)/      ZD90000000/
DATA PR1X(52)/      ZE20000000/
DATA PR1X(53)/      ZE30000000/
DATA PR1X(54)/      ZE40000000/
DATA PR1X(55)/      ZE50000000/
DATA PR1X(56)/      ZE60000000/
DATA PR1X(57)/      ZE70000000/
DATA PR1X(58)/      ZE80000000/
DATA PR1X(59)/      ZE90000000/
DATA PR1X(60)/      Z4D0000000/
DATA PR1X(61)/      Z6D0000000/
DATA PR1X(62)/      Z5D0000000/
DATA PR1X(63)/      Z4A0000000/
DATA PR1X(64)/      Z5F0000000/
DATA BLANK,PR1B/Z400000000,Z400000000/
IF(J.LE.I.OR.I.LE.0.OR.J.GT.4096)RETURN
DO 1 K=2,132
1 PR1B(K)=BLANK
DO 2 K=I,J
N=K-I+2
IF(N.GT.132)N=132
L=K-I+1

```

```

M=LITS(K)-159
IF(M.EQ.95)RETURN
IF(M.GT.64.OR.M.LT.1)M=1
2 PRIB(N)=PRIX(M)
WRITE(3,900)PRIB
LINES=LINES+1
RETURN
END

```

```

SUBROUTINE LIST(H,K,L,TTH,OM,CHI,PHI,G,GSTP,NH1,NH2,COUNT,BGR)
INTEGER BGR,COUNT,FLAG,G,GEST,GSTP,H,REV
COMMON KOB,NOL,TYPE,LINES,NOP,IHEAD1,IHEAD2,IHEAD3,NSTD,KSTD,LSTD
1,NQQ,ITAG
LOGICAL BIT,TYPE,STD
901 FORMAT(' ',3I3,I7,I6,F9.3,6X,I3,4X,4I5,15X,A1)
902 FORMAT('+',T33,F6.3,3X,I4,20X,2F7.3)
903 FORMAT('+',T82,I3)
910 FORMAT('+',T35,'X',9X,'X',23X,'X' X')
911 FORMAT('+',T83,'HKL>20:')
914 FORMAT('+',T90,'S/N<0.7:')
915 FORMAT('+',T90,'INT LOW:')
916 FORMAT('+',T98,'TTH ERROR>0.2:')
917 FORMAT('+',T98,'NO NH1:')
918 FORMAT('+',T105,'NO NH2:')
920 FORMAT('+',T83,'DATA FORMAT ERROR')
931 FORMAT('+',T83,'NARROW SCAN:')
932 FORMAT('+',T96,'G ERROR>100%:')
941 FORMAT('+',T83,'T',F5.2,':')
942 FORMAT('+',T90,'O',F5.2,':')
943 FORMAT('+',T97,'C',F5.2,':')
944 FORMAT('+',T104,'P',F5.2,':')
950 FORMAT(3I5,2I8,2X,F8.5,20X,I4,6X,A4)
951 FORMAT(3I5,2I8,2X,F8.5,15X,I4,11X,A4)
BIT(N)=FLAG*2/2**N-FLAG/2**N*2.NE.0
DATA NOS/0/
3 STD=.FALSE.
IF(H.EQ.NSTD.AND.K.EQ.KSTD.AND.L.EQ.LSTD)STD=.TRUE.
IF(STD)NOS=NOS+1
IF(.NOT.STD)NOL=NOL+1
CALL ANGLES(H,K,L,TTH,OM,CHI,PHI,REV,ET,EM,EC,EP)
NSTP=G*GSTP
INT=COUNT-BGR
CEN=(GSTP-NH1-NH2)*G/400.0
WRITE(3,901)H,K,L,INT,BGR,TTH,G,GSTP,NSTP,NH1,NH2,REV
IF(G+GSTP+NH1+NH2+COUNT.EQ.0)GO TO 4
IF(STD)WRITE(3,903)NOS
R=SIN(TTH/57.2958)
IF(STD)WRITE(2,951)H,K,L,INT,BGR,R,NOS,ITAG
IF(.NOT.STD)WRITE(2,950)H,K,L,INT,BGR,R,NOL,ITAG
FLAG=0
IF(IABS(H).GT.20) FLAG=FLAG+1
IF(IABS(K).GT.20) FLAG=FLAG+2
IF(IABS(L).GT.20) FLAG=FLAG+4
IF(10*INT/BGR.LT.7)FLAG=FLAG+8
IF(COUNT.LT.1000) FLAG=FLAG+16
IF(ABS(CEN).GT.0.2)FLAG=FLAG+32
IF(NH1.LE.2) FLAG=FLAG+64
IF(NH2.LE.GSTP/2-2)FLAG=FLAG+128

```

```

IF(FLAG.NE.0)GO TO 10
FWHMH=G*(NH2-NH1)/200.0
IF(FWHMH.NE.0)CORR=1.0/ERF(NSTP*0.00416/FWHMH)
GEST=42400.0*FWHMH/INT
IF(GEST.EQ.0)GEST=1
WRITE(3,902)CEN,GEST,FWHMH,CORR
IF(KOBS.EQ.0)GO TO 2
FLAG=KOBS
IF(BIT(1))WRITE(3,941)ET
IF(BIT(2))WRITE(3,942)EM
IF(BIT(3))WRITE(3,943)EC
IF(BIT(4))WRITE(3,944)EP
GO TO 1
2 IF(CORR.GT.1.2)WRITE(3,931)
IF(IABS(GEST-G)/MIN0(G,GEST).GT.1)WRITE(3,932)
GO TO 1
10 WRITE(3,910)
IF(BIT(1).OR.BIT(2).OR.BIT(3))WRITE(3,911)
IF(BIT(5))GO TO 11
IF(BIT(4))WRITE(3,914)
11 IF(BIT(5))WRITE(3,915)
IF(BIT(7).OR.BIT(8))GO TO 12
IF(BIT(6))WRITE(3,916)
12 IF(BIT(7))WRITE(3,917)
IF(BIT(8))WRITE(3,918)
GO TO 1
4 WRITE(3,920)
1 TYPE=.TRUE.
RETURN
END
SUBROUTINE STAND(H,K,L,TTH,OM,CHI,PHI,G,GSTP,NH1,NH2,INT,BGR)
COMMON KOBS,NOL,TYPE,LINES,NOP,IHEAD1,IHEAD2,IHEAD3,NSTD,KSTD,LSTD
1,NOS
INTEGER H,G,GSTP,BGR
DIMENSION INTEST(9,200),REALST(4,200)
900 FORMAT('1 COD ',A4,T36,2A4,T73,'PAGE',I3//' STANDARDS'///' H K
1 L INTEN BGR 2THETA ERROR G GES GSTP NSTP NH1 NH2 FWHMH
2CORR'/)
901 FORMAT(' *** STANDARD',I3,' ***')
IF(H+K+L+TTH+OM+CHI+PHI+G+GSTP+NH1+NH2+INT+BGR.EQ.0)GO TO 1
NOS=NOS+1
WRITE(3,901)NOS
INTEST(1,NOS)=H
INTEST(2,NOS)=K
INTEST(3,NOS)=L
REALST(1,NOS)=TTH
REALST(2,NOS)=OM
REALST(3,NOS)=CHI
REALST(4,NOS)=PHI
INTEST(4,NOS)=G
INTEST(5,NOS)=GSTP
INTEST(6,NOS)=NH1
INTEST(7,NOS)=NH2
INTEST(8,NOS)=INT
INTEST(9,NOS)=BGR
RETURN
1 IF(NOS.LE.0)RETURN
DO 2 I=1,NOS

```

```

I1=INTEST(1,I)
I2=INTEST(2,I)
I3=INTEST(3,I)
R1=REALST(1,I)
R2=REALST(2,I)
R3=REALST(3,I)
R4=REALST(4,I)
I4=INTEST(4,I)
I5=INTEST(5,I)
I6=INTEST(6,I)
I7=INTEST(7,I)
I8=INTEST(8,I)
I9=INTEST(9,I)
IF(I-1/50*50.NE.1)GO TO 2
NOP=NOP+1
WRITE(3,900)IHEAD1,IHEAD2,IHEAD3,NOP
2 CALL LIST(I1,I2,I3,R1,R2,R3,R4,I4,I5,I6,I7,I8,I9)
RETURN
END
SUBROUTINE ANGLES(H,K,L,TTH,OM,CHI,PHI,REV,ET,EM,EC,EP)
INTEGER BLANK,H,REV,STAR
COMMON K OBS
DATA BLANK,STAR/' ','*'/
REV=BLANK
K OBS=0
CALL CALCAS(H,K,L,CAT,CAC,CAP)
ET=CAT-TTH
EM=CAT/2-OM
EC=CAC-CHI
EP=CAP-PHI
ER=ABS(ET)+ABS(EM)+ABS(EC)+ABS(EP)
IF(ER.LT.0.05)RETURN
CALL CALCAS(-H,-K,-L,CAT,CAC,CAP)
RET=CAT-TTH
REM=CAT/2-OM
REC=CAC-CHI
REP=CAP-PHI
RER=ABS(RET)+ABS(REM)+ABS(REC)+ABS(REP)
IF(RER.GE.ER)GO TO 1
REV=STAR
H=-H
K=-K
L=-L
ET=RET
EM=REM
EC=REC
EP=REP
1 IF(ABS(ET).GT.0.05)K OBS=K OBS+1
IF(ABS(EM).GT.0.05)K OBS=K OBS+2
IF(ABS(EC).GT.0.05)K OBS=K OBS+4
IF(ABS(EP).GT.AMAX1(0.05,ABS(CHI/200.0-0.2)))K OBS=K OBS+8
RETURN
END
SUBROUTINE CALCAS(N,K,L,TTH,CHI,PHI)
DIMENSION H(3),H PHI(3),UB(3,3)
LOGICAL GETUB
DATA GETUB/.TRUE./
801 FORMAT(2X,A1,1X,2(3(F8.5,3X)/4X),3(F8.5,3X),4X,F6.4)

```

```

901 FORMAT('0UB',A1,2(3(5X,F8.5)/4X),3(5X,F8.5)/'0WAV',4X,F6.4/)
      IF(.NOT.GETUB)GO TO 1
      GETUB=.FALSE.
      READ(1,801,END=2)IUB,((UB(I,J),J=1,3),I=1,3),WAV
      WRITE(3,901)      IUB,((UB(I,J),J=1,3),I=1,3),WAV
      HWAV=WAV/2.0
2  RETURN
1  H(1)=N
   H(2)=K
   H(3)=L
   CALL GMPRD(UB,H,HPHI,3,3,1)
   X=HPHI(2)
   Y=HPHI(1)
   PHI=ARCT(X,Y)
   X=HPHI(3)
   Y=SQRT(HPHI(1)*HPHI(1)+HPHI(2)*HPHI(2))
   CHI=ARCT(X,Y)
   TEMP=HWAV*SQRT(HPHI(1)*HPHI(1)+HPHI(2)*HPHI(2)+HPHI(3)*HPHI(3))
   TTH=0
   IF(TEMP.LE.1.0)TTH=114.5916*ARSIN(TEMP)
   RETURN
END
SUBROUTINE FILL(BUFFER,N,*)
  INTEGER BUFFER,BASE,STORE
  DIMENSION BUFFER(256),STORE(512)
  LOGICAL END
  DATA BASE,END/0,.FALSE./
  IF(END)RETURN 1
  IF(BASE.NE.0)GO TO 3
  DO 1 I=1,512
1  STORE(I)=0
   CALL TREAD(STORE,SSI,LENGTH,&2,&2)
   GO TO 3
2  END=.TRUE.
3  DO 4 I=1,N
   J=I+BASE
4  BUFFER(I)=STORE(J)
   BASE=BASE+N
   IF(BASE.GE.512)BASE=0
   RETURN
END

```


APPENDIX 4

PROGRAM LOADING

The computer program is loaded using the paper tape reader but before this an initial loader must be toggled into the computer by using the Load-Address, Deposit, and Address switches at the console. This initial loader is called the Read-in Mode Loader (RIM Loader) and once it is toggled into the computer it should not be necessary to toggle it in again unless it is destroyed by errors occurring in the main program.

The complete RIM loader is as follows:

<u>Read-in Mode Loader High Speed Reader</u>						
7752	7300	TEST,	CLA	CLL		
7753	1376		TAD		TEMP	/Test for exit
7754	7640		SZA	CLA		
7755	5776		JMP	I	TEMP	/Exit to loaded program
7756	6014	BEG,	RFC			/Fetch character
7757	6011		RSF			/Skip if flag set
7760	5357		JMP		.-1	/Wait for flag
7761	6016		RRB		RFC	/Read Char., get next
7762	7106		CLL	RTL		
7763	7006		RTL			
7764	7510		SPA			/Column 8 in sign
7765	5352		JMP		TEST	/Leader?
7766	7006		RTL			/Column 7 in link
7767	6011		RSF			
7770	5367		JMP		.-1	
7771	6012		RRB			
7772	7420		SNL			/Address or contents?
7773	3776		DCA	I	TEMP	/Store contents
7774	3376	START,	DCA		TEMP	/Store address
7775	5356		JMP		BEG	/Get next char.
7776	0000	TEMP,	0			

The RIM loader is toggled into core memory using the console keys as follows:

1. Set the first address (7752) in the switch register (SR).
(N.B. SR switches are UP for 1, DOWN for 0).
2. Press LOAD ADDRESS key.
3. Set the first instruction (7300) in the SR.
4. Press DEPOSIT key.

(continued)

APPENDIX 4 (continued)

5. Set the next instruction (1376) in the SR.
6. Press DEPOSIT key.
7. Repeat 5 and 6 until complete loader is toggled in.

To check that the RIM loader is in core memory and has not been destroyed the following steps should be followed:

1. Set the first address (7752) in the SR.
2. Press LOAD ADDRESS key.
3. Press EXAMINE key. The memory buffer (and accumulator) lights will display the instruction (which for the first examine should be 7300).
4. Repeat 3 until all instructions have been checked.

Once the RIM loader is in core, the main program tape can now be loaded as follows:

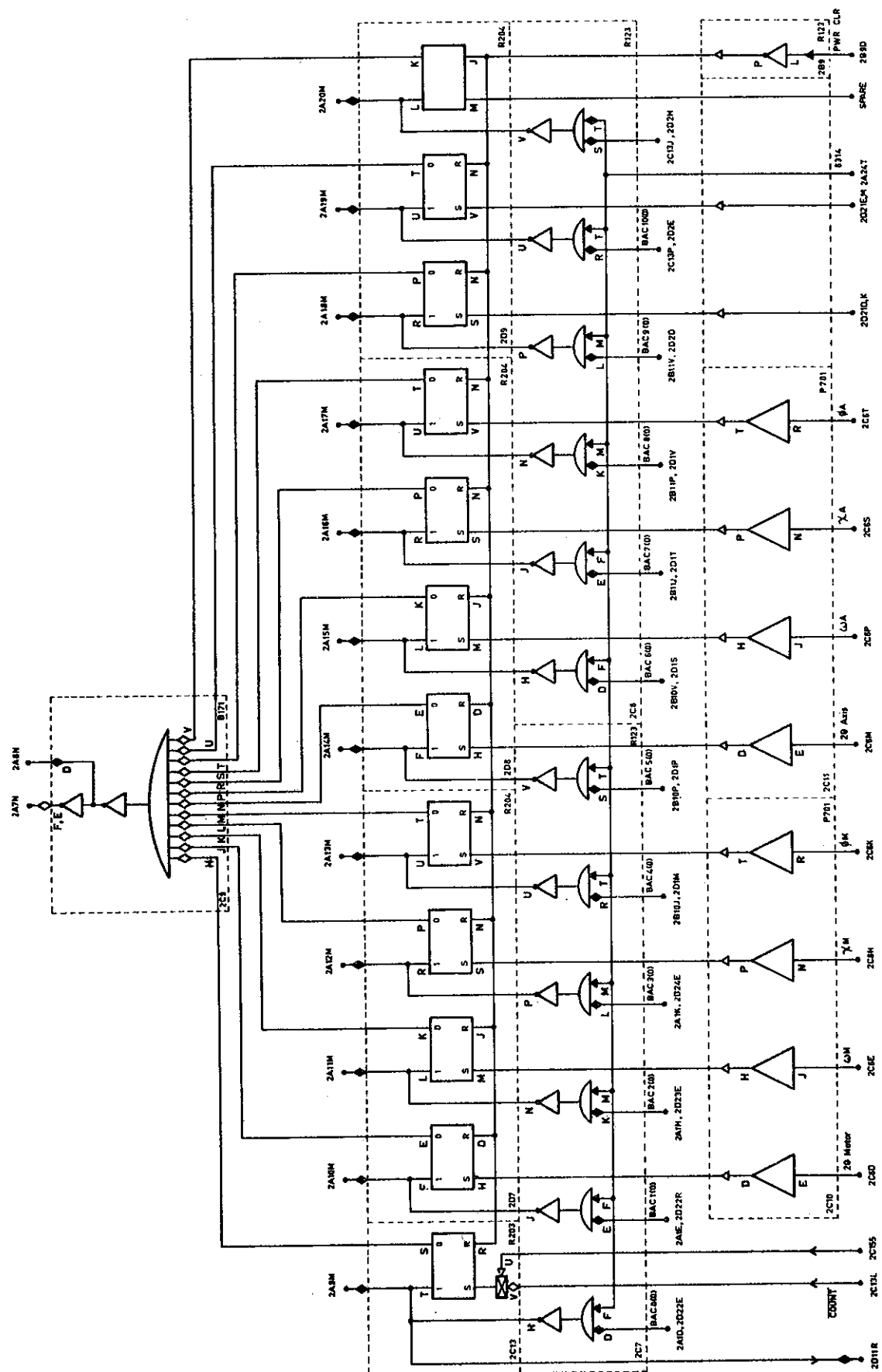
1. Place the main program tape into the reader head ensuring that the leader code at the start of the tape is over the head.
2. Set the RIM loader starting address (7774) into the switch register.
3. Press LOAD ADDRESS key.
4. Press START key.

The main program tape will now load and once loaded will commence operating. If the loading program detects an error the computer will halt with the error difference in the accumulator. If this occurs the loading sequence should be repeated and if the fault persists the RIM loader should be checked. If the fault still persists, the duplicate paper tape should be used and a note to this effect recorded in the log.

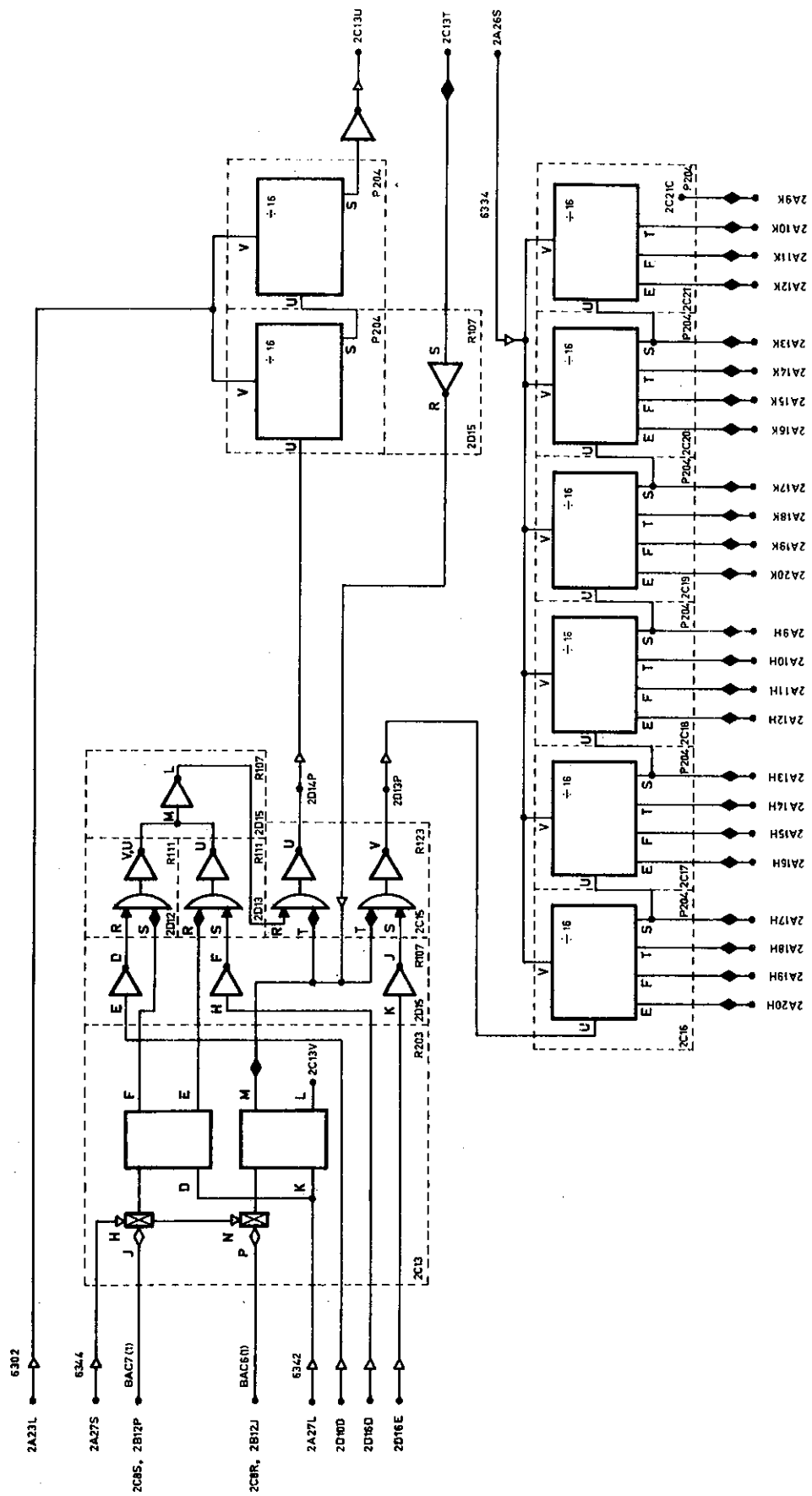
APPENDIX 5

INTERFACE CIRCUITS

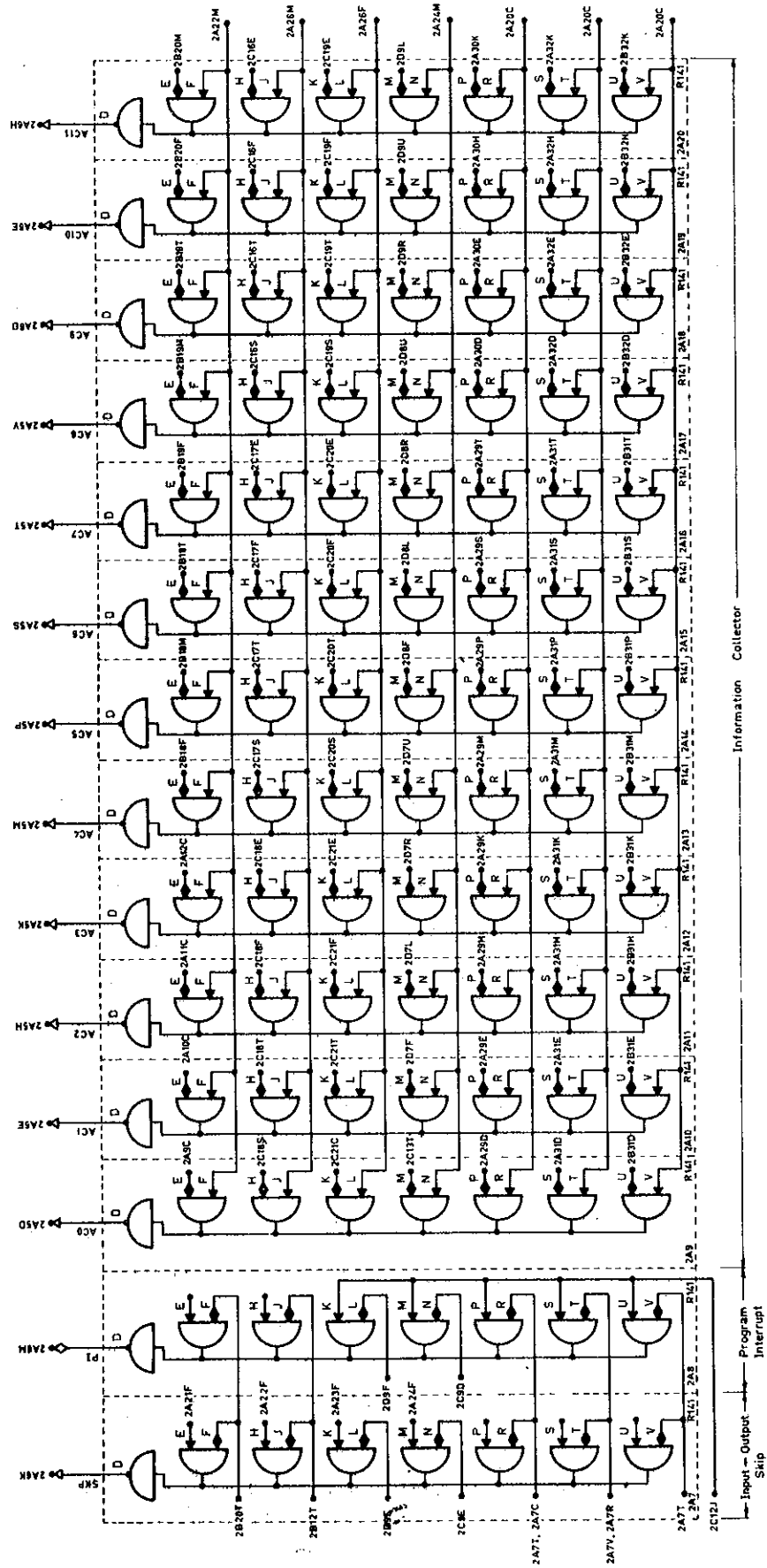
These schematic circuits of the interface hardware are included here as an aid to understanding the system. For detailed maintenance, up-to-date complete circuits should be obtained from the Instrumentation and Control Section.



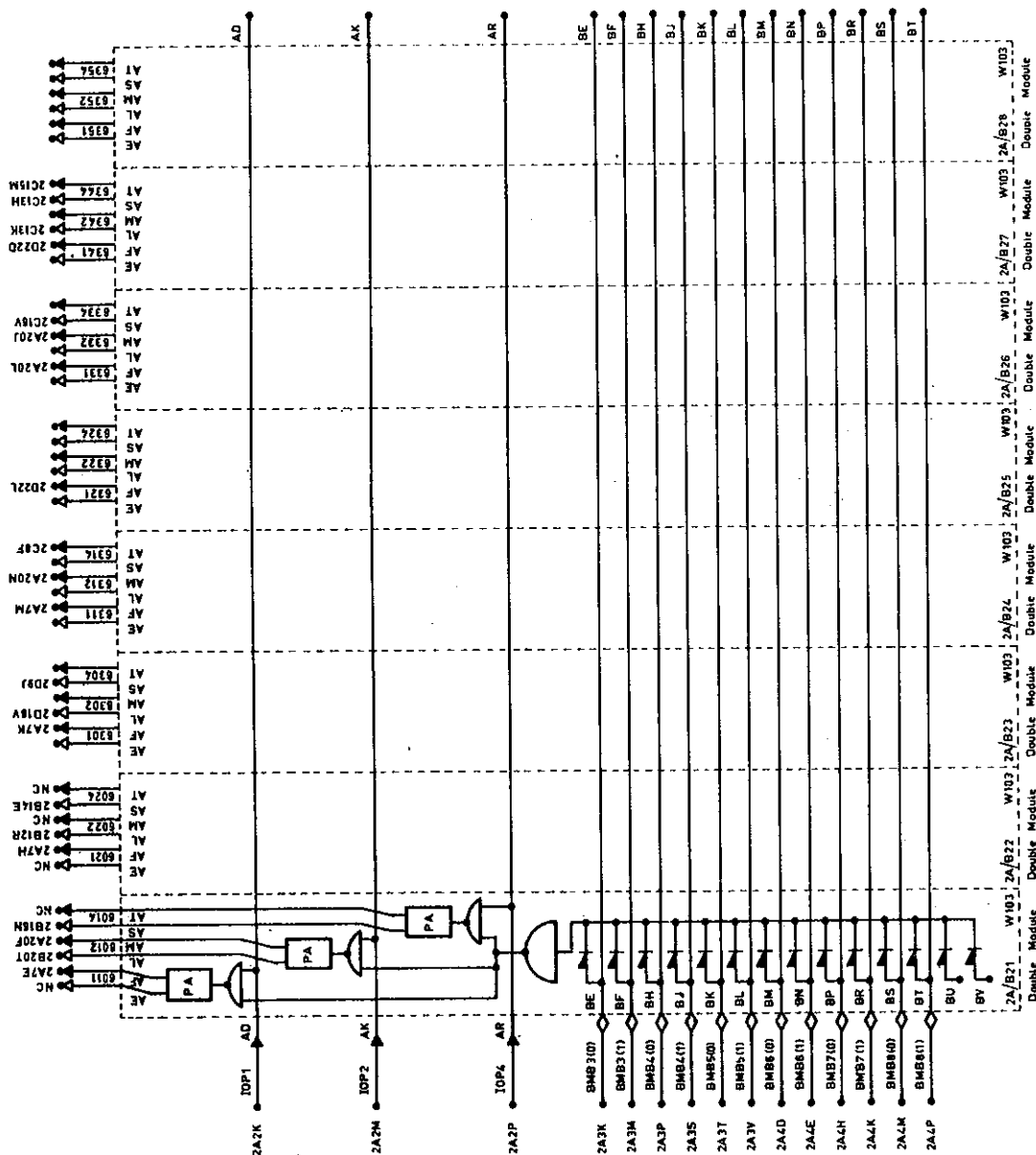
AUTOMATIC DIFFRACTOMETER - STATUS IN (DRAWING CE 24813)



AUTOMATIC DIFFRACTOMETER - STATUS OUT AND SCALERS (DRAWING CE 24812)



AUTOMATIC DIFFRACTOMETER - INFORMATION COLLECTOR - SKIP AND PROGRAM INTERRUPT (DRAWING CE 24811)



NOTE: ALL CARDS 2A21 TO 2A28 TO HAVE
H-J, N-P, AND U-V INDIVIDUALLY
CONNECTED TOGETHER

AUTOMATIC DIFFRACTOMETER - DEVICE SELECTOR (DRAWING CE 24810)

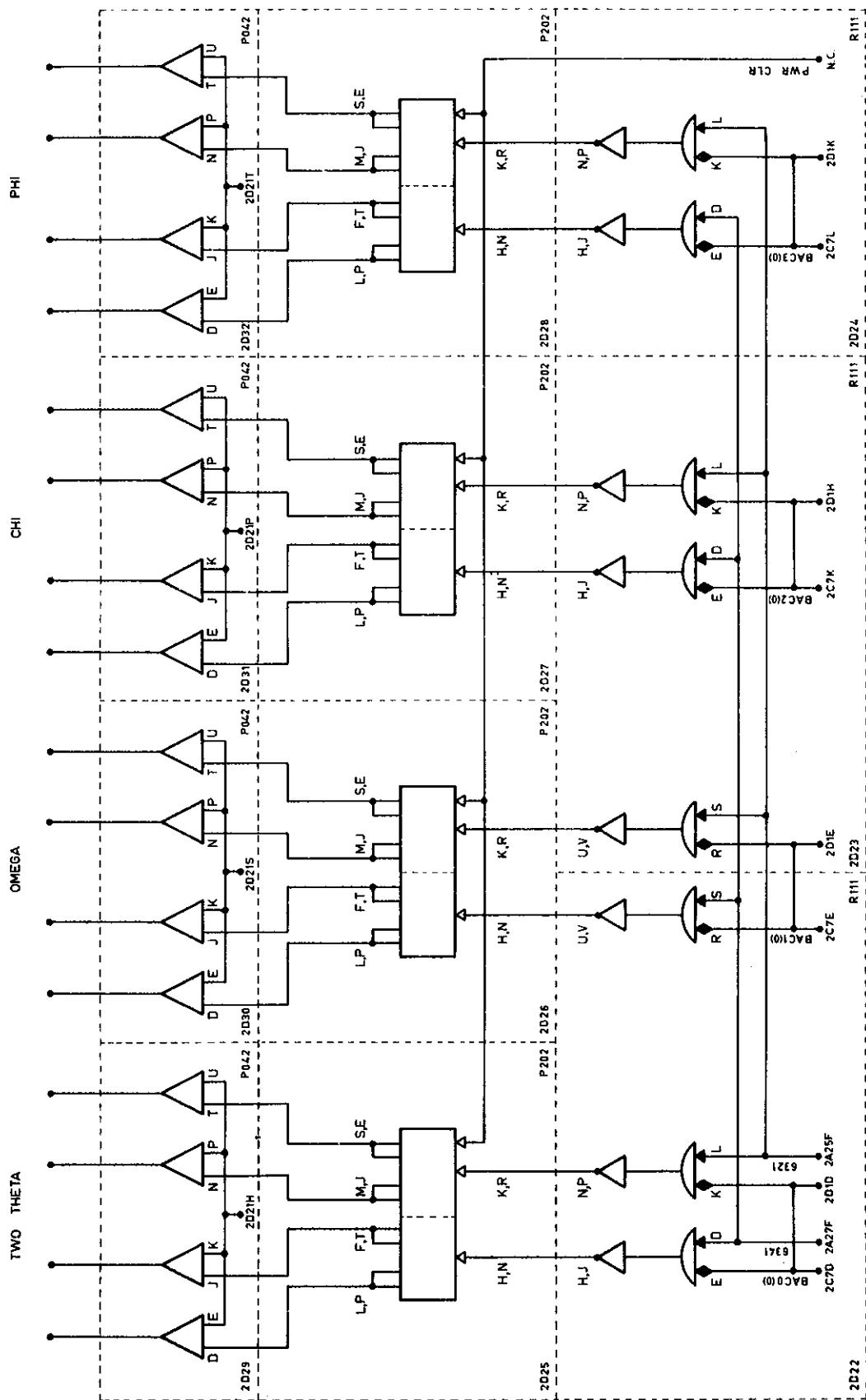
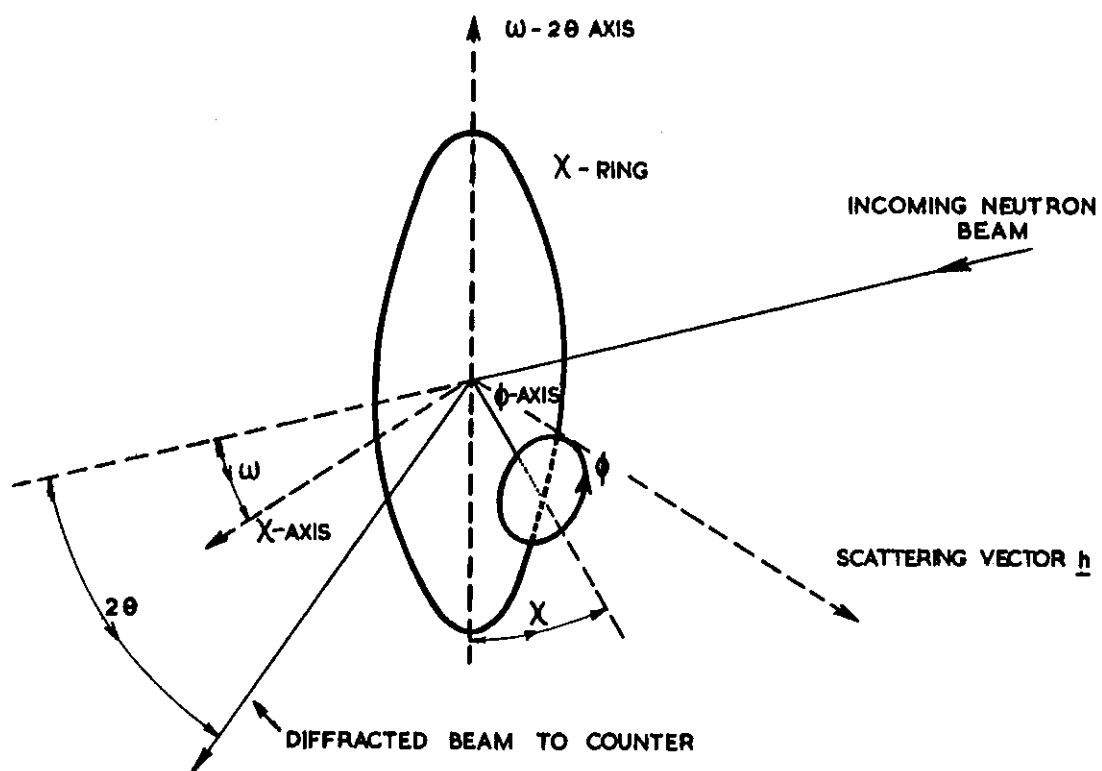


TABLE 1

CUMULATIVE ERRORS IN ANGLES DURING AZIMUTH ROTATION
WHEN USING THE APPROXIMATE METHODS OF SECTION 3.7 EQUATION 7

PSI	OMEGA	OMEGA ERROR	CHI	CHI ERROR	PHI	PHI ERROR
-89.993	45.000	-0.090	89.995	0.052	-89.995	0.116
-79.994	44.561	-0.080	82.943	0.051	-82.889	0.113
-69.995	43.218	-0.072	76.001	0.049	-75.563	0.109
-59.996	40.892	-0.063	69.292	0.047	-67.789	0.101
-49.997	37.452	-0.053	62.964	0.043	-59.315	0.089
-39.998	32.731	-0.041	57.201	0.037	-49.877	0.074
-29.999	26.564	-0.028	52.238	0.031	-39.230	0.055
-20.000	18.881	-0.015	48.359	0.022	-27.236	0.035
-10.000	9.851	-0.004	45.864	0.012	-14.002	0.015
0.0	0.0	0.000	45.000	0.000	0.0	0.000
10.000	-9.851	0.004	45.864	0.012	14.002	0.008
20.000	-18.881	0.015	48.359	0.022	27.236	0.011
29.999	-26.564	0.028	52.238	0.031	39.230	0.013
39.998	-32.731	0.041	57.201	0.037	49.877	0.017
49.997	-37.452	0.053	62.964	0.043	59.315	0.025
59.996	-40.892	0.063	69.292	0.047	67.789	0.036
69.995	-43.218	0.072	76.001	0.049	75.563	0.051
79.994	-44.561	0.080	82.943	0.051	82.889	0.069
89.993	-45.000	0.090	89.995	0.052	89.995	0.089
-89.993	54.738	-0.092	119.994	0.077	-54.731	0.058
-79.994	57.446	-0.072	111.687	0.074	-48.538	0.068
-69.995	59.102	-0.058	103.175	0.068	-43.032	0.072
-59.996	59.895	-0.048	94.554	0.062	-37.900	0.071
-49.997	59.915	-0.040	85.897	0.048	-32.891	0.067
-39.998	59.163	-0.033	77.272	0.040	-27.771	0.060
-29.999	57.557	-0.027	68.753	0.032	-22.292	0.050
-20.000	54.910	-0.020	60.432	0.022	-16.144	0.037
-10.000	50.897	-0.011	52.444	0.012	-8.910	0.020
0.0	45.000	0.000	45.000	0.000	0.0	0.000
10.000	36.473	-0.013	38.447	0.013	11.389	0.027
20.000	24.514	-0.024	33.335	0.028	26.109	0.051
29.999	9.032	-0.016	30.416	0.045	44.292	0.059
39.998	-8.134	0.020	30.337	0.057	64.138	0.039
49.997	-23.772	0.069	33.117	0.064	82.475	0.007
59.996	-35.928	0.106	38.132	0.061	97.388	-0.009
69.995	-44.619	0.125	44.624	0.059	108.934	-0.007
79.994	-50.635	0.133	52.029	0.055	117.954	0.009
89.993	-54.733	0.136	59.994	0.052	125.260	0.031



VIEW FROM ABOVE, $\chi = 0$

VIEW FACING REACTOR, $\omega = 0$

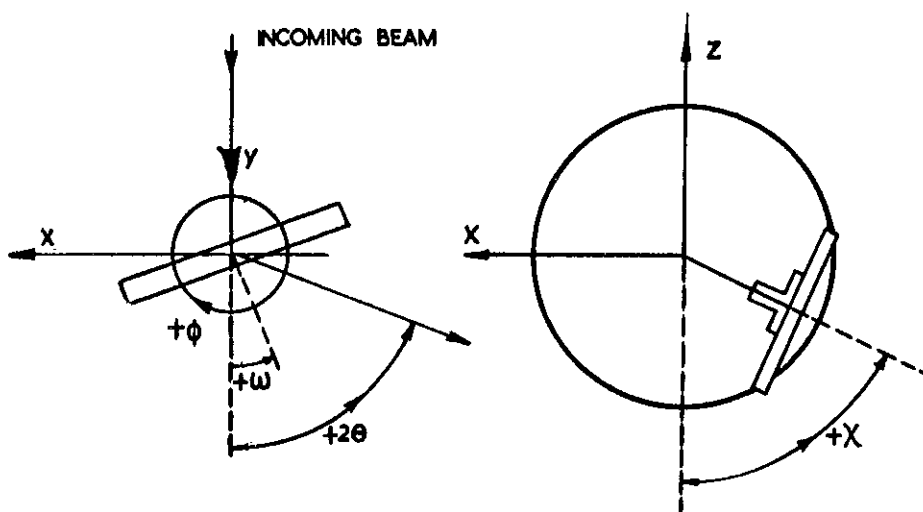


FIGURE 1. DEFINITION OF ANGLES FOR 4-CIRCLE DIFFRACTOMETER

